

## Foreword 1

## Introduction 1

Relative Colour Image Technology (RCIT) and RLAB *lab\** (2005) Colour Image Encoding 7

<b>1.</b>	<b>Scope</b> .....	<b>7</b>
<b>2.</b>	<b>References</b> .....	<b>7</b>
<b>3.</b>	<b>Terms and definitions</b> .....	<b>8</b>
3.1	colorimetric data .....	9
3.2	colorimetric data of eight adapted colours CMYOLVNW of a device system .....	10
3.3	colorimetric data of <i>adapted</i> Maximum colours $M_a$ of a device system .....	10
3.4	colorimetric data of the device system surround .....	11
3.5	colorimetric data encoding .....	11
3.6	colorimetric image encoding .....	11
3.7	colorimetric space .....	11
3.8	device dependent ambient flare .....	12
3.9	device dependent image state .....	12
3.10	device dependent image state re-rendering .....	12
3.11	device system .....	12
3.12	equivalent colorimetric data .....	13
3.13	ICC profile .....	13
3.14	International Color Consortium profile connection space (ICC PCS) .....	13
3.15	isometric colorimetric data .....	13
3.16	isometric colorimetric space .....	13
3.17	isometric colorimetric device gamut .....	13
3.18	luminance factor .....	13
3.19	metadata .....	14
3.20	Natural Color Connection Space (NCCS) .....	14
3.21	recommended colorimetric image encoding .....	14
3.22	reference black N and white W .....	14
3.23	relative colour management .....	14
3.24	standard colorimetric data .....	14
3.25	<i>standard</i> colorimetric data of device system colours CMYOLVNW .....	15
3.26	<i>standard</i> CIELAB <i>LAB*</i> space .....	15
3.27	tristimulus value .....	15
<b>4.</b>	<b>Requirements</b> .....	<b>16</b>
4.1	General .....	16
	Figure 1: Six chromatic colours OYLCVM in a continues hue circle. ....	16
4.2	Reference Viewing Environment .....	16
4.2.1	Luminance range and CIE tristimulus value Y .....	16
4.2.2	CIE standard illuminant D65 and CIE chromaticity ( $x, y$ ) of D65 .....	17
4.2.3	Device dependent reference black and white .....	17
4.2.4	CIE luminance and CIE lightness contrast ratio .....	18
4.2.5	Adapted colorimetric black and white .....	18
4.2.6	Ambient Illumination and reference surround .....	18
4.2.7	Image Size and Viewing Distance .....	18
4.2.8	Glare .....	18
4.2.9	Measurements .....	18
4.3	<i>Relative</i> CIELAB data <i>rgb*</i> and linear relationship to <i>standard</i> CIELAB data <i>LAB*</i> .....	19
4.4	Relative colorimetric Colour Management between input and output .....	19
	Figure 2: Mapping of 5 step colour series in the <i>standard</i> CIELAB colour space .....	20
4.5	<i>Standard</i> CIELAB data <i>LAB*</i> of standard device colours CMYOLVNW .....	20
4.5.1	Colorimetric data for eight basic device colours of offset and television .....	20
	Table 1: CIE data for offset printing according to ISO 2846–1 with $Y_W = 88,6$ and $L^*_W = 18$ .....	21
	Table 2: CIE data of Offset Reflective System ORS18a with $Y_W = 88,6$ and $L^*_N = 18$ .....	22
	Table 3: CIE data of television according to ITU-R BT.709–3 with $Y_W = 100,0$ and $L^*_N = 0$ .....	22
	Table 4: CIE data of Television Luminous System TLS00 with $Y_W = 88,6$ and $L^*_N = 0$ .....	23
	Table 5: CIE data of Television Luminous System TLS18 with $Y_W = 88,6$ and $L^*_N = 18$ .....	23

## Relative Colour Image Technology (RCIT) and RLAB *lab\** (2005) Colour Image Encoding

4.5.2	The forward color transformation .....	24
4.5.3	The inverse color transformation .....	24
4.5.4	Color Space Encoding 8/8-bit and 7/8-bit .....	24
4.5.5	Input referred and output referred image state .....	24
4.5.6	<i>Standard</i> CIE tristimulus values <i>XYZ</i> and <i>standard</i> CIELAB data <i>LAB*</i> .....	24
4.5.7	<i>Adapted</i> CIE tristimulus values <i>XYZ<sub>a</sub></i> and <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> .....	24
<b>5.</b>	<b>Encoding <i>standard</i> CIELAB <i>LAB*</i> to integer <i>lab*tch<sub>k8</sub></i>, <i>lab*nce<sub>k8</sub></i> or <i>lab*olv<sub>3k8</sub></i> .....</b>	<b>24</b>
	Figure 3: Triangle colour with encoding of the grey scale by 7/8bit and 6/8 bit. ....	25
	Figure 4: Colour encoding for basic colours and for a 5 step the grey scale by 7/8bit and 6/8 bit ...	25
	Figure 5: Colour encoding using deepness <i>d*</i> for colours and 7/8bit without and with decoding ....	26
5.1	Encoding <i>standard</i> CIELAB data <i>LAB*</i> to <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> .....	26
5.2	Encoding with 8 bit hue table for <i>adapted</i> CIELAB data <i>LAB*<sub>Ma</sub></i> of maximum colors .....	26
5.3	Encoding adapted CIELAB data <i>LAB*<sub>a</sub></i> to k/8bits integer data <i>lab*tch<sub>k8</sub></i> or <i>lab*nce<sub>k8</sub></i> .....	27
5.3.1	Encoding <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> to <i>relative</i> CIELAB data <i>lab*tch</i> or <i>lab*nce</i> .....	27
5.3.2	Encoding <i>relative</i> CIELAB data <i>lab*tch</i> or <i>lab*nch</i> to 8/8bits integer data <i>lab*tch<sub>88</sub></i> or <i>lab*nce<sub>88</sub></i> .....	27
5.3.3	Encoding <i>relative</i> CIELAB data <i>lab*tch</i> or <i>lab*nch</i> to 7/8bits integer data <i>lab*tch<sub>78</sub></i> or <i>lab*nce<sub>78</sub></i> .....	27
5.4	Encoding <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> to <i>relative</i> CIELAB data <i>lab*olv<sub>388</sub></i> or <i>lab*olv<sub>378</sub></i> . ....	28
5.4.1	Encoding <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> to <i>relative</i> CIELAB data <i>lab*olv<sub>3</sub></i> .....	28
5.4.2	Encoding <i>relative</i> CIELAB data <i>lab*olv<sub>3</sub></i> to 8/8bits integer data <i>lab*olv<sub>388</sub></i> .....	28
5.4.3	Encoding <i>relative</i> CIELAB data <i>lab*olv<sub>3</sub></i> to 7/8bits integer data <i>lab*olv<sub>378</sub></i> .....	28
<b>6.</b>	<b>Decoding integer <i>lab*tch<sub>k8</sub></i>, <i>lab*nce<sub>k8</sub></i> or <i>lab*olv<sub>3k8</sub></i> to <i>standard</i> CIELAB <i>LAB*</i>. ....</b>	<b>29</b>
6.1	Decoding integer data <i>lab*tch<sub>k8</sub></i> or <i>lab*nce<sub>k8</sub></i> to <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> .....	29
6.1.1	Decoding 8/8bits integer data <i>lab*tch<sub>88</sub></i> or <i>lab*nce<sub>88</sub></i> to <i>relative</i> CIELAB data <i>lab*tch</i> or <i>lab*nce</i> .....	29
6.1.2	Decoding 7/8bits integer data <i>lab*tch<sub>78</sub></i> or <i>lab*nce<sub>78</sub></i> to <i>relative</i> CIELAB data <i>lab*tch</i> or <i>lab*nce</i> .....	29
6.1.3	Decoding <i>relative</i> CIELAB data <i>lab*tch</i> to <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> .....	29
6.1.4	Decoding <i>relative</i> CIELAB data <i>lab*nce</i> to <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> .....	30
6.2	Decoding integer data <i>lab*olv<sub>388</sub></i> or <i>lab*olv<sub>378</sub></i> to <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> .....	30
6.2.1	Decoding 8/8bits integer data <i>lab*olv<sub>388</sub></i> to <i>relative</i> CIELAB data <i>lab*olv<sub>3</sub></i> .....	30
6.2.2	Decoding 7/8bits integer data <i>lab*olv<sub>378</sub></i> to <i>relative</i> CIELAB data <i>lab*olv<sub>3</sub></i> .....	30
6.2.3	Decoding <i>relative</i> CIELAB data <i>lab*olv<sub>3</sub></i> to <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> .....	31
6.3	Decoding <i>adapted</i> CIELAB data <i>LAB*<sub>a</sub></i> to <i>standard</i> CIELAB data <i>LAB*</i> .....	31
<b>7.</b>	<b>Colour input, rendering and output based on RLAB <i>lab*</i> (2005) .....</b>	<b>32</b>
7.1	Colour management and colour rendering based on RLAB <i>lab*</i> (2005) .....	32
	Figure 6: From <i>adapted</i> CIELAB data <i>LCH*<sub>a</sub></i> via <i>relative</i> CIELAB data <i>lab*ich</i> to <i>lab*tch</i> .....	32
	Figure 7: Rendering to larger or smaller chromaticness <i>c*</i> or a clockwise hue shift <i>h*</i> .....	32
	Figure 8: From <i>relative</i> CIELAB data <i>lab*tch</i> via <i>lab*ich</i> to <i>adapted</i> CIELAB data <i>LCH*<sub>a</sub></i> .....	33
7.2	Equivalent colorimetric data based on RLAB <i>lab*</i> (2005) .....	33
	Table 6: Equivalent colorimetric data which belong to the same colour stimuli .....	33
	Figure 9: ISO/IEC-test chart for output of colour stimuli with equivalent colorimetric data. ....	34
	Figure 10: Test of compatibility class for application program which creates PDF/PS files .....	35
	Table 7: Colorimetric colour coordinates for a five step scale between white and cyan blue .....	35
	Figure 11: Test chart with image data ( <i>cmY0*</i> , <i>olv*</i> , <i>000n*</i> , <i>w*</i> ) for the compatibility class I test .....	36
7.3	Device dependent colorimetric data and ambient flare based on RLAB <i>lab*</i> (2005) .....	36
	Figure 12: Change of chroma and lightness for projected colours by the ambient light .....	37
	Figure 13: Rendering between input spaces TLS00, TLS18, TLS33 and output space ORS18 .....	37
<b>8.</b>	<b>RLAB <i>lab*</i> (2005) color image encoding and ICC colour management .....</b>	<b>37</b>
<b>Annex A:</b>		
<b>Tables with <i>different</i> CIE data of standard devices .....</b>		
	Table A.1: CIE data of Television Systems TRS18 and TLSxx (xx = 00, 06, 11, 18) .....	39
	Table A.2: CIE data of Television Systems TRS18 and TLSxx (xx=27, 38, 52, 70) .....	40
	Table A.3: CIE data of Offset Systems ORS18a and OLSxxa (xx=00, 06, 11, 18) .....	41
	Table A.4: CIE data of Offset Systems ORS18 and OLSxx (xx=00, 06, 11, 18) .....	42
	Table A.5: CIE data of Offset Systems ORS18a and OLSxxa (xx = 27, 33, 52, 70) .....	43
	Table A.6: CIE data of Offset Systems ORS18 and OLSxx (xx = 27, 33, 52, 70) .....	44
<b>Annex B:</b>		

<b>Device dependent <i>relative</i> colorimetric data</b> .....	45
Table B.1: Definition and change of <i>relative</i> colorimetric data $n^*$ , $c^*$ , $w^*$ , $d^*$ , $i^*$ , $t^*$ , $s^*$ , $q^*$ , $h^*$ , $e^*$ .....	45
Table B.2: Colours defined by the colorimetric data blackness $n^*$ and chromaticness $c^*$ .....	48
Table B.3: Colours defined by the colorimetric data chromaticness $c^*$ and triangle lightness $t^*$ .....	49
<b>Annex C:</b>	
<b>Transformation from <math>LAB^*_a</math> to <math>olv^*</math> (<math>rgb^*</math>) data for <math>M_a</math>-colours</b> .....	50
Table C.1: Integer CIELAB hue $h^*_8$ , $LAB^*_{Ma}$ and $lab^*olv_{3Ma}$ , $e^*$ , $h^*_o$ for the system ORS18a .....	50
Table C.2: CIELAB, elementary, and $olv$ -hue, for example $h^*_8$ , $H^*$ , and $h^*$ for the system ORS18a .....	51
Table C.3: Integer CIELAB hue $h^*_8$ , $LAB^*_{Ma}$ and $lab^*olv_{3Ma}$ , $e^*$ , $h^*_o$ for the system SRS18 .....	52
Table C.4: CIELAB, elementary, and $olv$ -hue, for example $h^*_8$ , $H^*$ , and $h^*$ for the system SRS18 ..	53
Table C.5: Integer CIELAB hue $h^*_8$ , $LAB^*_{Ma}$ and $lab^*olv_{3Ma}$ , $e^*$ , $h^*_o$ for the system TLS00 .....	54
Table C.6: Integer CIELAB hue $h^*_8$ , $LAB^*_{Ma}$ and $lab^*olv_{3Ma}$ , $e^*$ , $h^*_o$ for the system TLS18 .....	55
<b>Annex D:</b>	
<b>Equivalent colorimetric data for basic and 3x3x3 colours of OSR18</b> .....	56
Table D.1: Equivalent colorimetric data of six basic and two intermediate colours of OSR18. ....	56
Table D.2: Equivalent colorimetric data for 9 colours for $olv_3^* = rgb^* = (0, l_3^*, v_3^*)$ of OSR18 .....	57
Table D.3: Equivalent colorimetric data for 9 colours for $olv_3^* = rgb^* = (0,5, l_3^*, v_3^*)$ of OSR18 .....	58
Table D.4: Equivalent colorimetric data for 9 colours for $olv_3^* = rgb^* = (1,0, l_3^*, v_3^*)$ of OSR18 .....	59
Table D.5: Equivalent colorimetric data for 25 colours for $olv_3^* = rgb^* = (0,0, l_3^*, v_3^*)$ of OSR18 ....	60
<b>Annex E:</b>	
<b>Transformation from <math>lab^*olv = olv_3^*</math> to <math>LAB^*_a</math> data</b> .....	61
Table E.1: Integer CIELAB hue $h^*_{o8}$ , $LAB^*_{Ma}$ and $lab^*olv_{3Ma}$ , $e^*$ , $h^*$ for the system ORS18a .....	61
Table E.2: Integer CIELAB hue $e^*_8$ , $LAB^*_{Ma}$ and $lab^*olv_{3Ma}$ , $h^*$ , $h^*_o$ for the system ORS18a .....	61
<b>Annex F:</b>	
<b>RLAB <math>lab^*</math> (2005) and ICC profile</b> .....	62
Table F.1: $OLV$ -5x5x5 cube calculated for linear relation $lab^*olv - LAB^*LCH_a$ of ORS18a. ....	62
Table F.2: $OLV$ -8x8x8 cube calculated for linear relation $lab^*olv - LAB^*LCH_a$ of ORS18a. ....	63
Table F.3: $OLV$ -8x8x8 cube calculated for the relation $lab^*olv - LAB^*LCH_a$ of ORS18a. ....	64
Table F.4: $OLV$ -16x16x16 cube calculated for the relation $lab^*olv - LAB^*LCH_a$ of ORS18a. ....	65
Table F.5: $OLV$ -16x16x16 cube calculated for linear relation $lab^*olv - LAB^*LCH_a$ of ORS18a. ....	66
<b>Annex G:</b>	
<b>Practical tolerances for output of RLAB <math>lab^*</math> (2005)-encoded data</b> .....	68
<b>Annex H:</b>	
<b>NCS hue circle and <i>adapted</i> CIELAB data <math>LAB^*_a</math> for <math>c^*=1</math> and <math>n^*=0</math></b> .....	69
Table H.1: NCS and NCCS code for 40 hues and CIE tristimulus values and chromaticities .....	69
<b>Annex I:</b>	
<b>Information on web sites</b> .....	70

# Relative Colour Image Technology (RCIT) and RLAB lab\* (2005) Colour Image Encoding

Prof. Dr. Klaus Richter, BAM and TU Berlin  
 Federal Institute for Materials Research and Testing (BAM)  
 Working Group VIII.34, Visual Methods and Image Reproduction  
 Unter den Eichen 87, D-12205 Berlin  
 Tel. +49 30 8104 1834; Fax +49 30 8104 1807  
[klaus.richter@bam.de](mailto:klaus.richter@bam.de)  
<http://www.ps.bam.de>

Version 1.8E: 2005-09-01

For the English (RLABE) version of this paper see the URLs (73 pages, 900 kbyte)  
<http://www.ps.bam.de/RLABE05.PDF>

## Foreword

The author is a member of ISO SCIT (Steering Committee of Image Technology) and was a member of the former ISO/IEC JTAG2 (Joint Technical Advisory Group No. 2) since 1998. He has edited, studied and discussed many standard documents in the field of image technology which has been developed during the last 5 years in the committees ISO/IEC JTC1/SC28 "Office Systems", ISO TC 42 "Photography", ISO TC 130 "Professional Graphics", ISO TC 159 SC4/WG2 "Visual Display Requirements", ISO TC 171 "Document Management", IEC TC 100 TA2 "Colour Management and Measurement", CIE Division 1 "Colour", CIE Division 8 "Image Technology". All the standard groups have worked hard to specify their needs and to develop appropriate standard documents. However, a long term view for the standards development is missing. This shall be based on CIE colorimetry and on current and future trends of image technology. More cooperation between the different standard groups seems appropriate.

This "Technical Report" is intended for discussion in ISO SCIT and the above different standard groups. This Technical Report shows new possibilities for standardisation on an advanced colorimetric basis and it may therefore lead to improved standard documents which may produce a better connection between the different imaging areas.

## Introduction

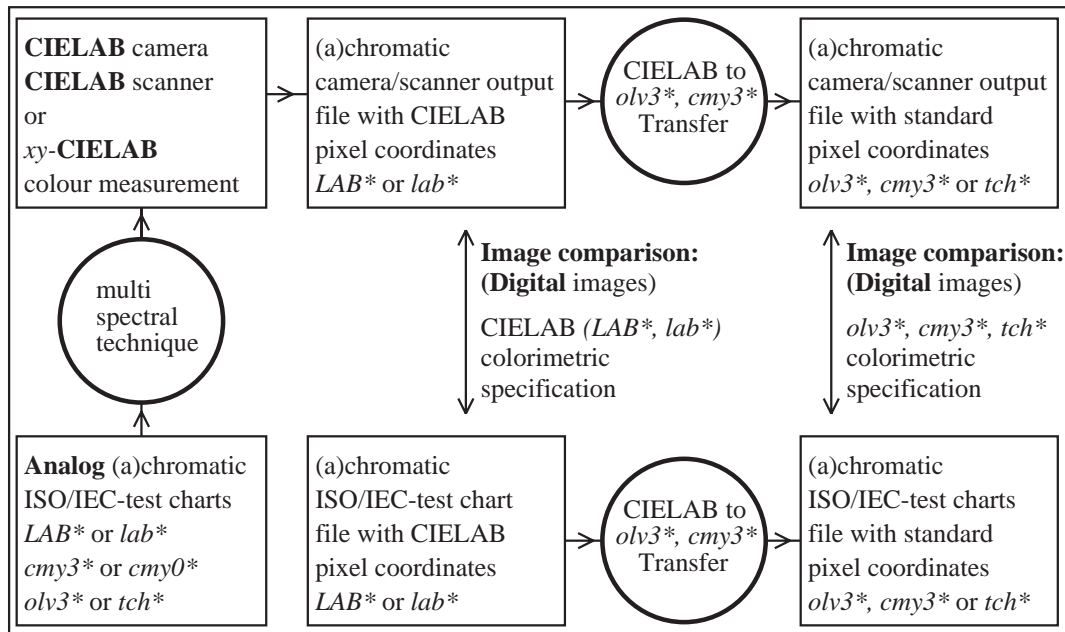
The Relative Colour Image Technology (RCIT) and the RLAB lab\* (2005) color image encoding and decoding is defined in this Technical Report to meet the demands for colour devices used for input and output at work places. This document has been developed in response to user and industry needs for a specification of the RLAB lab\* (2005) color image encoding.

With the RLAB lab\* (2005) color image encoding, users can represent digital images in color spaces defined for different devices such as CRT monitors, LCD displays, laser printers, inkjet printers, overhead and video projections on screens in different viewing conditions, offset prints and others.

Application of colour in daily life or in Information Technology (IT):	
<p><b>Design, architecture, art, industrial products</b>                      Measured for CIE standard illuminant D65                      colour order system: name and coordinates</p> <p><b>RAL Design System (CIELAB):</b>  <i>LCH*</i>, lightness, chroma, hue</p> <p><b>Munsell Colour System:</b>  <i>VCH*</i>, lightness (Value), Chroma, Hue</p> <p><b>Natural Colour System (NCS):</b>  <i>nce*</i>: blackness, chromaticness, elementary hue</p>	<p><b>Information technology of devices</b>                      Measured for CIE illuminant D65 or D50                      Device system name and coordinates:</p> <p><b>Printer system (illuminant D65 or D50):</b>  <i>cmY</i>, content of "cyan", "magenta", "yellow"</p> <p><b>Display system (standard illuminant D65):</b>  <i>rgb/sRGB</i>, content of "red", "green", "blue"</p> <p><i>IT colour coordinates confuse the users!</i>  <i>Nearly no connection to colour order systems!</i></p>
<p><b>New: Application connection by coordinates <i>olv*</i>, <i>cmY*</i>, <i>tce*</i>, ... und linear relation to LAB*</b></p> <p>CIELAB: <i>LAB*</i>: lightness, red-green and yellow-blue chroma; <i>LCH*</i>: lightness, chroma, hue</p> <p><b>Definition of relative CIELAB data lab*, similar to coordinates of colour order system NCS</b></p> <p><i>lab*lch</i>: relative lightness <i>l*</i>, chromaticness <i>c*</i>, hue <i>h*</i></p> <p><i>lab*lch</i>, <i>lab*tce</i>: triangle lightness <i>t*</i>, chromaticness <i>c*</i>, hue or elementary hue <i>h*</i>, <i>e*</i></p> <p><i>lab*nce</i>: blackness <i>n*</i>, chromaticness <i>c*</i>, elementary hue <i>e*</i></p> <p><i>lab*olv</i> = <i>olv*</i> = <i>rgb*</i>: orange-red <i>o*</i><sub>3</sub>, leaf-green <i>l*</i><sub>3</sub>, violet-blue <i>v*</i><sub>3</sub></p>	
<p><small>LE430-31, Application connection with coordinates <i>olv*</i>, <i>cmY*</i>, <i>tch*</i>, <i>tce*</i>, <i>nce*</i>, ... and linear relationship to LAB*</small></p>	

Fig. 0-1: Colour applications using standard CIELAB data LAB\* and relative CIELAB data lab\*

Figure 0-1 shows the use of colour data in colour order systems and in image technology. There is a barrier between the two applications. *Standard* CIELAB data  $LAB^*$  are used to specify the colour order systems RAL (*standard* CIELAB system), Munsell and NCS. Additionally the colour order system NCS is defined by *relative* colour coordinates which are called the *natural* coordinates  $nce^*$  (blackness  $n^*$ , chromaticness  $c^*$ , and elementary hue  $e^*$ ). These coordinates are based on user requirements and user needs and are easy to understand by every naive user. In contrast to this the coordinates  $rgb$  or  $cmv$  used in image technology are hard to understand by most of the naive users and often confuse the naive users.



LE430-7, Transfer from device independent data  $LAB^*$  to device dependent data  $olv3^*$ ,  $cmv3^*$  and  $tch^*$

**Fig. 0-2: Transfer from device independent  $LAB^*$  data to device dependent  $lab^*$  data.**

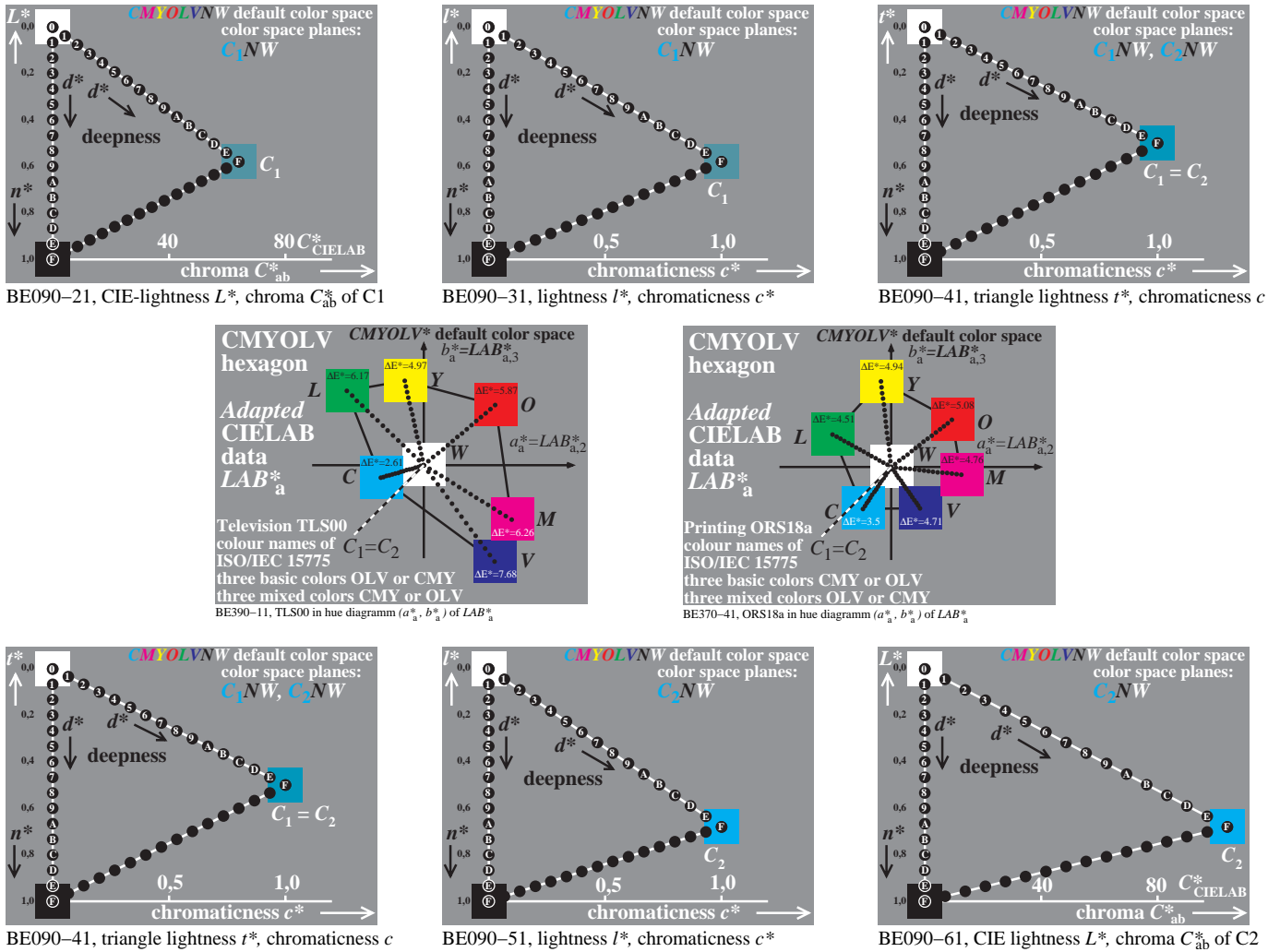
Figure 0-2 shows the transfer from device independent *standard* CIELAB data  $LAB^*$  to the device dependent *relative* CIELAB data  $lab^*$ , which are called RLAB data  $lab^*$  (R = Relative) in this Technical Report. The three data  $LAB^*$  are used to plot a colour in the *standard* CIELAB space. Similar the three data  $lab^*$  are used to plot the colour in the RLAB space.

New so called CIELAB cameras measure the spectral reflectance of every pixel and calculate the *standard* CIELAB data  $LAB^*$  of the original, which may be an ISO/IEC-test chart produced in offset printing. There is a requirement to calculate the original *relative* CIELAB  $lab^*$  data of the ISO/IEC-test charts from the *standard* CIELAB data  $LAB^*$  and also in the inverse direction.

The *relative* CIELAB data  $lab^*$  use for the calculation the *standard* CIELAB data  $LAB^*$  of both a given colour and of the eight basic colours CMYOLVNW (six chromatic colours CMYOLV and black N and white W, see ISO/IEC 15775:1999, ISO/IEC TR 19797:2004, and ISO/IEC TR 24705:2005) in a given viewing condition. In this case the scan with a CIELAB camera shall produce  $lab^*olv = olv^* = rgb^*$ ,  $lab^*cmv = cmv^*$ , or  $lab^*tch = tch^*$  data which all are **equivalent** colorimetric data of the *relative* CIELAB space  $lab^*$ . Equivalent colorimetric data of the same colour stimuli exist also in the *standard* CIELAB space, for example the rectangular coordinates  $L^*$ ,  $a^*$ ,  $b^*$  =  $LAB^*$  and the cylindrical coordinates  $L^*$ ,  $C^*_{ab}$ ,  $H^*$  =  $LCH^*$ .

The *relative* CIELAB data  $lab^*$  are therefore called the RLAB data  $lab^*$  and the *relative* CIELAB colour space is identical to the RLAB colour space (R = Relative) within this Technical Report. The  $lab^*$  data are well defined for professional and consumer digital image applications for both input and output.

The ideas of the RLAB  $lab^*$  (2005) color image encoding are given visually in ISO/IEC 15775:1999 with digital and analog ISO/IEC-test charts which include 16 step equally spaced colour series for example between White and Cyan-blue. In the digital ISO/IEC-test chart files the relative coordinate of cyan-blue  $c^*_3$  changes between 0 and 1 in equal steps  $0=0/15$ ,  $1/15$ ,  $2/15$ , ...,  $14/15$ ,  $1=15/15$ . It is the basic principle of the RLAB  $lab^*$  (2005) colour image encoding that the 16 digital steps and similar digital steps (16 step colour series) can be calculated and produced in the *standard* CIELAB colour space between the adjacent eight basic device colours.



**Fig. 0-3: Colour workflow between input and output of cyan blue colours**

Figure 0-3 shows the colour workflow between input and output which is based on different transformations of the adapted CIELAB data  $LAB_a^*$ . In the top three figures the 16 step colour series are shown in a plane of equal CIELAB hue  $H_a^* = 235$  degrees and in diagrams  $(C_{ab,a}^*, L^*)$ ,  $(c^*, l^*)$ , and  $(c^*, t^*)$  of the adapted CIELAB data  $LCH_{a,input}^*$ , the relative CIELAB data  $lab^*lch_{input}$  and the relative CIELAB data  $lab^*tch_{input}$ .

At the bottom the Fig. 0-3 shows a similar colour workflow for the output in the opposite direction.

In the middle the Fig. 0-3 shows adapted CIELAB diagrams ( $a^*$ ,  $b^*$ ) of the monitor device system TLS00 and of the printer device system ORS18. The adapted CIELAB chroma  $C_{ab,a}^*$  and the CIELAB hue angle  $H_a^*$  are different for the six basic colours CMYOLV of the input and output device.

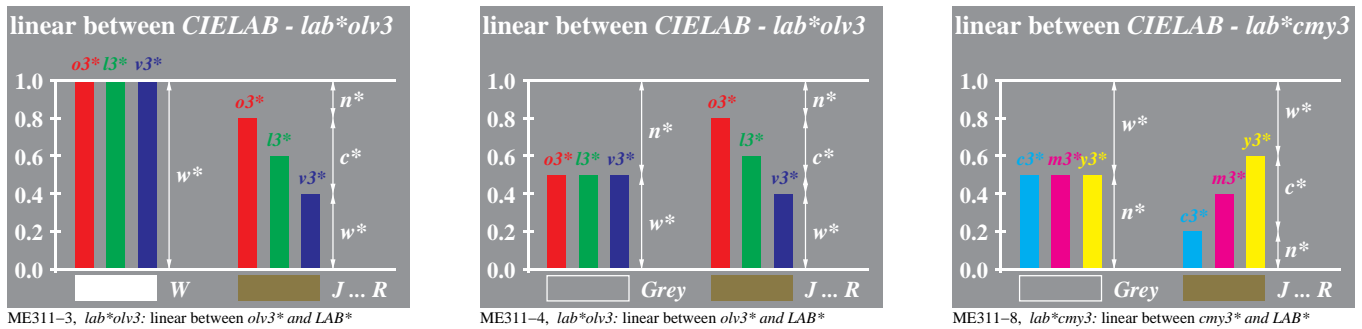
The intended constant hue for the colour  $C_1 = C_2$  in the diagram ( $a^*$ ,  $b^*$ ) and the diagram  $(t^*, c^*)$  shall be mixed between cyan blue and violet blue for the input device (middle left) and between cyan blue and leaf green for the output device (middle right). The CIELAB hue angle  $H_a^* = 235$  or the hue value  $h^* = 0,625$  is equal for input and output.

As a result of Fig. 0-3 the intended workflow has the following intended properties between input and output:

1. the CIELAB hue is constant
2. the 16 step spacing is visually equally spaced both for input and output.

Therefore the details of a picture remain for output on any device system. However, CIELAB chroma  $C_{ab,a}^*$  and CIELAB lightness  $L^*$  change between input and output.

The intended linear relationship between the digital data in the file and the standard, adapted and relative CIELAB data lead to some other main properties for the unspecified or specified data  $rgb$  and  $cmj$  used in Image Technology. Because of the linear visual relationship between input and output the coordinates are called \* (star) coordinates according to ISO/IEC 15775, ISO/IEC TR 19797 and ISO/IEC TR 24705.



**Fig. 0-4: Relative CIELAB data  $lab^*olv_3$  and  $lab^*cmv_3$  and relation to adapted CIELAB data  $LAB^*_a$**

Fig. 0-4 shows relative CIELAB data  $lab^*olv_3$  and  $lab^*cmv_3$  which have a linear relationship to the adapted CIELAB data  $LAB^*_a$ . The linear relationship is one basic intention of this Technical Report. Therefore, if for example the three data  $lab^*olv = rgb^*$  and  $lab^*cmv = cmv^*$  are all equal to 0,5 then a mean grey colour is intended which is located in the middle between the colour white W and black N for any device system. Additionally, there are linear colorimetric relationships between the different  $lab^*$  data, for example the “1 minus relationship” between the  $lab^*olv = olv^* = rgb^*$  and  $lab^*cmv = cmv^*$  data.

In applications the standard CIELAB data  $LAB^*$  of the eight basic colours CMYOLVNW change by the viewing environment for example by the ambient light for luminous colours on a projection screen, see ISO/IEC TR 24705. The eight basic colours change with the CIE illuminant (for example D65 and D50) which may be used to illuminate reflective or transmissive device samples. In each case the equal steps (16 step colour series) can be calculated and produced between the adjacent eight basic colours CMYOLVNW of the “actual device”. There are a number of standard and recommended devices each defined by its own set of eight basic colours CMYOLVNW. Many examples are given in ISO/IEC TR 24705 and in Annex A.

The standard CIELAB data  $LAB^*$  appear in different modifications, for example as  $L^*, a^*, b^*, (LAB^*)$  or  $L^*, C^*_{ab}, H^*$  ( $LCH^*$ ), see CIE Publ. 15:2004. There is a mathematical relationship between these coordinate modifications. The users expect the same output if the data are equivalent by the mathematical relationship.

Similar the relative CIELAB data  $lab^*$  of the RLAB  $lab^*$  (2005) colour data appear in many different modifications, for example as  $lab^*cmv = cmv^*, lab^*olv = olv^* = rgb^*, lab^*nce = nce^*$  and many others. The small letters  $lab^*$  indicate that the data are relative CIELAB data  $lab^*$  instead of the standard CIELAB data  $LAB^*$ . The star (\*) indicates that the 16 steps are visually and in the adapted CIELAB space equidistant between adjacent colours, for example between White and Cyan blue (W – C).

Usually the eight basic colours CMYOLVNW can be produced by using within the digital ISO/IEC-test chart file:

either the PostScript operator:  $rgb\ setrgbcolor$  and the three parameters which are

[0,1,1; 1,0,1; 1,1,0; 1,0,0; 0,1,0; 0,0,1; 0,0,0; 1,1,1]

or the PostScript operator:  $cmv\ setcmvcolor$  and the three parameters (and additionally k=0) which are

[1,0,0; 0,1,0; 0,0,1; 0,1,1; 1,0,1; 1,1,0; 1,1,1; 0,0,0]

The second set of data is the inverse of the first set and defined by the so called “1 minus relation”.

For the relation between standard, adapted and relative CIELAB data  $LAB^*, LAB^*_a$  and  $lab^*$  for the eight basic colours, a OLV-3x3x3, and a OLV-5x5x5 colour cube, see Annex D and F.

It is both easy to output the colours and to measure them. If the ambient light, for example the daylight in the office, changes the colours, for example produced by the (video) projector on the projection screen, then this must be considered. In this case both the measurement data of the eight basic colours and the 16 step colour series will change by the ambient light.

Recently there was a ballot of the Technical Report CIE 16x:2005 “Criteria for the evaluation of extended-gamut colour encodings”. The following criteria has been studied

- gamut volume characteristics,
- colour quantization characteristics,
- hue constancy when applying non-linear tone scale modifications to RGB colour values,
- complexity of transformation required to and from typical standard spaces (sRGB, ICC PCS, etc.).

A number of other criteria have also been identified that may be important for some applications, although detailed metrics have not been defined at this time. These criteria include:

- perceptual isometry (visual uniformity),
- compressibility,
- compatibility with existing industry practice (e.g., ICC colour management, Adobe Photoshop software, etc.).

The RLAB *lab\** (2005) colour encoding of this Technical Report has especially advantages in the field of

- gamut volume characteristics,
- perceptual isometry (visual uniformity),
- compatibility with existing industry practice

It may be of interest to compare the RLAB *lab\** (2005) color image encoding with the encodings studied in the above CIE Report. In the following appropriate remarks on the above last three topics are given.

#### **gamut volume characteristics**

The RLAB *lab\** (2005) color image encoding has a color gamut that is approximately the same as the colour gamut of the actual device. This property is similar to the image encoding sRGB according to IEC 61966–2.1 and the colour gamut of the standard CRT monitor.

#### **perceptual isometry (visual uniformity)**

For the 16 *olv\** = *rgb\** input data of *achromatic* colours

[0, 0, 0; 1/15, 1/15, 1/15; 2/15, 2/15, 2/15; ... ; 14/15, 14/15, 14/15; 1, 1, 1]

the output is approximately the same, if RLAB or sRGB or Adobe RGB (1998) is used for the *rgb* data interpretation. The technical reason is approximately the same slope (about 2.2) in all three colour spaces.

For the *chromatic* colours for example for the series White – Cyan-blue (W – C) the 16 colours have the *rgb* values

[0, 0, 0; 0, 1/15, 1/15; 0, 2/15, 2/15; ... ; 0, 14/15, 14/15; 0, 1, 1]

For the *rgb* data interpretation in RLAB the output series is visually and in *standard* CIELAB equally spaced. For the *rgb* data interpretation in sRGB the visual and *adapted* CIELAB difference varies by a factor eight for the 16 steps.

Therefore for the *achromatic* colours the perceptual isometry (visual uniformity) is similar for RLAB, sRGB, and Adobe RGB (1998). For the *chromatic* series W – C of printing the perceptual isometry is by a *factor eight better for RLAB* compared to sRGB. For all other colour series of the ISO/IEC-test charts according to ISO/IEC 15775 the perceptual isometry shall be by definition also better for RLAB compared to sRGB.

#### **Compatibility with existing industry practice**

Up to 2002 the following properties were often realized for printing and for printers:

1. only one of the three primary colours CMY in the file has produced an output using only this primary colour.
2. two equal amounts of two primary colours MY, YC, and CM have produced the intermediate colours OLV.
3. use of only the black component N (K) has produced the grey series with the black colorant.
4. use of undercolour removal has produced an economical output, using only two chromatic colours and black
5. use of equally spaced digital input data has produced equally spaced output colour series
6. for the six colours in the sequence OYL CVM the hues angles have been roughly 30, 90, 150, 210, 270 and 330.
7. use of *cmv\** and *olv\** components defined by the “1 minus relation” has produced the same output.

Some of the above properties have been realized only approximately, for example the constant hue angle difference of 60. In an ideal case this forms a regular hexagon. However, Fig. 0-3 shows the real hexagon output of the device system ORS18 (*in the middle and right*) which is not completely regular.

Since about 2002 with the introduction of the “ICC or sRGB colour management” the colour output properties of different PC operating systems (Windows, Mac and Unix) has changed a lot on many device systems. For example for the four 16 step grey series, defined by equivalent colorimetric data and shown later in Fig. 9 of this Technical Report, the output was usually identical and equally spaced before 2002. With “ICC or sRGB colour management” the output is usually different and not any more equally spaced for the four different grey scales.

But up to now there are still a lot of device systems which produce the intended grey series.

For the future this Technical Report supports on one side to use properties of “ICC or sRGB colour management”, for example to use Lookup tables of the ICC color management for a fast colour management. However, the general disadvantage of “ICC colour management” to produce in many cases different output for equivalent colorimetric data of the same colour stimuli shall be changed. If this change is realized in future then usually again backwards compatibility is reached compared to the time before 2002.

In application for any effective colour management method vendors of output devices must linearize the devices in



*standard* CIELAB. Therefore the setup state is often a linearized stage. This is compatible with the time before 2002.

If a vendor or user **applies the linearization method** given in ISO/IEC TR 17797:2004 then the data  $cmyn^*$  (*cmyk*) and  $olv^*$  (*rgb*) produce approximately the intended relationship  $cmyn^* - LAB^*$  or  $olv^* - LAB^*$ .

If a vendor or user **applies a profile** which includes the linear relationship  $cmyn^* - LAB^*$  or  $olv^* - LAB^*$ , for example by a three dimensional Look-up Table, then this profile produces the intended relationship  $cmyn^* - LAB^*$  or  $olv^* - LAB^*$ .

Then it remains the goal to produce the same output for equivalent colorimetric data of the same stimuli.

There is a **basic difference** between the colour management method of RLAB  $lab^*$  (2005) and others used up to now:

The RLAB method is designed to produce for any device the *same relative* ( $lab^*$ ) reproduction data and **not** the same *standard* CIELAB data  $LAB^*$ . The RLAB goal of this Technical Report is a **relative** goal and can be reached on any device. The **relative** RLAB goal seems more natural because any visual colour appearance reproduction is to a high degree a **relative** reproduction, e. g. for the 16 step series White – Cyan blue on different devices.

Therefore the RLAB goal is different compared to most of the present colour management methods which favour the reproduction of *standard* CIELAB data  $LAB^*$  as the main option.

The usual **absolute** goal of the present colour management methods can often not be reached but there are exceptions: For example a special and expensive wide gamut monitor may be used for a soft-proof of all the standard offset output colours.

## Relative Colour Image Technology (RCIT) and RLAB $lab^*$ (2005) Colour Image Encoding

### 1. Scope

This Technical Report specifies the relation between the family of *standard* CIELAB data  $LAB^*$  and both the family of the *adapted* CIELAB data  $LAB^*_a$  and the family of the *relative* CIELAB data  $lab^*$ . The *relative* CIELAB data  $lab^*$  are called the RLAB  $lab^*$  (2005) data (R=relative) which are used for input-referred and output-referred encoding methods of colorimetric data. The encoding method shall be used for the digital exchange of RLAB  $lab^*$  (2005)-encoded colorimetric data.

The *relative* CIELAB data  $lab^*$  shall be calculated from the *adapted* CIELAB data  $LAB^*_a$ . The chroma adaptation method of ISO/IEC TR 24704 shall be used for the calculation of the *adapted* CIELAB data  $LAB^*_a$ . For any device colour a hue indexed integer table of 8 bit is available or shall be calculated which includes the lightness  $L^*_{Ma}$ , the radial chroma  $C^*_{ab, Ma}$ , and three  $lab^*ol_{v_{Ma}} = ol_{v^*_{Ma}} = rgb^*_{Ma}$  data of the *adapted* Maximum colours  $M_a$  of the device. The application of the table produce a fast calculation for many equivalent *relative* CIELAB data  $lab^*$  in both directions for any device colour.

NOTE1 ISO/IEC TR 24704 has defined a method to shift both the device system black and white exactly to the achromatic axis which produces *adapted* CIELAB data  $LAB^*_a$  which show only very small changes compared to the *standard* CIELAB data  $LAB^*$ .

NOTE2 The RLAB  $lab^*$  (2005) data may be used for colour management. This Technical report does not specify any method for colour management but creates basic data for colour management, for example in Annex F.

NOTE3 The RLAB  $lab^*$  (2005) data used in this Technical Report for integer image encoding are only a subset of many equivalent  $lab^*$  data to be defined and calculated in floating point in a new project of ISO/IEC JTC1/SC28.

### 2. References

The following standards and specifications are referenced in this text.

CIE Publication 15: 2004, Colorimetry

EBU Tech. 3213-E: EBU standard for chromaticity tolerances for studio monitors

ICC Profile Format Specification, Version 3.4, 1997

ICC.1:2004-10, File Format for Color Profiles

IEC 61966-2-1, Multimedia systems and equipment - Colour measurement and management - Part 2.1: Colour management in multimedia systems - Default RGB colour space - sRGB

ISO 22028-1:2004, Photography and graphic technology – Extended colour encodings for digital image storage, manipulation and interchange

ISO 3664:2000, Viewing conditions – Graphic technology and photograph

PDF Reference: Adobe Portable Document Format

ISO/DIS 15076-1:2005 "Image Technology - ICC Colour Management - Architecture, profile format, and data structure

DIN 33866-1 to 5:2000, Information technology – Office machines – Machines for colour image reproduction: Method for specifying image reproduction of colour devices by digital and analog test charts (100 pages)

NOTE This standard includes analog DIN-test charts no. 1 to 4 on offset reference paper.

Svensk Standard SS 01 91 00:1982, Colour notation system – SS 01 91 01:1982, CIE tristimulus values and trichromatic co-ordinates for some 16 000 colour notations according to SS 01 91 00 – SS 01 91 02:1982, Colour atlas – SS 01 91 02:1982, CIE tristimulus values and chromaticity co-ordinates for the colour samples in SS 01 91 02

ISO/IEC 15775:1999, Information technology – Office machines – Machines for colour image reproduction - Method of specifying image reproduction of colour copying machines by analog test charts – Realisation and application (50 pages).

NOTE There are 3 analog ISO/IEC-test charts no. 2 to 4 of JMBIA in Japan and similar of DIN.

ISO/IEC TR 19797:2004, Information technology - Device output of 16-step colour scales, output linearization method (LM) and specification of the reproduction properties, ISO/IEC JTC1/SC28 (21 pages).

NOTE For an old public version of this document see the URL (21 pages, 280 kByte)

<http://www.jbmia.or.jp/sc28/sc28docs/j28n656.zip>

ISO/IEC TR 24705:2005, Method of specifying image reproduction of colour devices by digital and analog test

charts, (79 pages).

NOTE For an old public version of this document see the URL (79 pages, 1.5 MByte)

<http://www.jbmia.or.jp/sc28/sc28docs/j28n689.zip>

NOTE see also the two white papers:

Richter, K. (2004), Natural colour connection space (NCCS) between input and output for office systems, International Seminar on Information Office Equipment Standardization, Korean Agency for Technology and Standards, pages 71-92, see the URL (1.4 MByte, 27 pages)

<http://www.ps.bam.de/BAMAG1.PDF>

Richter, K. (2005), Linear relationship between CIELAB and device coordinates for Colorimetric Image Technology (CIT), see the URL (140 kByte, 6 pages)

<http://www.ps.bam.de/CIE05.PDF>

### 3. Terms and definitions

The following terms and definitions are used in this document.

NOTE Most terms are derived from ISO 22028-1, CIE Publ. 17.4, and CIE Publ. 15.

Some preliminary remarks are appropriate about the use of the CIE standard illuminant D65 and the *standard* CIELAB colour space for the office applications of this Technical Report

NOTE The CIE standard illuminant D65 and the *standard* CIELAB colour space is appropriate for all devices in agreement with ISO/IEC 15775, ISO/IEC TR 19797:2004 and ISO/IEC TR 24705:2005

NOTE For a standard CRT monitor the *standard* CIELAB data  $a^*$  and  $b^*$  of both black and white are  $a^*=b^*=0$  and the chromaticity of both black and white has the chromaticity of D65. If in an office the illuminant chromaticity is different from D65 then the ambient light reflection on the monitor surface or on projection screens produces *standard* CIELAB data  $a^*$  and  $b^*$  which differ from  $a^*=b^*=0$  of both black and white much more compared to the tolerance of ISO/IEC 15775 (3 CIELAB).

NOTE For other standard and real devices the *standard* CIELAB data  $a^*$  and  $b^*$  of both black N and white W usually differ from  $a^*_N = b^*_N = a^*_W = b^*_W = 0$ . For example for standard offset printing ORS18 the offset reference paper under D65 ( $x = 0,3127$ ,  $y = 0,3290$ ) for both black and white serve as medium black and medium white. The *standard* CIELAB data  $a^*$  and  $b^*$  of both black and white are different from zero (for example  $b^*_W = 4$  and  $b^*_N = -1$ ) and the chromaticity of both is different from the chromaticity of D65.

NOTE For real devices usually the *standard* CIELAB data  $a^*$  and  $b^*$  are different from zero and then a chroma adaptation transform from  $a^*\neq 0$  and  $b^*\neq 0$  to  $a^*_a = b^*_a = 0$  is appropriate. Any CIE chromatic adaptation formula can only make either  $a^*=b^*=0$  for white or black. Therefore for chromatic adaptation of medium black and medium white and the whole grey series which are all accepted as achromatic the chroma adaptation method of ISO/IEC TR 24705:2005 is recommended in this Technical Report.

NOTE For measured reflective, emissive, transmissive and projection colours the *standard* CIELAB data  $L^*$ ,  $a^*$ ,  $b^*$  usually has to be adapted. This is indicated by an Index a (=adapted) for the *adapted* CIELAB data  $a^*_a$  and  $b^*_a$ . Lightness  $L^*$  is not changed by the chroma adaptation formula used in this Technical Report. In some application cases the corresponding tristimulus values  $X_a$ ,  $Y_a$ ,  $Z_a$  and the chromaticity ( $x_a$ ,  $y_a$ ) are necessary and are calculated.

NOTE For emissive and projection colours the tristimulus value  $Y$  is normalized to the tristimulus value  $Y_W = 88,59$  of standard offset paper. A similar normalisation to  $Y_W = 89,00$  is used in ROM RGB (see ISO 22028-2:2005)

NOTE This Technical Report uses relative lightness  $I^* = (L^* - L^*_N) / (L^*_W - L^*_N)$  as a basic coordinate with  $I^*$  values between 0 and 1. If colorimetry is considered then the similar normalization procedure  $Y_{ICC} = (Y - Y_N) / (Y_W - Y_N)$  used in ICC colour management produces wrong results according to colorimetry for many applications. For example for luminous colours on projection screens the tristimulus value of black may be  $Y_N = 50$  according to ISO/IEC TR 24705:2005 (if the normalization  $Y_W = 88,59$  is used for the white screen). If the ICC method with the gamma function (exponent 1/2.2) is then applied to the normalized  $Y_{ICC}$  values between 0 and 1 a more than fold discrimination is calculated near  $Y_N = 50$  compared to the real visual discrimination. The normalization of this Technical Report in lightness seems more appropriate compared to the definitions used in ICC colour management. No special ICCXYZ tristimulus values and ICCLAB CIELAB values normalized between 0 and 1 are necessary. In this Technical Report the *standard* or *adapted* CIEXYZ data and the *standard* or *adapted* CIELAB data are used.

### 3.1 colorimetric data

having an exact and simple relationship to the *standard* CIELAB data  $LAB^* = L^*, a^*, b^*$ .

NOTE1 There is a family of *standard* colorimetric data  $LAB^*$ , of *adapted* colorimetric data  $LAB^*_a$ , and of *relative* colorimetric data  $lab^*$ , compare the list below.

NOTE2 The family of *standard* colorimetric data  $LAB^*$  has two equivalent versions  $LAB^*LAB = L^*, a^*, b^*$  and  $LAB^*LCH = L^*, C_{ab}^*, H^*$

NOTE3 The family of *adapted* colorimetric data  $LAB^*_a$  has two equivalent versions  $LAB^*LAB_a = L^*_a, a^*_a, b^*_a$  and  $LAB^*LCH_a = L^*_a, C_{ab,a}^*, H^*_a$ .

NOTE4 The *adapted* colorimetric data  $LAB^*_a$  have an exact and simple relationship to the *standard* CIELAB data  $LAB^*$ . The *adapted* lightness  $L^*_a$  is identical to the *standard* lightness  $L^*$ . For red-green, yellow-blue, and radial chroma there may be small differences between *adapted* and *standard* chroma, compare Table 1 and 2 and Annex A.

NOTE5 The family of *relative* colorimetric data  $lab^*$  has many equivalent versions, for example  $lab^*lab = l^*, a^*_r, b^*_r$ ,  $lab^*lch = l^*, c^*, h^*$ ,  $lab^*nce = n^*, c^*, e^*$ , and  $lab^*cmy = c^*_3, m^*_3, y^*_3$ . The *relative* colorimetric data  $lab^*$  have an exact and simple relationship to the *adapted* CIELAB data  $LAB^*_a$ .

NOTE6 Different colorimetric data  $LAB^*$ ,  $LAB^*_a$ , and  $lab^*$  including names and abbreviations are given in the following list. There are some more coordinates not used in the list, for example deepness  $d^*$ , brilliantness  $i^*$ , whiteness  $w^*$ , compare Annex B for the definition and the relationship to  $LAB^*_a$  and  $LAB^*$ .

#### Colorimetric *standard* CIELAB data $LAB^*$ , *adapted* CIELAB data $LAB^*_a$ , and *relative* CIELAB data $lab^*$

Name	Family	Family member	Type	Coordinate	Coordinate name
standard CIELAB	$LAB^*$	$LAB^*LAB$	rectangular	$L^* = LAB^*L$ $a^* = LAB^*A$ $b^* = LAB^*B$	lightness red-green chroma yellow-blue chroma
		$LAB^*LCH$	cylindric	$L^* = LAB^*L$ $C_{ab}^* = LAB^*C$ $H^* = LAB^*H$	lightness radial chroma hue angle
adapted (a) CIELAB	$LAB^*_a$	$LAB^*LAB_a$	rectangular	$L^*_a = LAB^*L_a$ $a^*_a = LAB^*A_a$ $b^*_a = LAB^*B_a$	adapted lightness adapted red-green chroma adapted yellow-blue chroma
		$LAB^*LCH_a$	cylindric	$L^*_a = LAB^*L_a$ $C_{ab,a}^* = LAB^*C_a$ $H^*_a = LAB^*H_a$	adapted lightness adapted radial chroma adapted hue angle
relative (r) CIELAB	$lab^*$	$lab^*lab$	rectangular	$l^* = lab^*l$ $a^*_r = lab^*a$ $b^*_r = lab^*b$	relative lightness relative red-green chromaticness relative yellow-blue chromaticness
		$lab^*lch$	cylindric	$l^* = lab^*l$ $c^* = lab^*c$ $h^* = lab^*h$	relative lightness relative chromaticness relative hue = $H^*_a / 360$
		$lab^*tab$	rectangular	$t^* = lab^*t$ $a^*_r = lab^*a$ $b^*_r = lab^*b$	relative triangle lightness relative red-green chromaticness relative yellow-blue chromaticness
		$lab^*tch$	cylindric	$t^* = lab^*t$ $c^* = lab^*c$ $h^* = lab^*h$	relative triangle lightness relative chromaticness relative hue = $H^*_a / 360$
		$lab^*trj$	rectangular	$t^* = lab^*t$ $r^* = lab^*r$ $j^* = lab^*j$	relative triangle lightness relative elementary <i>rg</i> -chromaticness relative elementary <i>jb</i> -chromaticness
		$lab^*tce$	cylindric	$t^* = lab^*t$ $c^* = lab^*c$	relative triangle lightness relative chromaticness

		$e^* = lab^*e$	relative elementary hue
$lab^*nce$	triangle	$n^* = lab^*n$	relative blackness
		$c^* = lab^*c$	relative chromaticness
		$e^* = lab^*e$	relative elementary hue
$lab^*olv = olv^*$	rectangular	$o_3^* = lab^*o_3$	relative orange-red (red)
$= rgb^*$		$l_3^* = lab^*l_3$	relative leaf-green (green)
		$v_3^* = lab^*v_3$	relative violet-blue (blue)
$lab^*cmy = cmy^*$	rectangular	$c_3 = lab^*c_3$	relative cyan-blue
		$m_3^* = lab^*m_3$	relative magenta-red
		$y_3^* = lab^*y_3$	relative yellow

[see equivalent colorimetric data, isometric colorimetric data, isometric colorimetric space]

### 3.2 colorimetric data of eight adapted colours CMYOLVNW of a device system

adapted colorimetric data  $LAB^*_a$  of eight device system colours CMYOLVNW having an exact and simple relationship to the standard CIELAB data  $LAB^* = L^*, a^*, b^*$  and the relative colorimetric data  $lab^*$ .

NOTE1 For the observer who is adapted to the viewing environment and would judge both the device system color black N and the device system colour white W to be perfectly achromatic the adapted CIELAB data  $LAB^*_a$  of the color stimuli of eight colours CMYOLVNW are most appropriate.

NOTE2 The difference between the standard CIELAB data  $LAB^*$  and the adapted CIELAB data  $LAB^*_a$  may be identical or very small (less than 1%). The lightness of  $LAB^*$  and  $LAB^*_a$  is identical and therefore  $L^* = L^*_a$ .

NOTE3 The observer adapted CIELAB data  $LAB^*_a$  and the observer adapted tristimulus values  $CIEXYZ_a$  are indicated by an index a.

NOTE4 For the eight medium colours CMYOLVNW of the Offset Reference System ORS18 the adapted CIELAB data  $LAB^*_a$  are given in Section 4.5, Table 1. For the colours of the device system black N and the device system white W the adapted CIELAB data are  $a^*_{Na} = b^*_{Na} = a^*_{Wa} = b^*_{Wa} = 0$ . For the colours of the device system ORS18 the colours black N and white W have the CIE lightness  $L^*_N = 18,01$  and  $L^*_W = 95,41$  which corresponds to the CIE tristimulus value  $Y_N = 2,52$  and  $Y_W = 88,59$ .

NOTE5 For the device system ORS18 the difference between the standard colorimetric data and the adapted colorimetric data is given in Section 4.5, Table 1 and 2, and Annex A

### 3.3 colorimetric data of adapted Maximum colours $M_a$ of a device system

adapted colorimetric data  $LAB^*_{Ma}$  of six chromatic colours of a device system in the sequence OYLCVM and adapted colorimetric data  $LAB^*_{Ma}$  of the linear mixture colours between the six adjacent device colour pairs OY, YL, LC, CV, VM, MO all having an exact and simple relationship to the standard CIELAB data  $LAB^* = L^*, a^*, b^*$  and the relative colorimetric data  $lab^*$

NOTE1 In Section 4.1, Fig. 1 shows for example a linear mixture in the adapted CIELAB space for the colours O and M and others.

NOTE2 The Maximum colours  $M_a$  of a device system form a continuous hue circle, for example of 96 steps if 16 steps are chosen between the six adjacent colour pairs OY, YL, LC, CV, VM, MO. Usually 255 steps (8 bit) are chosen for the hue circle of the Maximum colours  $M_a$ , compare Table C.1 in Annex C.

NOTE3 Different colorimetric data  $LAB^*_{Ma}$  including names and abbreviations are given in the following list.

#### Colorimetric adapted CIELAB data $LAB^*_{Ma}$ of Maximum colours $M_a$ of a device system

Name	Family	Family member	Type	Coordinate	Coordinate name
adapted (a) CIELAB	$LAB^*_{Ma}$	$LAB^*LAB_{Ma}$	rectangular	$L^*_{Ma} = LAB^*L_{Ma}$	adapted lightness
				$a^*_{Ma} = LAB^*A_{Ma}$	adapted red-green chroma
				$b^*_{Ma} = LAB^*B_{Ma}$	adapted yellow-blue chroma
	$LAB^*LCH_{Ma}$	cylindric	$L^*_{Ma} = LAB^*L_{Ma}$	adapted lightness	
			$C^*_{ab, Ma} = LAB^*C_{ab, Ma}$	adapted radial chroma	
			$H^*_{Ma} = LAB^*H_{Ma}$	adapted hue angle	

NOTE5 Colorimetric data of the Maximum colours  $M_a$  of the device systems Television Luminous System TLSxx (xx=00, 06, 11, 18, 27,38, 52, 70) with TLS18 = TRS18 and the Offset Luminous System OLSxx (xx=00, 06, 11, 18, 27,38, 52, 70) with OLS18 = ORS18 are given in Annex A. Table D.1 gives many colorimetric data of the six basic colours of the device system ORS18.

### 3.4 colorimetric data of the device system surround

area adjacent to the border of an image, which, upon viewing the image in the viewing environment, may affect the local state of adaptation of the observer

NOTE1 The *standard* CIELAB lightness  $L^*_Z$  of the device system has a lightness in the middle between the lightness of the *standard* medium white and the *standard* medium black. The formula for the calculation of the standard grey surround lightness is  $L^*_Z = L^*_N + 0,5 (L^*_W - L^*_N)$ , which gives the surround lightness  $L^*_Z = + 18,01 + 0,5 (95,42 - 18,01) = 56,5$  for example for the standard Offset Reflective System ORS18

NOTE2 The *standard* CIELAB chroma  $a^*_Z$  and  $b^*_Z$  data of the medium surround (Z) are in the middle between the *standard* CIELAB chroma data  $a^*_W$  and  $b^*_W$  of the medium white and the chroma data  $a^*_N$  and  $b^*_N$  of the medium black. The formula for the calculation of the medium chroma  $a^*_Z$  and  $b^*_Z$  of the grey surround are  $a^*_Z = 0,5 (a^*_W + a^*_N)$  and  $b^*_Z = 0,5 (b^*_W + b^*_N)$ , which give for example the surround chroma  $a^*_Z = 0,5 (-0,98 + 0,50) = -0,24$  and  $b^*_Z = 0,5 (4,76 + (-0,46)) = 2,15$  for the standard Offset Reflective System ORS18.

### 3.5 colorimetric data encoding

digital encoding of three colorimetric data, including the specification of a digital encoding method, and a colorimetric data range

NOTE1 Encoding data are usually the *relative* CIELAB data  $lab^*$ , for example  $lab^*olv = olv^* = rgb^*$  or  $lab^*cmy^* = cmy^*$ . An integer or hex coding of 8 bit for the data range  $0 \leq lab^*olv = rgb^* \leq 1$  shall be used.

NOTE2 If for example the *relative* CIELAB data  $lab^*olv = rgb^*$  are used for encoding then for the 8/8bit encoding method the black point is at 0, 0, 0 and the white point is at 1, 1, 1. For the 7/8bit encoding method the black point is at 0,25, 0,25, 0,25 and the white point is at 0,75, 0,75, 0,75. In both cases the data range is  $0 \leq lab^*olv = rgb^* \leq 1$ .

### 3.6 colorimetric image encoding

digital encoding using three colorimetric data for a digital image

NOTE1 Usually for colorimetric image encoding the *relative* CIELAB data  $lab^*$  shall be used for encoding. Based on the exact and simple relationships between the different families of colorimetric data  $LAB^*$ ,  $LAB^*_a$  and  $lab^*$  theoretically any set of data can be used if a software is available to interpret the encoded image data.

NOTE2 *Standard* software applications may use the *standard* CIELAB data  $LAB^*$  of the device colours CMYOLVNW (compare Annex A) to interpret the image data  $rgb^*$ ,  $cmy^*$ ,  $tch^*$ , and  $nce^*$  of the image encoding.

NOTE3 Other software applications may use the *standard* CIELAB data  $LAB^*$  of the device colours CMYOLVNW (compare Annex A) which are included as **metadata** in the file to interpret the data  $rgb^*$ ,  $cmy^*$ ,  $tch^*$ , and  $nce^*$  for the image encoding.

### 3.7 colorimetric space

geometric representation of colorimetric data in a color space, usually of three dimensions.

[compare CIE Publication 17.4, 845-03-25]

NOTE1: The colorimetric data may be of the type rectangular, for example  $LAB^*LAB = LAB^*$ ,  $LAB^*LAB_a = LAB^*_a$ ,  $lab^*tab = tab^*$  or of the type cylindrical, for example  $LAB^*LCH = LCH^*$ ,  $LAB^*LCH_a = LCH^*_a$ , or  $lab^*tch = tch^*$ .

NOTE2 There is a family of the *standard* colorimetric space  $LAB^*$ , of the *adapted* colorimetric space  $LAB^*_a$ , and of the *relative* colorimetric space  $lab^*$ , compare Section 3.1.

NOTE3 The family of the *standard* colorimetric space  $LAB^*$  has a rectangular version  $LAB^*LAB = L^*, a^*, b^*$  and a cylindrical version  $LAB^*LCH = L^*, C_{ab}^*, H^*$

NOTE4 The family of the *adapted* colorimetric space  $LAB^*_a$  has a rectangular version  $LAB^*LAB_a = L^*_a, a^*_a, b^*_a$  and a cylindrical version  $LAB^*LCH_a = L^*_a, C_{ab,a}^*, H^*_a$ .

NOTE5 The family of the *relative* colorimetric space  $lab^*$  has many rectangular versions for example  $lab^*tab = tab^*$ , and many cylindrical versions, for example  $lab^*tch = tch^*$ , compare section 3.1.

[see also *isometric colorimetric space*]

### 3.8 device dependent ambient flare

ambient light, reflected from an imaging device system, that has not been modulated by the means used to produce the image

[see CIE Publication 122]

NOTE1 Ambient flare lightens all colours, for example luminous colours on a projection screen or on a monitor, and reduces the lightness contrast and the luminance contrast.

NOTE2 See also the different luminous device colours in Annex A, Table A.1 and A.2

### 3.9 device dependent image state

attribute of a colorimetric data image encoding indicating the rendering state of the colorimetric data of the image using device dependent colorimetric data  $lab^*$ .

NOTE1 The rendering state may be input referred, output referred, relative referred, and  $rgb$  default referred.

NOTE2 The rendering state is **input referred** if the colorimetric data  $CMYOLVNW_{input}$  has been used for encoding, for example in  $lab^*olv_{input} = olv^*_{input} = rgb^*_{input}$ .

NOTE3 The rendering state is **output referred** if the colorimetric data  $CMYOLVNW_{output}$  has been used for encoding, for example in  $lab^*olv_{output} = olv^*_{output} = rgb^*_{output}$ .

NOTE4 The rendering state is  **$rgb$  (NOTE: without star) specified**, if for example sRGB or Adobe RGB (1998) has been used for encoding. Then three known primary colours has been used for encoding.

NOTE5 The rendering state is  **$rgb$  (NOTE: without star) unspecified**, if undefined  $rgb$  data in the range zero to one are given.

### 3.10 device dependent image state re-rendering

attribute of a colorimetric data image encoding indicating the intended re-rendering state of the colorimetric data of the image using device dependent colorimetric data  $lab^*$ .

NOTE1: For re-rendering for an output device the following options are possible:

1. The rendering state is **input referred** and the colorimetric data  $CMYOLVNW_{input}$  has been used for encoding in  $lab^*olv_{input} = olv^*_{input} = rgb^*_{input}$ . For output on the output device with  $CMYOLVNW_{output}$  the following two steps are necessary, compare Section 8, Fig. 6, 7, 8, and 13:

1.1. a transfer from  $lab^*olv_{input}$  to  $lab^*tch_{input}$  with  $CMYOLVNW_{input}$

1.2. a transfer from  $lab^*tch_{output}$  to  $lab^*olv_{output}$  with  $CMYOLVNW_{output}$

By default  $lab^*tch_{input} = lab^*tch_{output}$

2. The rendering state is **output referred** and the colorimetric data  $CMYOLVNW_{outputx}$  has been used for encoding in  $lab^*olv_{outputx} = olv^*_{outputx} = rgb^*_{outputx}$ . For output on the output device with  $CMYOLVNW_{output}$  the following two steps are necessary:

2.1. a transfer from  $lab^*olv_{outputx}$  to  $lab^*tch_{outputx}$  with  $CMYOLVNW_{outputx}$

2.2 a transfer from  $lab^*tch_{output}$  to  $lab^*olv_{output}$  with  $CMYOLVNW_{output}$

By default  $lab^*tch_{outputx} = lab^*tch_{output}$

3. The rendering state is  **$rgb$  (NOTE: without star) specified**, if for example sRGB or Adobe RGB (1998) has been used for encoding. Then three known primary colours  $OLV = RGB$  has been used for encoding. The missing 5 colours  $CMYNW$  can be calculated.

2.1. a transfer from  $rgb_{input}$  to  $lab^*tch_{input}$  with given or calculated  $CMYOLVNW_{input}$

2.2 a transfer from  $lab^*tch_{output}$  to  $lab^*olv_{output}$  with  $CMYOLVNW_{output}$

By default  $lab^*tch_{input} = lab^*tch_{output}$

4. The rendering state is  **$rgb$  (NOTE: without star) unspecified** if no colorimetric data  $CMYOLVNW_{input}$  or  $CMYOLVNW_{output}$  has been given for encoding for the undefined  $rgb$  data in the range zero to one. The device system may use the colorimetric  $CMYOLVNW_{input} = CMYOLVNW_{output}$  data of its own device as default. Then no change of the  $rgb$  data is done and they are interpreted as  $lab^*olv = rgb^*$ . This produces a linearized output according to ISO/IEC TR 19797 with visually equally spaced 16 step colour series, if the device is linearized.

### 3.11 device system

includes all software and hardware properties for the device output including the viewing environment which may

change the luminous colours on projections screens in offices.

### 3.12 equivalent colorimetric data

of the same colour stimuli having an exact and simple relationship to the same *standard* CIELAB data  $LAB^* = L^*, a^*, b^*$ .

NOTE1 For the same colour stimuli the family of *standard* colorimetric data  $LAB^*$ , the family of *adapted* colorimetric data  $LAB^*_a$ , and the family of *relative* colorimetric data  $lab^*$  allows to calculate many equivalent sets of colorimetric data

NOTE2: A user expects that the device output is the same for equivalent colorimetric data. Different compatibility classes allow to determine if this intention is reached for the different device systems, see Section 7.2, Fig. 10.

[see also colorimetric data]

### 3.13 ICC profile

International Color Consortium's file format, used to store transforms from one colorimetric data encoding to another, e.g. from device colorimetric data to the device independent CIE XYZ data of the profile connection space, as part of a color management system.

[see also ISO/DIS 15706-1:2005]

### 3.14 International Color Consortium profile connection space (ICC PCS)

standard color image encoding defined by the International Color Consortium providing a standard connection point for combining ICC profiles.

[see also ISO/DIS 15706-1:2005]

### 3.15 isometric colorimetric data

*relative* CIELAB data  $lab^*_{tab}$  or  $lab^*_{tch}$  for which the calculated colorimetric data differences correlate to a high degree to *relative* visual differences for any device system.

[see colorimetric data, see isometric colorimetric space and gamut]

### 3.16 isometric colorimetric space

geometric representation of *relative* CIELAB data  $lab^*_{tab}$  or  $lab^*_{tch}$  in a colour space, where the differences in the space correlate to a high degree to the *relative* visual differences for any device system.

NOTE1 This space is to a high degree perceptually isometric and shows a high degree of visual uniformity.

NOTE2 If the coordinates  $lab^*_t$ ,  $lab^*_c$ , and  $lab^*_h$  are used, then the three dimensional visual representation of the 16 step colour series between White W or Black N and the six chromatic colours is a colour double cone called the Natural Colour Connection Space (NCCS).

NOTE3 The colorimetric data  $lab^*_t$  in the range 0 to 1 are used for the vertical axis and the colorimetric data  $lab^*_c$  in the range 0 to 1 are used for the horizontal axis for any device. For the 16 step colour series equal visual steps correspond to equal geometric steps.

NOTE4 The *standard* CIELAB  $LAB^*$  colour space, the *Natural Colour Space* of the NCS colour system, and the *relative* CIELAB  $lab^*_{tab}$  or  $lab^*_{tch}$  colour space are more perceptually isometric (visual uniform) compared to the CIE XYZ colour space.

[see colorimetric data, see isometric colorimetric data, and gamut]

### 3.17 isometric colorimetric device gamut

area in the *relative* CIELAB  $lab^*$  colour space defined by the colorimetric data  $lab^*_{tab}$  or  $lab^*_{tch}$  of all device colours.

NOTE1 In the  $lab^*_{tch}$  colour space all colorimetric data of the device form approximately a colour double cone.

For some hues there may be some colours outside the mathematical double cone and for other hues there may be some space inside the mathematical double cone.

NOTE2 The isometric colorimetric device gamut is different compared to the isometric colorimetric space which is an exact mathematical double cone

[see colorimetric data, see isometric colorimetric data, and space]

### 3.18 luminance factor



ratio of the luminance of the surface element in the given direction to that of a perfect reflecting or transmitting diffuser identically illuminated.

[CIE Publication 17.4, 845-04-69]

### 3.19 metadata

data associated with a digital image aside from the pixel values that comprise the digital image.

NOTE1 Metadata is typically stored as tags in the digital image file.

NOTE2 How to store the colorimetric data of CMYOLVNW, of the 14 CIE-test colours, and of the 4 elementary colours RJGB in an ICC profiles is not specified up to now.

NOTE3 If no metadata are given with the image or the graphics, then for *rgb\** data the colorimetric data of the television device system TLS18 and for *cmv\** data the colorimetric data of the device system ORS18 may be used.

### 3.20 Natural Color Connection Space (NCCS)

geometric representation of colorimetric data in a space defined by one set out of many sets of three *relative* CIELAB data *lab\**.

NOTE1 The two sets of colorimetric data *lab\*tab* or *lab\*tch* are used for a visual view in a double cone.

NOTE2 The two sets of colorimetric data *lab\*olv* or *lab\*cmv* are used for the encoding of images.

[see also *colorimetric data*]

### 3.21 recommended colorimetric image encoding

digital encoding of three colorimetric data used in a digital image, usually one set out of the following five sets of *relative* CIELAB data *lab\**: *lab\*olv = olv\* = rgb\**, *lab\*cmv = cmv\**, *lab\*tch = tch*, *lab\*nch = nch\**, and *lab\*nce = nce\**.

NOTE1 In this Technical Report for compatibility reasons most of the software products use a *specified* or *unspecified rgb* encoding. The recommended image encodings of this Technical Report prefer the colorimetric data *lab\*olv = olv\* = rgb\**, and *lab\*cmv = cmv\**.

NOTE2 In this Technical report the recommended image encodings for rendering and re-rendering use the colorimetric data *lab\*tch = tch*, *lab\*nch = nch\**, and *lab\*nce = nce\**, often as intermediate encodings during the rendering process.

[see also: *colorimetric gamut, colorimetric image encoding*]

### 3.22 reference black N and white W

equal to the *adapted* black N and *adapted* white W with the colorimetric data  $LAB^*_{Na}$  and  $LAB^*_{Wa}$ .

NOTE1 The reference black and white has always the chroma values  $a^*_{Na} = b^*_{Na} = a^*_{Wa} = b^*_{Wa} = 0$

NOTE2 For *reflective* colours the medium white and black are measured for CIE standard illuminant D65. The CIE tristimulus values  $Y_N$  and  $Y_W$  shall be used for the reference Black N and White W.

NOTE3 For *luminous* colours the medium white and black are measured for CIE standard illuminant D65. The CIE tristimulus values  $Y_W = 88,59$  of the Offset Reflective System ORS18 shall be used for the reference White W. The reference black is usually different compared to the Offset Reflective System ORS18. The tristimulus value must be measured and may be in the range  $Y_N = 0.2$  to  $Y_N = 50$ .

[see *colorimetric data of eight adapted colours CMYOLVNW of a device system*]

### 3.23 relative colour management

re-rendering of the relative CIELAB data *lab\** of the image state, for example of the relative colorimetric data *lab\*olv = rgb\** using  $CMYOLVNW_{input}$  and/or  $CMYOLVNV_{output}$  *adapted* CIELAB data  $LAB^*_a$  and intended modifications of the intermediate *relative* CIELAB *lab\** data, for example *lab\*tch* for constant blackness  $lab^*n = n^*$  and an intended increase or decrease of chromaticness  $tab^*c = c^*$ , and a change of hue  $tab^*h = h^*$ .

NOTE1 For constant blackness  $n^*$  an increase and decrease of chromaticness  $tab^*c = c^*$  and a clockwise and a anticlockwise shift of hue  $tab^*h = h^*$  is shown in Annex B, Table B.1.

NOTE2 For different re-rendering intents a colorimetric coordinate transfer of *lab\*tch* is most appropriate.

### 3.24 standard colorimetric data

the three rectangular *standard* CIELAB data  $L^*$ ,  $a^*$ ,  $b^*$  (=  $LAB^*$ ) or the cylindrical *standard* CIELAB data  $L^*$ ,  $C_{ab}^*$ ,  $H^*$  (=  $LCH^*$ )

NOTE1: For the relationship between the *standard*, the *adapted*, and the *relative* CIELAB data  $LAB^*$ ,  $LAB_a^*$ , and  $lab^*$  see Annex B.

### 3.25 *standard* colorimetric data of device system colours CMYOLVNW

*standard* CIELAB data  $LAB^*$  of color stimuli of eight colours CMYOLVNW in the viewing environment including the device system colour black N and the device system colour white W.

NOTE1 The *standard* CIELAB data  $LAB^*$  and the *standard* tristimulus values CIEXYZ are measured according to CIE publication 15:2004. Therefore viewing flare is included in the measurements

NOTE2 For the eight medium colours of the Offset Reference System ORS18 the *standard* CIELAB data  $LAB^*$  are given in Section 4.5, Table 1 for the colours CMYOLVNW. For the colours of the medium black N and the medium white W the *standard* CIELAB data  $a_N^*$ ,  $b_N^*$ ,  $a_W^*$ , and  $b_W^*$  are usually **not** zero. For the colours of medium black N and medium white W the CIE lightness is  $L_N^* = 18,01$  and  $L_W^* = 95,41$  which corresponds to the CIE tristimulus value  $Y_N = 2,52$  and  $Y_W = 88,59$ .

NOTE3 In an office for colour control an illuminance of 1000 lux is recommended according to CIE Publ.XX. This corresponds to a luminance of  $284 \text{ cd/m}^2$  ( $= 1000 * 0,8859 / 0,314$ ) of the white paper. Modern CRT and LCD monitors and projection screen have a similar luminance which is usually in the range between 100 and  $400 \text{ cd/m}^2$ .

NOTE4 It is known that colour discrimination increases only a few percent if the luminance increases from 100 to  $400 \text{ cd/m}^2$ . Therefore it is appropriate to normalize the tristimulus value  $Y_W$  of the luminous white colours for all devices to the same value. This allows to calculate *standard* CIELAB differences between the softcopy output on monitors or screens and the hardcopy output in offset printing or on printers

NOTE5 For the difference of the device independent *standard* colorimetric data and the device dependent *adapted* colorimetric data compare Section 4.5, Table 1 and 2, and Annex A.

[see also *colorimetric data, colorimetric data of device system colours CMYOLVNW*]

### 3.26 *standard* CIELAB $LAB^*$ space

geometric representation of colors in a three dimensional space defined by the three rectangular *standard* CIELAB data lightness  $L^*$ , red-green chroma  $a^*$  and yellow-blue chroma  $b^*$  or the three cylindrical *standard* CIELAB data lightness  $L^*$ , radial chroma  $C_{ab}^*$  and hue angle  $H^*$

NOTE1 For reflective colours the *standard* CIELAB data shall be  $L_W^*$ ,  $a_W^*$ ,  $b_W^* = 100, 0, 0$  for the perfect diffuser and  $L_N^*$ ,  $a_N^*$ ,  $b_N^* = 0, 0, 0$  for the perfect absorber.

NOTE2 For a real reflective device system the lightness  $L_W^*$  is less than 100 and the lightness  $L_N^*$  is larger than zero, for example for the Offset Reflective System ORS18 it is  $L_W^* = 95,41$  and  $L_N^* = 18,01$ . All four chroma data  $a_W^*$ ,  $b_W^*$  and  $a_N^*$ ,  $b_N^*$  are usually different from zero and therefore the chroma data shall be adapted by a chroma adaptation formula.

NOTE3 For the Offset Reflective System ORS18 the *standard* and *adapted* CIELAB data  $LAB^*$  and  $LAB_a^*$  are given in Annex A, Table A.3.

NOTE4 For luminous and emissive colours the *standard* CIELAB data  $LAB^*$  are measured and the *adapted* CIELAB data  $LAB_a^*$  shall be normalized for white and black to the data  $L_W^*$ ,  $a_{Wa}^*$ ,  $b_{Wa}^* = 95,41, 0, 0$  and  $L_N^*$ ,  $a_{Na}^*$ ,  $b_{Na}^* = X, 0, 0$  in the reference condition.

NOTE5 The lightness  $L_N^* = X = 18,01$  shall be used if the exact value is unknown. For appropriate applications the tristimulus value  $Y_N$  shall be measured and the lightness  $L_N^*$  shall be calculated. For luminous colours on projection screens the tristimulus value  $Y_N$  may be in the range 0,2 to 50, which corresponds to the lightness  $L_N^*$  in the range 2 to 70.

[see also *colorimetric data*]

### 3.27 tristimulus value

amounts of the three reference color stimuli, in a given trichromatic system, required to match the color of the stimulus considered

[CIE Publication 17.4, 845-03-22]

[see also colorimetric data]

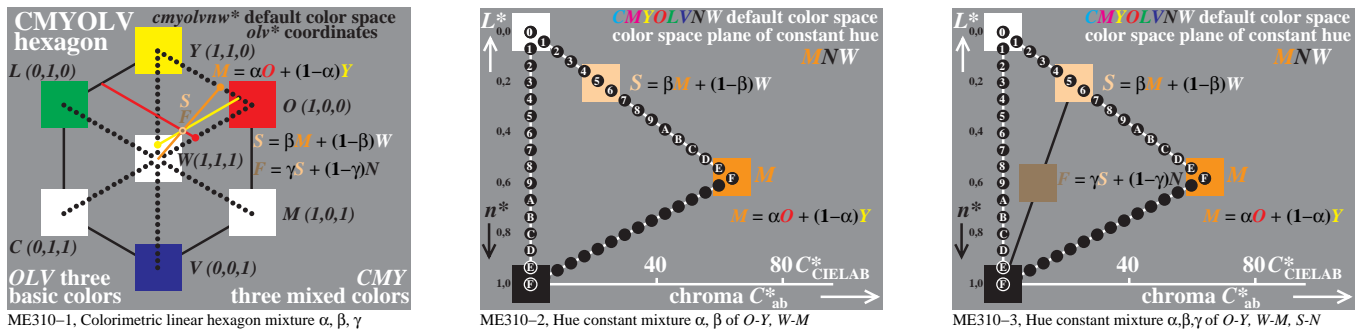
## 4. Requirements

### 4.1 General

The RLAB *lab\** (2005) color image encoding is defined as an encoding of the *relative* CIELAB data *lab\** of an image.

A *relative* CIELAB data *lab\** is calculated using both the *standard* CIELAB data *LAB\** of the color and of the eight basic colours CMYOLVNW of a device, all measured in a given viewing environment.

Annex A shows for many device systems the *standard* CIELAB data *LAB\** and *adapted* CIELAB data *LAB\**<sub>a</sub>.



**Figure 1: Six chromatic colours OYLCVM in a continuous hue circle.**

Fig. 1 shows for a special regular device the six chromatic colours OYLCVM in a continuous hue circle. A linear mixture by parameters  $\alpha$ ,  $\beta$ ,  $\gamma$  is assumed in the *adapted* CIELAB space with the *adapted* CIELAB data  $LCH^*_a$ . Then the *relative* CIELAB data *lab\** can be calculated. There is a linear mixture of the colours O (orange-red) and Yellow Y (left) by the parameter  $\alpha$  and of M and W (middle) by the parameters  $\beta$ , and of S and N (right) by the parameter  $\gamma$ . The hue is assumed to be constant and between orange-red and yellow.

The *relative* CIELAB data *lab\** are calculated from the *standard* CIELAB data *LAB\**. Special *relative* CIELAB data  $lab^*_{olv} = olv^* = rgb^*$  or  $lab^*_{cmy} = cmy^*$  produce a high efficiency for encoding, visual uniformity and compression.

The following user requirements are realized

1. to maintain equal spacing of the equally spaced 16 step colour series, see ISO/IEC TR 24705, on any device
2. to maintain relative hue
3. to maintain relative chromaticness of the equally spaced 16 step colour series
4. to maintain relative lightness of the equally spaced 16 step colour series

Appropriate relative colorimetric data are the *relative* CIELAB data  $lab^*_{tch}$  with the three colorimetric data

- $t^* = lab^*_t$  triangle lightness
- $c^* = lab^*_c$  relative chromaticness
- $h^* = lab^*_h$  relative hue

Therefore the basic requirement between input and output is

$$lab^*_{tch}_{input} = lab^*_{tch}_{output}$$

A solution of the requirement is possible if the *standard* CIELAB data *LAB\** of the eight basic colours CMYOLVNW of both for input and output are known.

NOTE1 The *standard* CIELAB data *LAB\** can be reproduced exactly only if no change occurs between input and output of both the physical device and the given viewing environment. However there are so many physical devices and viewing environments that the reproduction of the *standard* CIELAB data *LAB\** is usually not possible. There are so many strategies, compromises and approximations which therefore often produce confusion and unacceptable results.

### 4.2 Reference Viewing Environment

#### 4.2.1 Luminance range and CIE tristimulus value Y

The actual viewing conditions for reflective and transmissive colours, for colour monitors and for example luminous colours on a projection screen in an office are all in a similar luminance range. This luminance range is specified by CIE publication XX. The luminance of outdoor scenes may be also in this range but often it may be outside this

range. In any case the CIE methods for normalisation with the CIE tristimulus values  $Y = 100$  for the perfect diffuser will be used in this Technical Report.

NOTE1 For office work places CIE Publication XX recommends 500 lux and in case of colour control 1000 lux. The illuminance of 500 lux corresponds to a luminance of 160 (= 500/3,14)  $\text{cd/m}^2$  and 1000 lux corresponds to 320  $\text{cd/m}^2$  for the perfect diffuser. For the reference standard offset paper with the CIE tristimulus value  $Y = 89,59$  and the *standard* CIELAB lightness  $L^* = 95,41$  both luminance correspond to 142  $\text{cd/m}^2$  to 284  $\text{cd/m}^2$ .

NOTE2 If for example the white projection screen has the luminance of 160  $\text{cd/m}^2$  in a dark room and (in a worst case which is allowed by ergonomic requirements) the luminance of 160  $\text{cd/m}^2$  is added by daylight in the office, then the luminance of black and white are 160 $\text{cd/m}^2$  and 320 $\text{cd/m}^2$ . If the chromaticity of the projector and the office daylight is D65 then the chromaticity is for both D65 and the CIE tristimulus values for white and black are  $Y_W = 88,59$  and  $Y_N = 44,29$  (=88,59/2). This corresponds to the CIE lightness  $L^*_W = 95.41$  and  $L^*_N = 7X.XX$ .

#### 4.2.2 CIE standard illuminant D65 and CIE chromaticity (x, y) of D65

In different applications one can find recommendations for both the CIE standard illuminant D65 and the CIE illuminant D50. For monitors and projectors the CIE standard illuminant D65 and the chromaticity of D65 is used for both the white and black medium colour. Photography (ISO TC 142) and professional graphics (ISO TC 130) prefer D50 and ISO/IEC JTC1/SC28 has accepted D65 in ISO/IEC 15775 for colour copiers and D65 for all devices in ISO/IEC TR 24705.

Within this Technical Report D65 is recommended but the methods can be applied also for D50. There are many scientific reason to use D65:

1. The CIE standard illuminant is D65. D50 is not a CIE standard illuminant.
2. Colorimetric colour order systems are defined for D65 and not for D50
3. CIE studies on colour difference formulas are nearly all for D65 and not for D50
4. In offices a D65 projector and a D50 illuminant produce large chromaticity differences for white and black
5. In offices a D65 monitor and a D50 reflection test chart are hard to compare.
6. There are no CIE recommendations to how to handle chromatic adaptation for the very different black and white chromaticity in the above cases

#### 4.2.3 Device dependent reference black and white

The device dependent reference black and white shall be equal to the device dependent *adapted* black and white of the Offset Reflective System ORS18a, with the chromaticity (x, y) of CIE standard illuminant D65 and the CIE tristimulus values  $Y_N = 2.52$  for black N and  $Y_W = 89.59$  for white W.

For the black and white reference colour the chromaticity data shall be  $x_{D65} = 0,3127$ ,  $y_{D65} = 0,3290$ .

The adapted white is equal to the reference white. The adapted black may be different compared to the reference black. For office applications the luminance factor of adapted black may be in the range  $Y_N = 0.2$  to  $Y_N = 50$ .

The luminance level of a perfect diffuser is in the range 160  $\text{cd/m}^2$  to 320  $\text{cd/m}^2$  for the office illuminance range between 500 lux and 1000 lux. Both illuminance values are specified in CIE Publication XX and the higher value is intended for color control.

The luminance level of the white standard offset reference paper with the CIE tristimulus value  $Y = 88,59$  is then in the range 142  $\text{cd/m}^2$  to 284  $\text{cd/m}^2$

The luminance level of the black standard offset reference paper with the CIE tristimulus value  $Y = 2,52$  is then in the range 4  $\text{cd/m}^2$  to 8  $\text{cd/m}^2$ .

The CIE lightness of reference black and white is  $L^*_N = 18,01$  and  $L^*_N = 95,41$  and these are calculated from the CIE tristimulus values  $Y_N = 2,52$  for black N and  $Y_W = 89,59$  for white W.

Usually for luminous colours the luminance ratio of the black and white colour

$$c_Y = L_N / L_W$$

is used to calculate the CIE tristimulus value of black which is

$$Y_N = c_Y Y_W$$

Most monitors have the property to reflect between 2% and 4% of all wavelengths of the incident light. This reflection property is similar to the reflection property of paper which reflects about 2% for glossy and 4% for mate paper. In the office the luminance of the incident light is in the same range compared to the monitor luminance (160  $\text{cd/m}^2$  to 320  $\text{cd/m}^2$ ). Therefore it is appropriate to use the CIE tristimulus value of the standard offset reference paper  $Y_N = 2,52$  as reference for the calculations in the case when the exact value is not known.

In an office with daylight and for luminous colours on projection screens the CIE tristimulus value may be in the range  $Y_N = 0,2$  to  $Y_N = 50$ . In the case when the exact value is not known the value  $Y_N = 2,52$  shall be used as reference.

#### 4.2.4 CIE luminance and CIE lightness contrast ratio

The luminance contrast ratio  $c_Y$  shall be the ratio of the tristimulus values of the reference white and black

$$c_Y = Y_W / Y_N = 35$$

The lightness contrast ratio  $c_{L^*}$  shall be the ratio of the CIE lightness values of the reference white and black

$$c_{L^*} = L^*_W / L^*_N = 3.5$$

NOTE1 In an office with daylight and for luminous colours on projection screens the luminous contrast ratio may be in the range  $c_Y = 200$  to  $c_Y = 2$ .

NOTE2 The luminous ratio  $c_Y = 380$  used in graphic arts and in ICC colour management is far outside the office application range. The use of this luminance ratio may produce problems if applied to office applications, for example a specific color re-rendering may be necessary to avoid scaling problems near the black colour.

#### 4.2.5 Adapted colorimetric black and white

For the colours of the device dependent black N and white W the *standard* CIELAB data  $a^*_N$ ,  $b^*_N$ ,  $a^*_W$ , and  $b^*_W$  are usually **not** zero. The *adapted* CIELAB data  $a^*_{Na}$ ,  $b^*_{Na}$ ,  $a^*_{Wa}$ , and  $b^*_{Wa}$  of the device dependent adapted colorimetric black and white data shall be all zero.

The equations of Annex A shall be used for the transfer between the *standard* CIELAB data  $LAB^*$  and the *adapted* CIELAB data  $LAB^*_a$  in both directions.

#### 4.2.6 Ambient Illumination and reference surround

The ambient illuminance shall be in the range 500 lux to 1000 lux with the chromaticity of CIE standard illuminant D65. A mean grey colour with a CIE tristimulus value  $Y_Z = 20$  shall be used as reference surround.

NOTE The ICC specifications ISO/DIS 15706-1 recommend for display output in graphic applications:

“when measured, with the monitor turned off, at the monitor surface,  
the ambient illumination level shall be equal to 32 lux”.

This is not appropriate for the office application. With an illuminance of 32 lux instead of 500 lux it is not possible to produce the mean grey reference surround with a CIE tristimulus value  $Y_Z = 20$ . With 32 lux illumination the surround near the image needs to be emissive. The illuminance must be near 500 lux and not 15 times less to produce visually the intended mean grey reference surround. The specification of ISO/DIS 15706-1 needs an expensive technology for viewing.

NOTE For luminous colours on projection screens the reference surround is defined by the reflection of the daylight on the wider screen in the office. If this wider screen has the same white colour as the screen, then the office daylight will simulate a 20% reflection if the final luminance contrast is  $c_Y = 5$ . Then the luminance of the daylight on the screen shall be four times less compared to the luminance produced by the projector.

#### 4.2.7 Image Size and Viewing Distance

For displays the normal to the center of the display surface shall be the viewer's direction of gaze. The viewing distance shall be equal to the image diagonal, or longest chord.

NOTE From the viewer's position, the image extends 27 degrees from the normal to the display surface.

For reflective ISO/IEC-test charts, which are produced in A4 size, the viewing distance shall be 50 cm. This is similar to the viewing distance of most displays and facilitate comparisons.

#### 4.2.8 Glare

The ambient flare in the reference viewing environment shall be included in all reflective, display and projection colours. If for displays the measurement is done from the viewer position in the reference viewing environment then no problem is expected.

NOTE When positioning a display in a viewing environment, it is important to arrange the ambient lighting so that direct reflections of the display surface, as seen from the viewer position, are avoided. This can usually be achieved by placing ambient light sources at an angle of at least 45 degrees relative to the normal to the display surface, which is assumed to be the viewer's direction of gaze.

#### 4.2.9 Measurements

For measurement of reflective and transmissive colours the appropriate CIE procedure according to CIE Publication

15:2004 shall be used.

All illuminance or luminance measurements shall be made with a photometer having the spectral sensitivity of the CIE standard photopic photometric observer,  $V(\lambda)$ , and measuring an area having a diameter no greater than 1/20 of the shortest linear dimension of the illuminated surface area.

All chromaticity values shall be based on the CIE 1931 two-degree standard observer. See CIE Publication 15:2004 Display measurements shall be performed in the reference viewing environment.

The use of a telespectroradiometer or a telecolorimeter for display measurement from the viewer position is recommended, as they include allowance for any ambient flare present, and therefore provide an accurate representation of the color as perceived by the viewer. Where such instruments are not available, and measurements are made in contact with the face of the display, the ambient flare should be measured from the viewer position and used to correct the measurement data obtained.

NOTE 1 Care should be taken when making measurements of displays to ensure that the sampling frequency, or integration time, of the instrument used is synchronized with the frequency of scanning of the display. If not, at least 10 measurements should be taken and averaged.

### 4.3 Relative CIELAB data $rgb^*$ and linear relationship to standard CIELAB data $LAB^*$

This Technical Report use *relative* CIELAB data  $lab^*$  for encoding and decoding of images.

If *relative* CIELAB data  $lab^*$  are used then there is the option to use different equivalent colorimetric data, for example the data  $lab^*_{olv} = rgb^*$ ,  $lab^*_{cmy} = cmy0^*$ ,  $lab^*_{tch} = tch^*$ ,  $lab^*_{nce} = nce^*$  and others. All these colorimetric data have three components in the range zero to one and they are therefore all appropriate for colour image encoding.

One of the *relative* CIELAB data  $lab^*_{olv} = rgb^*$  looks in a first step similar to the different  $rgb$  coordinates used up to now for colour image encoding and in colour management. The  $rgb^*$  data of this Technical Report have a well defined relationship to the *standard* CIELAB data  $LAB^*$  of colour measurement similar as the  $rgb$  data of the sRGB colour space or the  $rgb$  data of the Adobe RGB (1998) colour space.

Therefore a mathematical transformation exists between the colorimetric  $rgb^*$  data of this Technical Report and the different other colorimetric  $rgb$  data. However, there is a **linear relationship of the  $rgb^*$  data and the standard CIELAB  $LAB^*$  data** for visually equally spaced 16 step colour scales of the ISO/IEC-test charts according to ISO/IEC 15775 and ISO/IEC TR 24705.

The **linear relationship is required by many users** and has for example the advantage that a colour with the relative data  $rgb^* = [0,5, 0,5, 0,5]$  is located in *standard* CIELAB space and visually in the middle between black with data  $rgb^* = [0,0, 0,0, 0,0]$  and white with the data  $rgb^* = [1,0, 1,0, 1,0]$ . This is approximately true also for the  $rgb$  data of the sRGB colour space or the  $rgb$  data of the Adobe RGB (1998) colour space.

According to this Technical Report this is also true for all 16 step series between White or Black and the six chromatic colours CMYOLV. For example a light Cyan blue with the data  $rgb^* = [0,5, 1,0, 1,0]$  is located visually in the middle between White with the data  $rgb^* = [1,0, 1,0, 1,0]$  and Cyan blue with the data  $rgb^* = [0,0, 1,0, 1,0]$ .

In that case the  $rgb$  data of the sRGB colour space **vary by a factor eight** for the 16 step series White – Cyan blue of the ISO/IEC-test charts. Therefore the  $rgb^*$  colour space is **much more isomeric**. This property is of large importance for many image technology application, for example for an effective encoding, decoding, compression, and decompression.

Calculation in  $rgb^*$  and  $cmy^*$ , Table X with data.

### 4.4 Relative colorimetric Colour Management between input and output

In both the *standard* CIEXYZ and *standard* CIELAB color spaces the colour gamut changes for every device to a large amount, for example by a factor 9 in *standard* CIELAB space for images on projection screens in offices, compare Annex C.

In the  $lab^*_{tab}$  color space the colour gamut for every device is approximately the same. The device gamut is a circular based double cone with a vertical axis of unity and a radius of unity. There is a mapping of colours from the  $lab^*_{tab}$  colour space to the device independent *standard* CIELAB colour space in both directions.

Therefore a mapping from any input space via the  $lab^*_{tab}$  space to any output space is possible.

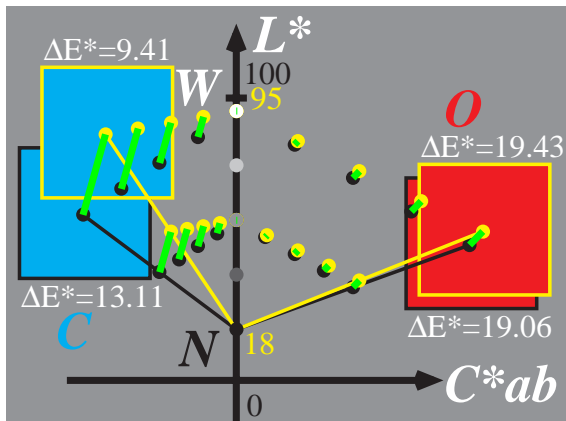
Additionally a mapping from the  $lab^*_{tab}$  space to different output spaces for different viewing conditions is possible. This includes a mapping from the  $lab^*_{tab}$  space to different output illuminants, for example D65 and D50.

In all cases it is necessary to measure or to calculate the *standard* CIELAB data  $LAB^*$  of the eight basic colours CMYOLVNW.

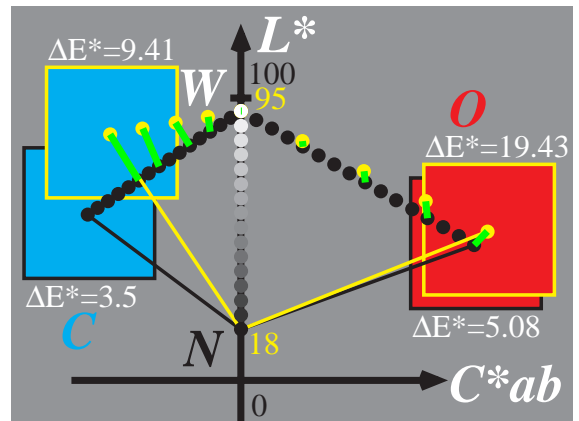
If for example these data come as metadata with the image, then any mapping between any input and any output is

possible.

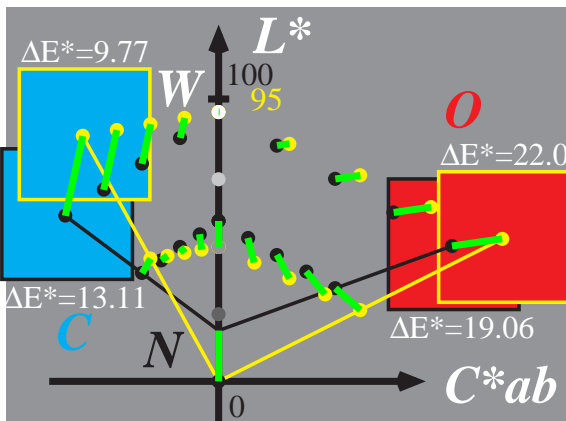
This mapping will remain the *relative* CIELAB data *lab\*tab* and will of course change the *standard* CIELAB data *LAB\** between input and output which is shown in the following figure.



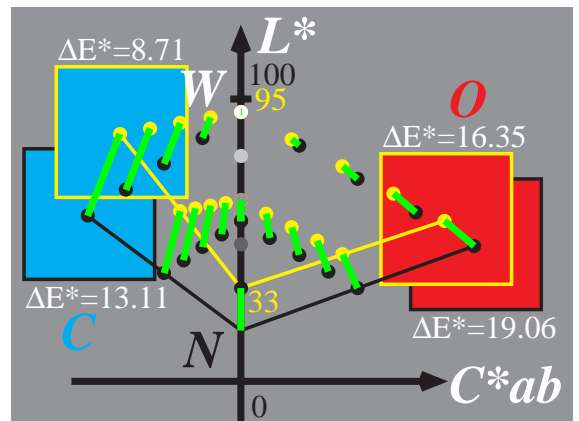
ME321-4, Colour management of hues O-C; TV18 <-> PR18



ME320-6, Colour management of hues O-C; TV18 -> PR18



ME330-4, Colour management of hues O-C; TV00 <-> PR18



ME331-4, Colour management of hues O-C; TV33 <-> PR18

**Figure 2: Mapping of 5 step colour series in the *standard* CIELAB colour space**

Fig. 2 shows the mapping of 5 step colour series in the *standard* CIELAB colour space from the actual television systems TV18, TV00 and TV33 to the printer system PR18.

The strategy by ICC colour management for the mapping is not defined and proprietary. In more than 50% of the cases the output is like in the upper right figure. The mapping is not only for the “ICC absolute rendering method” but also for the “ICC relative rendering method” in the direction of the lowest colour difference in *standard* CIELAB. Then most of the available output space of the printer is not used and for light cyan colours many different colours produce the same output colours.

The RLAB lab\* (2005) colour space uses *relative* CIELAB data *lab\** which appear in different modifications, for example as *lab\*tab*, *lab\*tch*, *lab\*olv = rgb\**.

In this Technical report there are clear, simple and effective rendering methods shown in Fig. 2, which are based on the colorimetric definition of the *relative* CIELAB data *lab\**.

**4.5 Standard CIELAB data LAB\* of standard device colours CMYOLVNW**

The RLAB *lab\** (2005) color space is a *relative* CIELAB color space defined by a colour and a set of eight basic device colours. The *standard* CIELAB data *LAB\** for the eight standard offset device colours and the eight standard monitor colours are given in the following tables. The colours white and black of this set define the medium white colour and the medium black colour.

The medium white and medium black colours are assumed to appear achromatic in the viewing environment. If at least one of the *standard* CIELAB data *a\** and *b\** of white or black are different from zero then a chroma adaptation (*a* = adaptation) formula shall transfer to  $a^*_{Na} = b^*_{Na} = a^*_{Wa} = b^*_{Wa} = 0$  before colour image encoding is started.

**4.5.1 Colorimetric data for eight basic device colours of offset and television**

The *standard* CIELAB data for the eight standard offset device colours and the eight standard monitor colours are

given in the following tables.

For the white colour the CIE tristimulus value is  $Y_W = 88,59$  in all cases except in table 3 which shows the normalisation to  $Y_W = 100$  for comparison with other standards and publication. For luminous colours the normalisation to the CIE tristimulus value  $Y_W = 88,59$  is outlined in this Technical Report. The reference white colours and the reference black colours are in all cases included in the tables.

**Table 1: CIE data for offset printing according to ISO 2846–1 with  $Y_W = 88,6$  and  $L^*_W = 18$**

Basic offset colour or mixture colour for D65 ORS18=OLS18=Standard	chromaticity		tristimulus values ( $Y=88,6$ for white D65)			$L^*a^*b^*$ -CIELAB data ( $L^*=95,4$ for white D65)		
	$x$	$y$	$X$	$Y$	$Z$	$L^*$	$a^*$	$b^*$
<i>three subtractive basic colours: printing colours acc. to ISO 2846-1</i>								
C cyan-blue	0,1645	0,2337	18,74	26,62	68,54	58,62	-30,63	-42,75
M magenta-red	0,4594	0,2348	33,06	16,90	22,01	48,13	75,20	-6,80
Y yellow	0,4414	0,5000	68,06	77,10	9,03	90,37	-11,16	96,17
<i>three subtractive mixture colours: # DIN 33866-colours; ISO reference paper</i>								
O orange-red#	0,6080	0,3380	30,13	16,75	2,68	47,94	65,31	52,07
L leaf-green#	0,2523	0,5559	8,71	19,18	6,62	50,90	-62,96	36,71
V violet-blue#	0,2158	0,1400	7,17	4,65	21,41	25,72	31,35	-44,36
<i>achromatic colours: # calculated by linear chroma extrapolation in the CIELAB colour space</i>								
W1 (ideal white#, D65)	0,3198	0,3387	94,44	100,00	100,84	100,00	-1,07	5,06
W (ISO paper, D65)	0,3197	0,3384	83,69	88,60	89,47	95,41	-0,98	4,76
N (black printing colour)	0,3122	0,3251	2,42	2,52	2,81	18,01	0,50	-0,46
N0 (ideal black#, D65)	-	-	0,02	0,00	0,12	0,01	0,84	-1,68

TR24705/TIT/A061.PS

Table 1 shows the *standard* CIE data for the offset printing colours according to ISO 2846–1:1997 for the CIE standard  $45^\circ/0^\circ$  geometry, the CIE standard illuminant D65 and the CIE standard  $2^\circ$ -observer. The data of Table 2 define the Offset Reflective System ORS18 for lightness  $L^*_N=18$  of Black N. The analog ISO/IEC 15775-test charts have been produced using the CIE data on ISO non-fluorescent standard reference paper.

There may be a few colorimetric calculation problems in applications. In Table 1 the chromaticity of the colours White W and Black N is different and different compared to the chromaticity of D65 ( $x=0,3127, y=0,3290$ ). The yellow-blue *standard* CIELAB chroma changes for White W from  $b^*_W = 4,76$  to  $b^*_N = -0,46$  for Black N. In applications both colours White W and Black N appear achromatic. Any CIE chromatic adaptation formula can only transform the chromaticity of one colour (either White W or Black N) to the chromaticity of D65, and there is no CIE colorimetric solution for printers and monitors.

The following four equations transform all the *standard* CIELAB data  $L^*a^*b^*$  which are located on a straight line between N and W in the *standard* CIELAB space to the achromatic axis ( $a^*=b^*=0$ ) in the *adapted* CIELAB space. The equations are called the chroma adaptation (a) equations.

$$I^* = (L^* - L^*_N) / (L^*_W - L^*_N) \quad (0 \leq I^* \leq 1 \text{ is the relative CIELAB lightness between W and N})$$

$$L^*_a = L^* \quad (\text{no lightness change by the chroma adaptation (a) equations})$$

$$a^*_a = a^* - a^*_N - (a^*_W - a^*_N) I^* \quad (a^*_W \text{ and } a^*_N \text{ are CIELAB } a^*\text{-chroma of White W and Black N})$$

$$b^*_a = b^* - b^*_N - (b^*_W - b^*_N) I^* \quad (b^*_W \text{ and } b^*_N \text{ are CIELAB } b^*\text{-chroma of White W and Black N})$$

The chroma adaptation equations and the following inverse equations

$$I^* = (L^*_a - L^*_{Na}) / (L^*_{Wa} - L^*_{Na}) \quad (L^*_N = L^*_{Na}, L^*_W = L^*_{Wa})$$

$$L^* = L^*_a$$

$$a^* = a^*_a + a^*_N + (a^*_W - a^*_N) I^*$$

$$b^* = b^*_a + b^*_N + (b^*_W - b^*_N) I^*$$

are used for the transform of the achromatic colours in the ISO/IEC-test charts and all other colours.

The chroma adaptation equations are used to extrapolate the *standard* CIELAB data for the achromatic colours Black N0 and White W1 in Table 1 and for the transfer of the chroma adapted colour data of Table 2 which are used to calculate the *standard* CIELAB differences between the printer and the monitor colours. There is no lightness colour difference between the monitor and printer White W and Black N. There may be lightness differences for the two 16 step grey scales if the scaling is different. Equal relative scaling between  $L^*_N$  and  $L^*_W$  is the reference.



**Table 2: CIE data of Offset Reflective System ORS18a with  $Y_W = 88,6$  and  $L^*_N = 18$** 

Basic offset colour or mixture colour for D65 ORS18a = OLS18a	chromaticity		tristimulus values ( $Y=88,6$ for white D65)			$L^*a^*b^*$ -CIELAB data ( $L^*=95,4$ for white D65)		
	$x_a$	$y_a$	$X_a$	$Y_a$	$Z_a$	$L^*_a$	$a^*_a$	$b^*_a$
<i>three subtractive basic colours: printing colours acc. to ISO 2846-1</i>								
C cyan-blue	0,1610	0,2280	18,79	26,62	71,32	58,62	-30,34	-45,01
M magenta-red	0,4549	0,2319	33,08	16,90	22,90	48,13	75,28	-8,36
Y yellow	0,4388	0,4941	68,47	77,11	10,48	90,37	-10,26	91,75
<i>three subtractive mixture colours: # DIN 33866-colours; ISO reference paper</i>								
O orange-red#	0,6054	0,3363	30,15	16,75	2,90	47,94	65,39	50,52
L leaf-green#	0,2494	0,5484	8,72	19,18	7,07	50,90	-62,83	34,96
V violet-blue#	0,2148	0,1400	7,14	4,65	21,44	25,72	31,10	-44,40
<i>achromatic colours: # calculated by linear chroma extrapolation in the CIELAB colour space</i>								
W1 (ideal white#, D65)	0,3127	0,3290	95,05	100,00	108,92	100,00	0,00	0,00
W (ISO paper, D65)	0,3127	0,3290	84,21	88,60	96,48	95,41	0,00	0,00
N (black printing colour)	0,3127	0,3290	2,40	2,52	2,74	18,01	0,00	0,00
NO (ideal black#, D65)	-	-	0,00	0,00	0,00	0,01	0,00	0,00

TR24705/TITA071.PS

Table 2 shows the chroma adapted (a) colour data which are calculated from the offset printing colours according to ISO 2846-1:1997. For the achromatic colours the *adapted* CIELAB chroma data  $a^*$  and  $b^*$  are equal to zero. This system is called chroma adapted (a) Offset Reflective System ORS18a for the lightness  $L^*_N=18$  of Black N. This System is equal to the Offset Luminous System OLS18a with  $Y_W=88,6$  and  $Y_r=2,5$ . Four Offset Luminous Systems OLSxxa with  $xx=00, 18, 27$  and  $33$  with four different ambient light reflections are given in Annex K of ISO/IEC TR 24705.

**Table 3: CIE data of television according to ITU-R BT.709-3 with  $Y_W = 100,0$  and  $L^*_N = 0$** 

Basic television colour or mixture colour for D65 CIE data for $Y_w=100$	chromaticity		tristimulus values ( $Y=100,0$ for white D65)			$L^*a^*b^*$ -CIELAB data ( $L^*=100,0$ for white D65)		
	$x$	$y$	$X$	$Y$	$Z$	$L^*$	$a^*$	$b^*$
<i>three additive basic colours: television colours acc. to ITU-R BT.709-3</i>								
R red	0,6400	0,3300	41,24	21,26	1,93	53,24	80,08	67,20
G green	0,3000	0,6000	35,76	71,52	11,92	87,74	-86,18	83,18
B blue	0,1500	0,0600	18,05	7,22	95,05	32,30	79,19	-107,85
<i>three additive mixture colours: television colours acc. to ITU-R BT.709-3</i>								
C cyan-blue	0,2246	0,3287	53,81	78,74	106,97	91,11	-48,08	-14,12
M magenta-red	0,3209	0,1542	59,29	28,48	96,99	60,32	98,23	-60,82
Y yellow	0,4193	0,5053	77,00	92,78	13,85	97,14	-21,56	94,48
<i>achromatic colours:</i>								
W (-)	-	-	-	-	-	-	-	-
W1 (white monitor, 100%)	0,3127	0,3290	95,05	100,00	108,90	100,00	0,00	0,00
N (black monitor, 0,00%)	-	-	0,00	0,00	0,00	0,00	0,00	0,00
NO (ideal black, 0,00%)	-	-	0,00	0,00	0,00	0,00	0,00	0,00

TR24705/TITA081.PS

Table 3 shows the *standard* CIE data for television colours according to ITU-R BT.709-3 for the CIE standard illuminant D65, the CIE standard diffuse/0° geometry, the CIE 2°-observer, and normalized to  $Y_W = 100$ . The normalization to  $Y_W = 100$  is the simplest colorimetric method. For colorimetric comparison of monitor and paper colours (of often near the same luminance) the colorimetric normalization to  $Y_W = 88,6$  of the following table is appropriate.

**Table 4: CIE data of Television Luminous System TLS00 with  $Y_W = 88,6$  and  $L_N^* = 0$** 

Basic television colour or mixture colour for D65 TLS00: $Y_W=88,6 + 0,0$	chromaticity		tristimulus values ( $Y=88,6$ for white D65)			$L^*a^*b^*$ -CIELAB data ( $L^*=95,4$ for white D65)		
	$x$	$y$	$X$	$Y$	$Z$	$L^*$	$a^*$	$b^*$
<i>three additive basic colours: television colours acc. to ITU-R BT.709-3</i>								
R red	0,6400	0,3300	36,54	18,84	1,71	50,50	76,92	64,54
G green	0,3000	0,6000	31,68	63,36	10,56	83,63	-82,77	79,90
B blue	0,1500	0,0600	15,99	6,40	84,22	30,39	76,06	-103,58
<i>three additive mixture colours: television colours acc. to ITU-R BT.709-3</i>								
C cyan-blue	0,2246	0,3287	47,67	69,76	94,78	86,88	-46,17	-13,56
M magenta-red	0,3209	0,1542	52,53	25,24	85,93	57,30	94,35	-58,42
Y yellow	0,4193	0,5053	68,22	82,20	12,27	92,66	-20,70	90,75
<i>achromatic colours:</i>								
WI (ideal white#, 100%)	0,3127	0,3290	95,05	100,00	108,90	100,00	0,00	0,00
W (white monitor, 88,6%)	0,3127	0,3290	84,21	88,60	96,49	95,41	0,00	0,00
N (black monitor, 0,00%)	-	-	0,00	0,00	0,00	0,00	0,00	0,00
NO (ideal black, 0,00%)	-	-	0,00	0,00	0,00	0,01	0,00	0,00

TR24705/TITA091.PS

Table 4 shows the *standard* CIE colour data for television according to ITU-R BT.709-3 now normalized to  $Y_W = 88,6$ . This system is called Television Luminous System TLS00 for the black lightness  $L_N^*=0$ . In Table 1 to 5 except Table 3 the luminance factor is always normalized to  $Y_W = 88,6$  (instead of  $Y_W = 100,0$  in Table 3) for White W. Then in all cases the luminance factor  $Y_W$  and the lightness  $L_W^*$  of the White W on the monitor and on the paper are equal. The normalised luminance reflectance  $Y_W = 88,6$  is defined by the white standard reference paper of offset colour printing which is used for the production of the standard **analog** ISO/IEC 15775-test charts no. 2 to 4. In case of different reflections for ambient lighting on the monitor surface the same normalised luminance reflectance  $Y_W = 88,6$  is used. Therefore a transparent (t) normalised luminance reflectance is necessary to calculate the CIE XYZ tristimulus values. The normalization changes the XYZ tristimulus values and the *standard* CIELAB data of any colour in the application. The luminance reflectance  $Y_r=2,5$  depends on the ambient office lighting and the reflection properties of the monitor surface. For the luminance reflectance  $Y_r=2,5$  the (transparent) normalised luminance reflectance is

$$Y_t = Y_W - Y_r = 88,6 - 2,5 = 86,1$$

The equation is also used for the other luminance reflectance values  $Y_r=0,0$ ,  $Y_r=5,0$ , and  $Y_r=7,5$ .

**Table 5: CIE data of Television Luminous System TLS18 with  $Y_W = 88,6$  and  $L_N^* = 18$** 

Basic television colour or mixture colour for D65 TLS18: $Y_W=86,1 + 2,5$	chromaticity		tristimulus values ( $Y=88,6$ for white D65)			$L^*a^*b^*$ -CIELAB data ( $L^*=95,4$ for white D65)		
	$x$	$y$	$X$	$Y$	$Z$	$L^*$	$a^*$	$b^*$
<i>three additive basic colours: television colours acc. to ITU-R BT.709-3</i>								
R red	0,6003	0,3299	37,89	20,82	4,41	52,76	71,63	49,87
G green	0,3009	0,5812	33,18	64,08	13,00	84,01	-79,02	73,94
B blue	0,1612	0,0785	17,93	8,73	84,57	35,47	64,92	-95,08
<i>three additive mixture colours: television colours acc. to ITU-R BT.709-3</i>								
C cyan-blue	0,2278	0,3287	48,71	70,30	94,79	87,14	-44,44	-13,14
M magenta-red	0,3205	0,1622	53,43	27,04	86,23	59,01	89,33	-55,69
Y yellow	0,4144	0,4971	68,67	82,33	14,67	92,74	-20,06	84,97
<i>achromatic colours:</i>								
WI (ideal white#, 100%)	0,3127	0,3290	95,05	100,00	108,90	100,00	0,00	0,00
W (white monitor, 88,6%)	0,3127	0,3290	84,21	88,60	96,49	95,41	0,00	0,00
N (black monitor, 2,52%)	0,3127	0,3290	2,40	2,52	2,74	18,01	0,00	0,00
NO (ideal black, 0,00%)	-	-	0,00	0,00	0,00	0,01	0,00	0,00

TR24705/TITA101

Table 5 shows the CIE colour data for the Television Luminous System TLS18 normalized to  $Y_W = 88,6$  and with the luminance reflectance  $Y_r = 2,5$ . The calculations in the Table 5 first need the normalized luminance reflectance  $Y_t = 86,1$  ( $= 88,6 - 2,5$ ) for White W and all other colours of Table 3. Then an ambient light of the chromaticity D65 with  $X_r = 2,40$ ,  $Y_r = 2,52$ , and  $Z_r = 2,74$  must be added to any XYZ monitor colour. There are additional tables for the

Television Luminous System TLS27 and TLS33 in ISO/IEC TR 24705.

Therefore **two** different cases of ambient light reflections are considered in this Technical Report. The two luminance reflectance  $Y_r$  are 0,0 and 2,52 which corresponds to the *standard* CIELAB lightness  $L^* = 0$  and 18. Two different Television Luminous Systems (TLS) and two corresponding CIE colour data and example figures are given.

NOTE: A similar Offset Luminous System (OLS) of transparent offset colours printed on transparent overhead sheets is defined in Annex K of ISO/IEC TR 24705.

#### 4.5.2 The forward color transformation

The forward color transformation defines the conversion from the *standard* CIELAB data  $LAB^*$  to the *relative* CIELAB data  $lab^*olv = rgb^*$ .

#### 4.5.3 The inverse color transformation

The inverse color transformation defines the conversion from the *relative* CIELAB data  $lab^*olv = rgb^*$  to the *standard* CIELAB data  $LAB^*$

#### 4.5.4 Color Space Encoding 8/8-bit and 7/8-bit

The 8/8-bit and 7/8-bit value range for RLAB  $lab^*$  (2005) color space component values shall be [0, 1].

The color component values shall be encoded using integer encodings.

Integer encodings shall be unsigned with 8 bits per component with the same number of bits for all three components.

The  $rgb^*$  component value range [0, 1] shall be encoded over the code value range [0, 255].

For 8/8-bit encoding the  $rgb^*$  code values of 0, 0, 0 shall represent the color space black point, and  $rgb^*$  code values of 1, 1, 1 shall represent the color space white point.

For 7/8-bit encoding the  $rgb^*$  code values of 0.25, 0.25, 0.25 shall represent the color space black point, and  $rgb^*$  code values of 0.75, 0.75, 0.75 shall represent the color space white point.

For integer encodings, all code values shall be within the color space gamut.

#### 4.5.5 Input referred and output referred image state

The input referred and output referred image state of the RLAB  $lab^*$  (2005) color image encoding shall use the data  $lab^*olv = rgb^*$

The metadata of the image shall include the *standard* CIELAB data of the eight basic colours used for encoding.

#### 4.5.6 Standard CIE tristimulus values XYZ and standard CIELAB data LAB\*

The *standard* CIE tristimulus values XYZ and the *standard* CIELAB data  $LAB^*$  shall be those of the image as viewed on the reference device by the reference observer in the reference viewing environment.

The CIE tristimulus values are normalized according to CIE Publication 15. For luminous colours the CIE tristimulus value is normalized to  $Y_W = 88,59$  for the white medium colour.

NOTE Examples for the normalisation of the CIE tristimulus values are shown in Tables 1 to 5. The *standard* CIELAB data  $LAB^*$  are calculated according to CIE publication 15 from the *standard* CIE tristimulus values XYZ.

NOTE The adaptation of the *standard* CIELAB data  $a^*$  and  $b^*$  for medium white and black is described in section 4.2.5. Table 2 includes *adapted* CIELAB data  $a^*_{Na} = b^*_{Na} = a^*_{Wa} = b^*_{Wa} = 0$ .

#### 4.5.7 Adapted CIE tristimulus values XYZ<sub>a</sub> and adapted CIELAB data LAB\*<sub>a</sub>

The *adapted* CIE tristimulus values  $XYZ_a$  and the *adapted* CIELAB data  $LAB^*_a$  shall be those of the image as viewed on the reference device by the reference observer in the reference viewing environment.

An adaptation method in *standard* CIELAB space is necessary, if the device dependent colors Black N and White W have *standard* CIELAB data  $a^*$  and  $b^*$  different from zero, which is usually the case for real devices.

After adaptation the *adapted* CIELAB data are  $a^*_{Na} = b^*_{Na} = a^*_{Wa} = b^*_{Wa} = 0$  for Black N and White W. There is usually also a small change of the *standard* CIELAB data  $a^*$  and  $b^*$  for all other colours including the device colours CMYOLVNW.

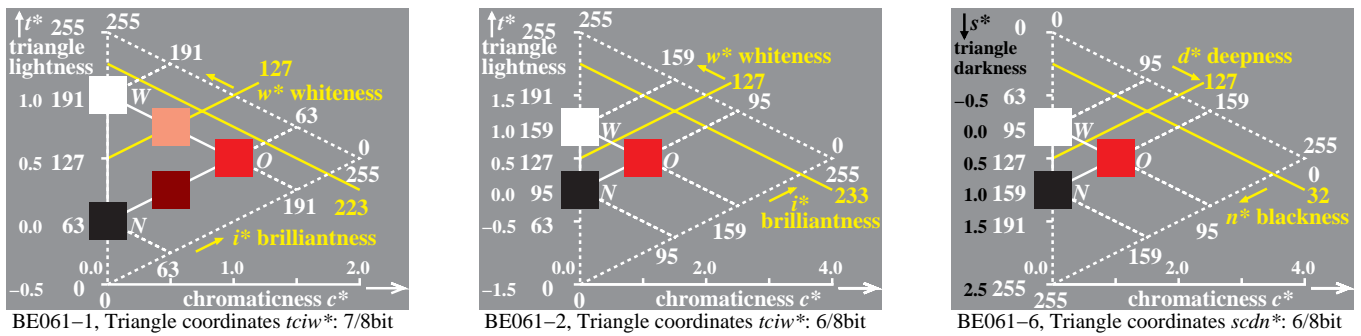
Examples are given for the Offset Reflective System ORS18 and the *adapted* Offset Reflective System ORS18a and others in Annex A.

## 5. Encoding *standard* CIELAB $LAB^*$ to integer $lab^*tch_{k8}$ , $lab^*nce_{k8}$ or $lab^*olv_{3k8}$

An image with *standard* CIELAB data  $LAB^*$  shall be encoded into an 3x8-bit RLAB  $lab^*tch_{k8}$ ,  $lab^*nce_{k8}$ ,  $lab^*olv_{3k8}$ , or

lab\*cm<sub>y3k8</sub> color image for k = 7 and k = 8 in this section.

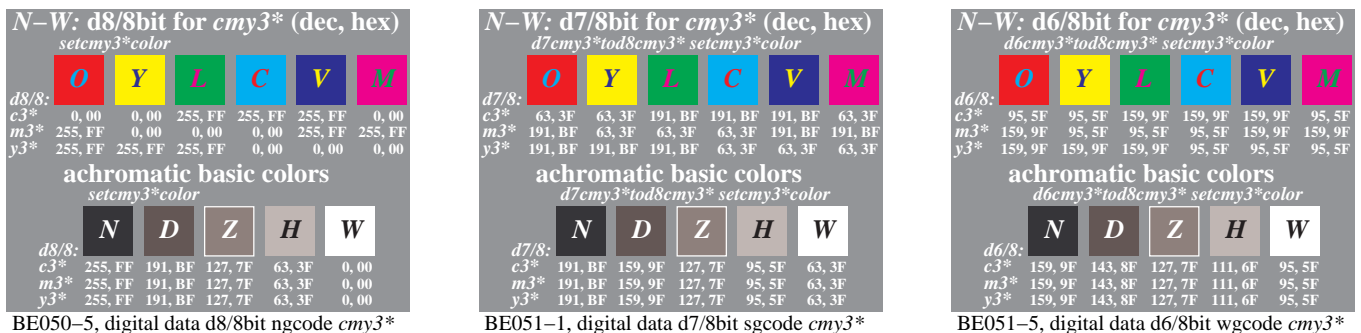
The conversion from standard CIELAB data LAB\* to 3x8-bit RLAB lab\*tch<sub>k8</sub>, lab\*nce<sub>k8</sub>, lab\*olv<sub>3k8</sub>, or lab\*cm<sub>y3k8</sub> color image encoding shall be the inverse of the conversion from 3x8-bit RLAB lab\*tch<sub>k8</sub>, lab\*nce<sub>k8</sub>, lab\*olv<sub>3k8</sub>, or lab\*cm<sub>y3k8</sub> color image encoding to standard CIELAB data LAB\*, which is given in the next section 6.



**Figure 3: Triangle colour with encoding of the grey scale by 7/8bit and 6/8 bit.**

Fig. 3 shows examples of the colour encoding by 7/8bit and 6/8 bit for the grey scale instead of the standard encoding 8/8bit. The relative CIELAB data triangle lightness  $t^* = lab^*t$ , and  $c^* = lab^*c$  is given. The encoding of different relative CIELAB data  $lab^*t$ ,  $lab^*w$ ,  $lab^*c$ ,  $lab^*n$  and others is shown for 7/8bit and 6/8bit. For the description of the different coordinates, see Annex B.

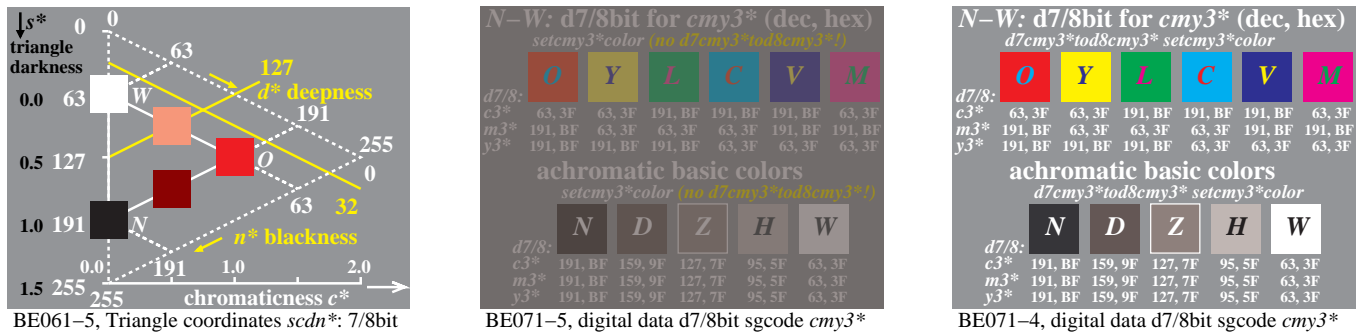
The encoding outside the device colour gamut (colour triangle) may be used for highlight colours, fluorescent colours and very chromatic colours, for example the effect colours used in the automotive industry. One important property of this encoding is that the inverse transformation applied to the colour data will produce back the original colour data. This is often a large disadvantage of many of the present application programs. For many software programs the colorimetric forward and inverse transformations lead to a loss of information (for example in many cases with the software *Adobe Photoshop* depending on the colour space used). Often some (calculated) colour data larger than one or less than zero are clipped and are lost for further transformations.



**Figure 4: Colour encoding for basic colours and for a 5 step the grey scale by 7/8bit and 6/8 bit**

Fig. 4 shows examples of the colour encoding for basic colours and for a 5 step the grey scale by 8/8bit, 7/8bit and 6/8 bit. The three encodings shall be called ngcode (narrow or normal gamut code), sgcode (standard or extended gamut code) and wgcode (wide gamut code). The standard gamut code allows to code 4 time more colours and the wgcode 16 times more colours compared to the ngcode.

The same output is intended for the different encoding data used in the digital file. Therefore different decoding functions, for example  $d6cm_y^*_to\_d8cm_y$ , shall be applied to the middle and right figure, which transfers data  $lab^*cm_y78$  or  $lab^*cm_y68$  to  $lab^*cm_y88$ . For example the right figure uses the decoding function  $d6cm_y^*_to\_d8cm_y$ ,



**Figure 5: Colour encoding using deepness  $d^*$  for colours and 7/8bit without and with decoding**

Fig. 5 shows the colour encoding using the deepness  $d^*$  direction which is the same as the  $cm\dot{y}^*$  direction for the encoding. In the middle figure the 7/8bit decoding is not applied and then the output has a low contrast range (between 0,25 and 0,75). The right figure shows the correct 7/8bit decoding. Only colours between hex values 63 and 191 (between digital 0.25 and 0.75) are used in Fig. 5. The reproduction of the right figure is the same as in Fig. 4 (left figure). A naive user will not realize any encoded colour outside the 7/8bit boundary. These colours will be reproduced at the 7/8bit boundary. Experts can make use of the colour encodings outside if there is a wide gamut output device available and if for example an absolute reproduction in CIELAB is intended.

### 5.1 Encoding standard CIELAB data $LAB^*$ to adapted CIELAB data $LAB_a^*$

The standard CIELAB data  $LAB^*$  shall be converted to adapted CIELAB data  $LAB_a^*$  as follows:

The following four equations transform all the standard CIELAB data  $L^*$ ,  $a^*$ ,  $b^*$  which are located on a straight line between N and W in the standard CIELAB space to the achromatic axis ( $a^*=b^*=0$ ) in the standard CIELAB space. The equations are called the chroma adaptation (a) equations.

$$I^* = (L^* - L_N^*) / (L_W^* - L_N^*) \quad (0 \leq I^* \leq 1 \text{ is the relative CIELAB lightness between W and N})$$

$$L_a^* = L^* \quad (\text{no lightness change by the chroma adaptation (a) equations})$$

$$a_a^* = a^* - a_N^* - (a_W^* - a_N^*) I^* \quad (a_W^* \text{ and } a_N^* \text{ are CIELAB } a^* \text{-chroma of White W and Black N})$$

$$b_a^* = b^* - b_N^* - (b_W^* - b_N^*) I^* \quad (b_W^* \text{ and } b_N^* \text{ are CIELAB } b^* \text{-chroma of White W and Black N})$$

The device dependent standard CIELAB data of black N and white W shall be used.

NOTE1 For the Offset Reflective System ORS18 the standard CIELAB data  $LAB^*$  are given in Table 1 and the adapted CIELAB data  $LAB_a^*$  are given in Table 2.

NOTE2 For the Television Luminous System TLS18 the standard CIELAB data  $LAB^*$  are given in Table 4. In this case the data  $LAB^*$  and  $LAB_a^*$  are identical because for TLS18 it is valid  $a_N^* = b_N^* = a_W^* = b_W^* = 0$ .

The equivalent standard CIELAB data  $LCH^*$  (lightness, chroma, hue) shall be calculated

$$C_{ab,a}^* = (a_a^{*2} + b_a^{*2})^{1/2}$$

$$H_a^* = \arcsin(a_a^* / C_{ab,a}^*)$$

$$h^* = H_a^* / 360$$

NOTE All relative CIELAB data  $lab^*$ , for example  $lab^*h = h^*$  do not need an index a.

### 5.2 Encoding with 8 bit hue table for adapted CIELAB data $LAB_{Ma}^*$ of maximum colors

The floating point number hue  $h^*$  is in the range [0,1]. The following equations shall be used

$$h_8^* = 255 h^*$$

The integer value  $h_8^*$  is in the range [0, 255]. Table C.1 of Annex C has 6 columns with the following data:

$$h_8^*, C_{ab, Ma}^*, L_{Ma}^*, lab^*_{O_{3Ma}}, lab^*_{I_{3Ma}}, lab^*_{V_{3Ma}}, e^*, h_{OLV}^*$$

The table has 256 entries with the index 0 to 255 (8bit). Therefore for any of the 256  $h_8^*$  values for example the two values  $C_{ab, Ma}^*$  and  $L_{Ma}^*$  or the three values  $lab^*_{O_{3Ma}}$  are given.

NOTE: If the adapted CIELAB data  $LAB_a^*$  are known then it is very easy to calculate at first the CIELAB hue angle  $H_a^*$ , then the hue value  $h^*$  and then the integer hue  $h_8^*$ . Finally the table C.1 produces for a given  $h_8^*$  either the two data  $C_{ab, Ma}^*$ ,  $L_{Ma}^*$  or the three data  $lab^*_{O_{3Ma}}$  or the elementary hue value  $e^*$ . All data sets are necessary and used in the next sections.

The elementary hue value  $e^*$  allows to express the four elementary hues which are located at the floating points 0,00 (elementary Red = R), 0,25 (elementary Yellow = J), 0,50 (elementary Green = G), 0,75 (elementary Blue = B). This corresponds to the integer elementary hue data  $e^*_8 = 0$  (R), 64 (J), 128 (G), and 192 (B).

### 5.3 Encoding adapted CIELAB data $LAB^*_a$ to k/8bits integer data $lab^*tch_{k8}$ or $lab^*nce_{k8}$

Either  $k = 8$  bits or  $k = 7$  bits are used for encoding of the grey scale in this section 5.3.

#### 5.3.1 Encoding adapted CIELAB data $LAB^*_a$ to relative CIELAB data $lab^*tch$ or $lab^*nce$

The integer data  $h^*_8$  in the range [0,255] shall be used to determine the two data  $C^*_{ab, Ma}$  and  $L^*_{Ma}$  of the Table C.1. The basic equations for  $lab^*tch$  and others to be used are given in Annex B. The above values  $C^*_{ab, Ma}$  and  $L^*_{Ma}$  are the data for the maximum adapted colour  $M_a$  compared to a given adapted colour  $F_a$  of the same hue  $h^*$ . For the adapted colour  $F_a$  the relative CIELAB data chromaticness  $c^*$ , lightness  $l^*$ , triangle lightness  $t^*$ , whiteness  $w^*$  and blackness  $n^*$  shall be calculated in the following sequence of the equations (1) to (6).

$$h^* = h^*_a \quad (1)$$

$$c^* = C^*_{ab, a} / C^*_{ab, ma} \quad (2)$$

$$l^* = [L^* - L^*_N] / [L^*_W - L^*_N] \quad (3)$$

$$t^* = l^* - c^* \{ [L^*_M - L^*_N] / [L^*_W - L^*_N] - 0.5 \} \quad (4)$$

$$w^* = t^* - 0.5 c^* \quad (5)$$

$$n^* = 1 - c^* - w^* \quad (6)$$

NOTE For the three data CIELAB lightness  $L^*$  of the colours  $F_a$ ,  $M_a$ ,  $N$ , and  $W$  it is valid  $L^* = L^*_a$ .

The relative CIELAB data of the new relative device dependent space NCCS (small letters) are given in **bold** and *italics* and the standard CIELAB data  $LAB^*$  (capital letters) are given only in *italics* for easy identification.

The resulting  $lab^*tchn$  data shall be in floating point and we need for  $lab^*tch$  and  $lab^*nch$  encoding

$$lab^*t = t^*$$

$$lab^*c = c^*$$

$$lab^*h = h^*$$

$$lab^*n = n^*$$

$$lab^*e = e^*$$

NOTE for any given integer hue  $h^*_8$  the elementary hue value in given in the Table C.1

Integer encodings  $lab^*tch_{88}$  or  $lab^*nch_{88}$  for 8bits or  $lab^*tch_{78}$  or  $lab^*nce_{78}$  for 7bits out of 8bits for the grey scale range are intended.

The  $lab^*tch$  or  $lab^*nce$  values are approximately for all colours of any device in the range [0, 1], only some device colours may be within the twofold larger range [-0,5, 1,5] and in rare cases some colours may be outside. The hue values  $lab^*h$  or elementary hue values  $lab^*e$  are by definition always within the range [0, 1].

NOTE For the calculation of the elementary hue  $e^*$  see table C.1

#### 5.3.2 Encoding relative CIELAB data $lab^*tch$ or $lab^*nch$ to 8/8bits integer data $lab^*tch_{88}$ or $lab^*nce_{88}$

The three  $lab^*tch$  or  $lab^*nch$  data shall be assumed to be floating point and shall be converted to RLAB  $lab^*$  (2005) component values as unsigned integer  $lab^*tch_{88}$  or  $lab^*nch_{88}$  as follows, if 8 bits for the grey scale range are used:

$$lab^*t_{88} = 255 lab^*t \quad \text{or} \quad lab^*n_{88} = 255 lab^*n$$

$$lab^*c_{88} = 255 lab^*c$$

$$lab^*h_{88} = 255 lab^*h \quad \text{or} \quad lab^*e_{88} = 255 lab^*e$$

If for the resulting  $lab^*tch_{88}$  or  $lab^*nce_{88}$  data values less than zero or values larger 255 occur they shall be skipped to zero or skipped to 255. Therefore, all  $lab^*tch_{88}$  or  $lab^*nce_{88}$  values are in the range [0, 255].

#### 5.3.3 Encoding relative CIELAB data $lab^*tch$ or $lab^*nch$ to 7/8bits integer data $lab^*tch_{78}$ or $lab^*nce_{78}$

The three  $lab^*tch$  or  $lab^*nch$  data shall be assumed to be floating point and shall be converted to RLAB  $lab^*$  (2005) component values as unsigned integer  $lab^*tch_{78}$  or  $lab^*nch_{78}$  as follows, if 7 bits for the grey scale range are used:

$$lab^*t_{78} = 64 + 127 lab^*t \quad \text{or} \quad lab^*n_{78} = 64 + 127 lab^*n$$

$$lab^*c_{78} = 64 + 127 lab^*c$$

$$lab^*h_{78} = 255 lab^*h \quad \text{or} \quad lab^*e_{78} = 255 lab^*e$$

If for the resulting  $lab^*tch_{78}$  or  $lab^*nce_{78}$  data values less than zero or values larger 255 occur they shall be skipped to zero or skipped to 255. Therefore, all  $lab^*tch_{78}$  values are in the range [0, 255].

NOTE The hue values  $lab^*h$  or elementary hue values  $lab^*e$  are by definition always within the range [0, 1].

#### 5.4 Encoding adapted CIELAB data $LAB^*_a$ to relative CIELAB data $lab^*olv_{388}$ or $lab^*olv_{378}$ .

The encoding to  $lab^*cm_{y3}$  is very similar compared to  $lab^*olv_3$  and is not specified here separately. The “One minus relation” shall be applied to the final encodings of  $lab^*olv_{3k8}$ , if this is required.

$$lab^*c_{3k8} = 1 - lab^*o_{3k8}$$

$$lab^*m_{3k8} = 1 - lab^*l_{3k8}$$

$$lab^*y_{3k8} = 1 - lab^*v_{3k8}$$

##### 5.4.1 Encoding adapted CIELAB data $LAB^*_a$ to relative CIELAB data $lab^*olv_3$

The integer hue data  $h^*_8$  in the range [0, 255] shall be used to determine the three data  $lab^*o_{3M}$ ,  $lab^*l_{3M}$ ,  $lab^*v_{3M}$  of the Table C.1. Further the following data of section 5.3.1 shall be used

$$lab^*n = n^*$$

$$lab^*w = w^*$$

Then the following equations for  $lab^*olv_3$  shall be used

$$lab^*o_3 = [1 - n^*] [ lab^*o_M + w^* (1 - lab^*o_M) ]$$

$$lab^*l_3 = [1 - n^*] [ lab^*l_M + w^* (1 - lab^*l_M) ]$$

$$lab^*v_3 = [1 - n^*] [ lab^*v_M + w^* (1 - lab^*v_M) ]$$

The resulting  $lab^*olv_3$  data shall be in floating point. Integer encodings  $lab^*olv_{388}$  for 8bits or  $ab^*olv_{378}$  for 7bits out of 8bits for the grey scale range are intended.

The  $lab^*olv_3$  values are approximately for all colours of any device in the range [0, 1], only some device colours may be within the twofold larger range [-0,5, 1,5] and in rare cases some colours may be outside.

##### 5.4.2 Encoding relative CIELAB data $lab^*olv_3$ to 8/8bits integer data $lab^*olv_{388}$

The three  $lab^*olv_3$  data shall be assumed to be floating point and shall be converted to RLAB  $lab^*$  (2005) component values as unsigned integer  $lab^*olv_{388}$  as follows, if 8 bits for the grey scale range are used:

$$lab^*o_{388} = 255 lab^*o_3$$

$$lab^*l_{388} = 255 lab^*l_3$$

$$lab^*v_{388} = 255 lab^*v_3$$

If for the resulting  $lab^*olv_{388}$  data values less than 0 or values larger 255 occur they shall be skipped to zero or skipped to 255. Therefore, all  $lab^*olv_{388}$  values are in the range [0, 255].

##### 5.4.3 Encoding relative CIELAB data $lab^*olv_3$ to 7/8bits integer data $lab^*olv_{378}$

The three  $lab^*olv_3$  data shall be assumed to be floating point and shall be converted to RLAB  $lab^*$  (2005) component values as unsigned integer  $lab^*olv_{378}$  as follows, if 7 bits for the grey scale range are used:

$$lab^*o_{378} = 64 + 127 lab^*o_3$$

$$lab^*l_{378} = 64 + 127 lab^*l_3$$

$$lab^*v_{378} = 64 + 127 lab^*v_3$$

If for the resulting  $lab^*olv_{378}$  data values less than 0 or values larger 255 occur they shall be skipped to zero or skipped to 1. Therefore, all  $lab^*olv_{378}$  values are in the range [0, 255].

NOTE If by some reason for all the television colours in the TLS18 colour space an encoding in the printing space ORS18 is preferred then all television colours are located within the extended range [-0,5, 1,5] of the printing space. No colour value will be skipped and multiple decoding and encoding will produce the same relative CIELAB data  $lab^*olv_3$ . A similar property is true in the inverse case and therefore the 7/8bit integer data may be very effective for many colour management applications because it is expected that no skipping of integer data occur for re-rendering.

## 6. Decoding integer $lab^*tch_{k8}$ , $lab^*nce_{k8}$ or $lab^*olv_{3k8}$ to standard CIELAB $LAB^*$ .

An image encoded in  $lab^*tch_{k8}$ ,  $lab^*nce_{k8}$ ,  $lab^*olv_{3k8}$ , or  $lab^*cmy_{3k8}$  color image encoding shall be decoded into standard CIELAB data  $LAB^*$  as specified for  $k=7$  or  $k=8$  in this section.

The conversion from  $lab^*tch_{k8}$ ,  $lab^*nce_{k8}$ ,  $lab^*olv_{3k8}$ , or  $lab^*cmy_{3k8}$  color image encoding to standard CIELAB data  $LAB^*$  shall be the inverse of the conversion from standard CIELAB data  $LAB^*$  to  $lab^*tch_{k8}$ ,  $lab^*nce_{k8}$ ,  $lab^*olv_{3k8}$ , or  $lab^*cmy_{3k8}$  color image encoding that was given in section 5.

### 6.1 Decoding integer data $lab^*tch_{k8}$ or $lab^*nce_{k8}$ to adapted CIELAB data $LAB^*_a$

#### 6.1.1 Decoding 8/8bits integer data $lab^*tch_{88}$ or $lab^*nce_{88}$ to relative CIELAB data $lab^*tch$ or $lab^*nce$

The three  $lab^*tch_{88}$  8-bit channel values in 3x8-bit RLAB  $lab^*$  (2005) color image encoding and 8 bits for the grey scale shall be assumed to be unsigned integers and shall be converted to RLAB  $lab^*$  (2005) component values  $lab^*tch$  as follows:

$$\begin{aligned} lab^*t &= lab^*t_{88} / 255 & \text{or} & & lab^*n &= lab^*n_{88} / 255 \\ lab^*c &= lab^*c_{88} / 255 \\ lab^*h &= lab^*h_{88} / 255 & \text{or} & & lab^*e &= lab^*e_{88} / 255 \end{aligned}$$

All  $lab^*tch_{88}$  and  $lab^*nce_{88}$  values are in the range [0, 255]. The resulting  $lab^*tch$  and  $lab^*nce$  values are then in the range [0, 1].

#### 6.1.2 Decoding 7/8bits integer data $lab^*tch_{78}$ or $lab^*nce_{78}$ to relative CIELAB data $lab^*tch$ or $lab^*nce$

The three  $lab^*tch_{78}$  8-bit channel values in 3x8-bit RLAB  $lab^*$  (2005) color image encoding and 7 bits for the grey scale shall be assumed to be unsigned integers and shall be converted to RLAB  $lab^*$  (2005) component values  $lab^*tch$  as follows:

$$\begin{aligned} lab^*t &= (lab^*t_{78} - 64) / 127 & \text{or} & & lab^*n &= (lab^*n_{78} - 64) / 127 \\ lab^*c &= (lab^*c_{78} - 64) / 127 \\ lab^*h &= lab^*h_{78} / 255 & \text{or} & & lab^*e &= lab^*e_{78} / 255 \end{aligned}$$

All  $lab^*tch_{78}$  and  $lab^*nce_{78}$  values are in the range [0, 255]. The resulting  $lab^*tch$  and  $lab^*nce$  values are then in the range [-0,5, 1,5].

#### 6.1.3 Decoding relative CIELAB data $lab^*tch$ to adapted CIELAB data $LAB^*_a$

The integer data  $h^*_8 = h^*_{78} = h^*_{88}$  in the range [0,255] shall be used to determine the two data  $C^*_{ab, Ma}$  and  $L^*_{Ma}$  of the Table C.1.

The starting data are

$$\begin{aligned} t^* &= lab^*t \\ c^* &= lab^*c \\ h^* &= lab^*h \end{aligned}$$

The basic equations for  $lab^*tch$  and others to be used are given in Annex B. The above values  $C^*_{ab, Ma}$  and  $L^*_{Ma}$  are the data for the maximum adapted colour  $M_a$  compared to a given adapted colour  $F_a$  of the same hue  $h^*$ . For the adapted colour  $F_a$  the relative CIELAB data lightness  $I^*$ , whiteness  $w^*$  and blackness  $n^*$  shall be calculated in the following sequence of the equations (1) to (7).

$$I^* = t^* + c^* \{ [L^*_M - L^*_N] / [L^*_W - L^*_N] - 0.5 \} \quad (1)$$

$$L^* = I^* [L^*_W - L^*_N] + L^*_N \quad (2)$$

$$C^*_{ab, a} = c^* C^*_{ab, ma} \quad (3)$$

$$h^*_a = h^* \quad (4)$$

$$w^* = t^* - 0.5 c^* \quad (5)$$

$$n^* = 1 - c^* - w^* \quad (6)$$



$$H_a^* = 360 h^* \quad (7)$$

$$a_a^* = C_{ab,a}^* \cos H_a^* \quad (8)$$

$$b_a^* = C_{ab,a}^* \sin H_a^* \quad (9)$$

The *relative* CIELAB data  $lab^*tch$  of the relative device dependent space NCCS (small letters) are given in **bold** and *italics* and the *standard* CIELAB data  $LAB^*$  (capital letters, except  $a_a^*$  and  $b_a^*$ ) are given only in *italics* for easy identification.

The resulting *relative CIELAB data*  $LCH_a^*$  and  $LAB_a^*$  shall be in floating point.

#### 6.1.4 Decoding *relative CIELAB data lab\*nce* to *adapted CIELAB data LAB<sub>a</sub>*

The integer data  $e_g^* = e_{78}^* = e_{88}^*$  in the range [0,255] shall be used to determine the two data  $C_{ab,Ma}^*$  and  $L_{Ma}^*$  and the hue value  $h^*$  of the Table C.7, which is the inverse table of table C.1.

The starting data are

$$n^* = lab^*n$$

$$c^* = lab^*c$$

$$e^* = lab^*e$$

The basic equations for *lab\*nce* and others to be used are given in Annex B. The above values  $C_{ab,Ma}^*$  and  $L_{Ma}^*$  are the data for the maximum *adapted* colour  $M_a$  compared to a given *adapted* colour  $F_a$  of the same elementary hue  $e^*$ . For the *adapted* colour  $F_a$  the *relative* CIELAB data whiteness  $w^*$ , blackness  $n^*$ , and lightness  $l^*$  shall be calculated in the following sequence of the equations (1) to (7).

$$w^* = 1 - c^* - n^* \quad (1)$$

$$t^* = w^* + 0.5 c^* \quad (2)$$

$$l^* = t^* + c^* \{ [L_M^* - L_N^*] / [L_W^* - L_N^*] - 0.5 \} \quad (3)$$

$$L^* = l^* [L_W^* - L_N^*] + L_N^* \quad (4)$$

$$C_{ab,a}^* = c^* C_{ab,ma}^* \quad (5)$$

$$h_a^* = h^* \quad \text{see Table C.7}$$

$$H_a^* = 360 h^* \quad (7)$$

$$a_a^* = C_{ab,a}^* \cos H_a^* \quad (8)$$

$$b_a^* = C_{ab,a}^* \sin H_a^* \quad (9)$$

The *relative* CIELAB data  $lab^*nce$  of the relative device dependent space NCCS (small letters) are given in **bold** and *italics* and the *standard* CIELAB data  $LAB^*$  (capital letters, except  $a_a^*$  and  $b_a^*$ ) are given only in *italics* for easy identification.

The resulting *relative CIELAB data*  $LCH_a^*$  and  $LAB_a^*$  shall be in floating point.

## 6.2 Decoding integer data $lab^*olv_{388}$ or $lab^*olv_{378}$ to *adapted CIELAB data LAB<sub>a</sub>*

### 6.2.1 Decoding 8/8bits integer data $lab^*olv_{388}$ to *relative CIELAB data lab\*olv<sub>3</sub>*

The three  $lab^*olv_{388}$  8-bit channel values in 3x8-bit RLAB  $lab^*$  (2005) color image encoding and 8 bits for the grey scale shall be assumed to be unsigned integers and shall be converted to RLAB  $lab^*$  (2005) component values  $lab^*olv_3$  as follows:

$$lab^*o_3 = lab^*o_{388} / 255$$

$$lab^*l_3 = lab^*l_{388} / 255$$

$$lab^*v_3 = lab^*v_{388} / 255$$

All  $lab^*olv_{388}$  values are in the range [0, 255]. The resulting  $lab^*olv_3$  values are then in the range [0,1].

### 6.2.2 Decoding 7/8bits integer data $lab^*olv_{378}$ to *relative CIELAB data lab\*olv<sub>3</sub>*

The three  $lab^*olv_{378}$  8-bit channel values in 3x8-bit RLAB  $lab^*$  (2005) color image encoding and 7 bits for the grey scale shall be assumed to be unsigned integers and shall be converted to RLAB  $lab^*$  (2005) component values  $lab^*olv_3$  as follows:

$$lab^*o_3 = (lab^*o_{378} - 64) / 127$$

$$lab^*l_3 = (lab^*l_{378} - 64) / 127$$

$$lab^*v_3 = (lab^*v_{378} - 64) / 127$$

All  $lab^*o_{378}$  values are in the range [0, 255]. The resulting  $lab^*o/v_3$  values are then in the range [-0,5, 1,5].

### 6.2.3 Decoding *relative* CIELAB data $lab^*o/v_3$ to *adapted* CIELAB data $LAB_a$

The minimum, difference and maximum of the three values  $lab^*o/v_3$  determine blackness  $n^*$ , chromaticness  $c^*$  and whiteness  $w^*$

$$n^* = \min ( lab^*o_3, lab^*l_3, lab^*v_3 )$$

$$w^* = 1 - \max ( lab^*o_3, lab^*l_3, lab^*v_3 )$$

$$c^* = 1 - n^* - w^*$$

The hue is to be decided depending on the six sector of the six chromatic colours in a regular hexagon.

$$x = lab^*o_3 \cos 30 - lab^*l_3 \cos 30$$

$$y = - lab^*v_3 + lab^*o_3 \sin 30 + lab^*l_3 \sin 30$$

$$h^*_{olv3Ma} = \text{atan} ( x / y ) / 360$$

Table D.1 uses the integer data  $h^*_{olv3Ma}$  as index in the range [0,255]. Table C.8 shall be used to determine the two data  $C^*_{ab,Ma}$  and  $L^*_{Ma}$ .

The starting data are

$$n^* = lab^*n$$

$$c^* = lab^*c$$

$$w^* = lab^*w$$

The above values  $C^*_{ab,Ma}$  and  $L^*_{Ma}$  are the data for the maximum *adapted* colour  $M_a$  compared to a given *adapted* colour  $F_a$  of the same hue  $h^*_{olv3Ma}$ . For the *adapted* colour  $F_a$  the *relative* CIELAB data triangle lightness  $t^*$ , lightness  $I^*$  and hue  $h^*$  shall be calculated in the following sequence of the equations (1) to (7).

$$t^* = w^* + 0.5 c^* \quad (1)$$

$$I^* = t^* + c^* \{ [ L^*_{Ma} - L^*_N ] / [ L^*_W - L^*_N ] - 0.5 \} \quad (2)$$

$$L^* = I^* [ L^*_W - L^*_N ] + L^*_N \quad (3)$$

$$C^*_{ab,a} = c^* C^*_{ab,Ma} \quad (4)$$

$$h^*_a = h^* \quad (5)$$

$$H^*_a = 360 h^* \quad (6)$$

$$a^*_a = C^*_{ab,a} \cos H^*_a \quad (7)$$

$$b^*_a = C^*_{ab,a} \sin H^*_a \quad (8)$$

The *relative* CIELAB data of the relative device dependent space NCCS (small letters) are given in **bold** and *italics* and the *standard* CIELAB data  $LAB^*$  (capital letters) are given only in *italics* for easy identification.

The resulting *relative CIELAB data*  $LCH^*_a$  and  $LAB^*_a$  shall be in floating point.

### 6.3 Decoding *adapted* CIELAB data $LAB_a$ to *standard* CIELAB data $LAB^*$

The *adapted* CIELAB data  $LAB^*_a$  shall be converted to *standard* CIELAB data  $LAB^*$  as follows:

The following four equations transform all the *adapted* CIELAB data  $LAB^*_a$  which are located on the achromatic axis ( $a^*=b^*=0$ ) between N and W in the *adapted* CIELAB space into the *standard* CIELAB space. The equations are called the chroma adaptation (a) equations.

$$I^* = (L^*_a - L^*_{Na}) / (L^*_{Wa} - L^*_{Na}) \quad (0 \leq I^* \leq 1 \text{ is the } \textit{relative} \text{ CIELAB lightness between W and N})$$

$$L^* = L^*_a \quad (\text{no lightness change by the chroma adaptation (a) equations})$$

$$a^* = a^*_a + a^*_N + (a^*_W - a^*_N) I^* \quad (a^*_W \text{ and } a^*_N \text{ are CIELAB } a^*\text{-chroma of White W and Black N})$$

$$b^* = b^*_a + b^*_N + (b^*_W - b^*_N) I^* \quad (b^*_W \text{ and } b^*_N \text{ are CIELAB } b^*\text{-chroma of White W and Black N})$$

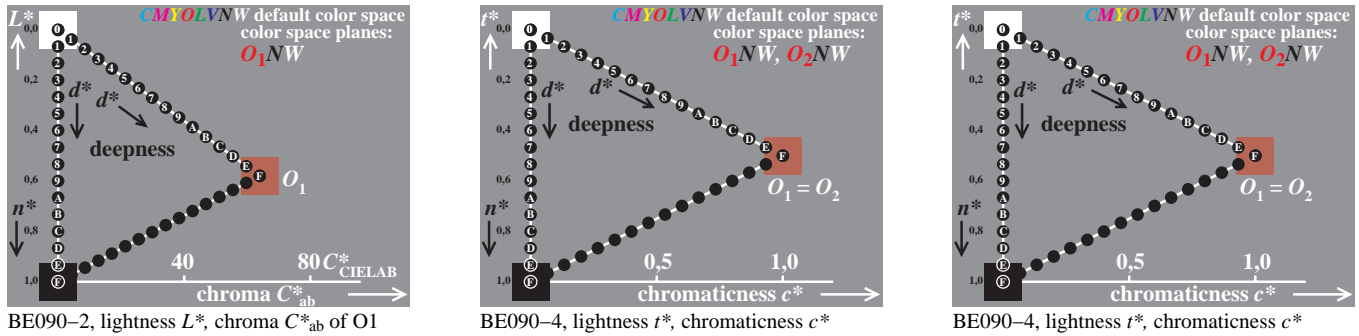
NOTE1 For the Offset Reflective System ORS18 the *standard* CIELAB data  $LAB^*$  of black N and white W are given in Table 1 and the *adapted* CIELAB data  $LAB^*_a$  are given in Table 2.

NOTE2 For the Television Luminous System TLS18 the *standard* CIELAB data  $LAB^*$  of black N and white W are

given in Table 4. In this case the data  $LAB^*$  and  $LAB^*_a$  are identical because for TLS18 it is valid  $a^*_N = b^*_N = a^*_W = b^*_W = 0$ .

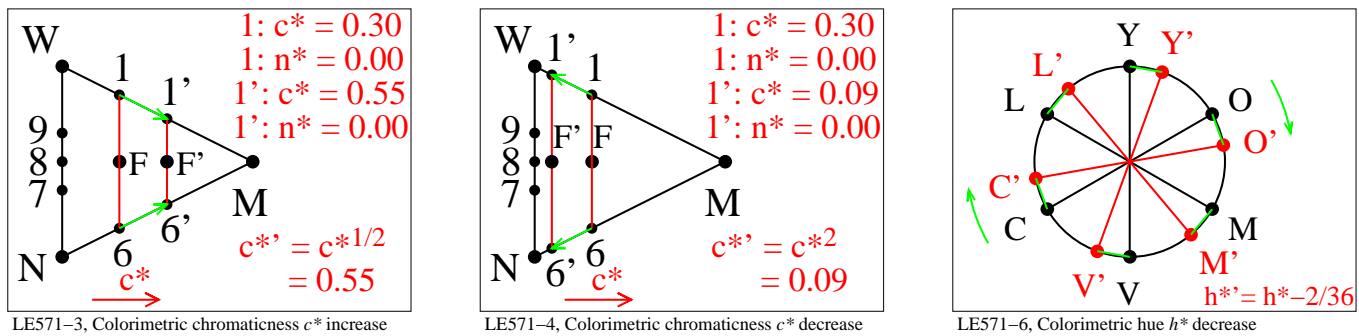
## 7. Colour input, rendering and output based on RLAB lab\* (2005)

### 7.1 Colour management and colour rendering based on RLAB lab\* (2005)



**Figure 6: From adapted CIELAB data  $LCH^*_a$  via relative CIELAB data  $lab^*Ich$  to  $lab^*tch$**

Fig. 6 shows the transfer from adapted CIELAB data  $LCH^*_a$  to relative CIELAB data  $lab^*Ich$  and  $lab^*tch$ . Hue is constant and the right figure shows the 16 step series within the Natural Colour Connections Space (NCCS). This space has high perceptual isometry (visual uniformity) which is of large importance for effective communication and compression.



**Figure 7: Rendering to larger or smaller chromaticness  $c^*$  or a clockwise hue shift  $h^*$**

Fig. 7 shows examples for colour rendering in the NCCS which produces larger (left) or smaller (middle) chromaticness  $c^*$  or a clockwise (right) hue shift  $h^*$ . The chromaticness change can be done only if the blackness data  $lab^*n$  are kept constant during the chromaticness transformation. An example rendering transformation is

$$c^{*'} = c^{*1/2} \quad \text{and} \quad n^{*'} = n^*$$

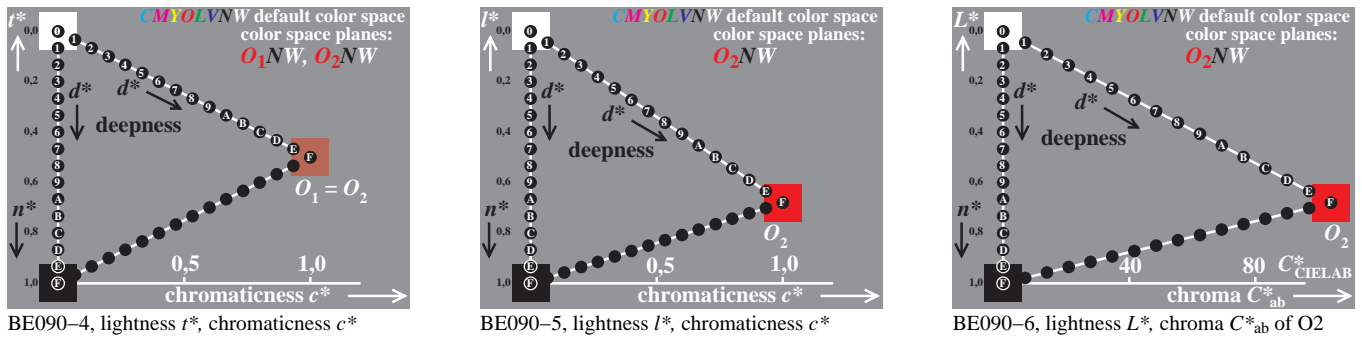
Then the chromaticness  $c^* = 0$  and  $c^* = 1$  will not change and  $c^* = 0,3$  will change to  $c^{*'} = 0,55$ , which is more chromatic.

Another example transformation is a clockwise hue shift by 20 degrees (right)

$$h^{*'} = h^* - 2/36$$

One or both of the above changes may be included before the image data  $lab^*tch$  are encoded, compare section 5.3.2 and 5.3.3. If the image data are already encoded in  $lab^*olv_{378}$  then at first a decoding to  $lab^*tch$  is necessary to make the intended changes and then to encode again to  $lab^*olv_{378}$ .

It is a large advantage of this Technical Report that methods for simple and effective visual changes are defined using effective relative device coordinates similar to the Natural Colour System NCS. Such simple changes seem not possible if only  $lab^*olv = rgb^*$  coordinates or other  $rgb$  coordinates of sRGB or Adobe RGB (1998) are used.



**Figure 8: From relative CIELAB data  $lab^*tch$  via  $lab^*lch$  to adapted CIELAB data  $LCH^*_a$**   
 Fig.8 shows the transfer from the Natural Colour Connections Space (NCCS) with relative CIELAB data  $lab^*tch$  via the relative CIELAB data  $lab^*lch$  to the adapted CIELAB data  $LCH^*_a$  for a constant hue  $h^*$ .

One must realize for the relative reproduction of this Technical Report that in the CIELAB space and the hue plane O – W – N the radial chroma  $C^*_{ab,a}$  and the lightness  $L^*_a$  is different for input ( $O_1$ ) and output ( $O_2$ ). The intention and a large advantage is the equal relative spacing of the 16 steps for both input and output.

There are possibilities to increase (or decrease) the chromaticness, compare Fig. 7. The chromaticness increase will not maintain the spacing but make the grass and the sky more chromatic. This may produce a more pleasant picture. If for both the input and output device the CIELAB data  $LAB^*$  of the eight colours CMYOLVNW are known then not only a relative reproduction in  $lab^*$  but also an absolute reproduction in  $LAB^*$  is possible and may be useful. The methods of this Technical Report allow to design appropriate rendering methods which produce this “softproof” within the common colour gamut of both the input and the output device. But in this case the colours outside the comment colour gamut are clipped and some information is lost.

### 7.2 Equivalent colorimetric data based on RLAB lab\* (2005)

Equivalent colorimetric data have an exact and simple relationship to the same standard CIELAB data  $LAB^*$ . For the same colour stimuli the adapted CIELAB data  $LAB^*_a$  and  $LCH^*_a$  are equivalent colorimetric data. For the same colour stimuli the relative CIELAB data  $lab^*tab = tab^*$ ,  $lab^*tch = tch^*$ ,  $lab^*lab = lab^*$ ,  $lab^*lch = lch^*$ ,  $lab^*nch = nch^*$ ,  $lab^*nce = nce^*$  are equivalent colorimetric data.

**Table 6: Equivalent colorimetric data which belong to the same colour stimuli**

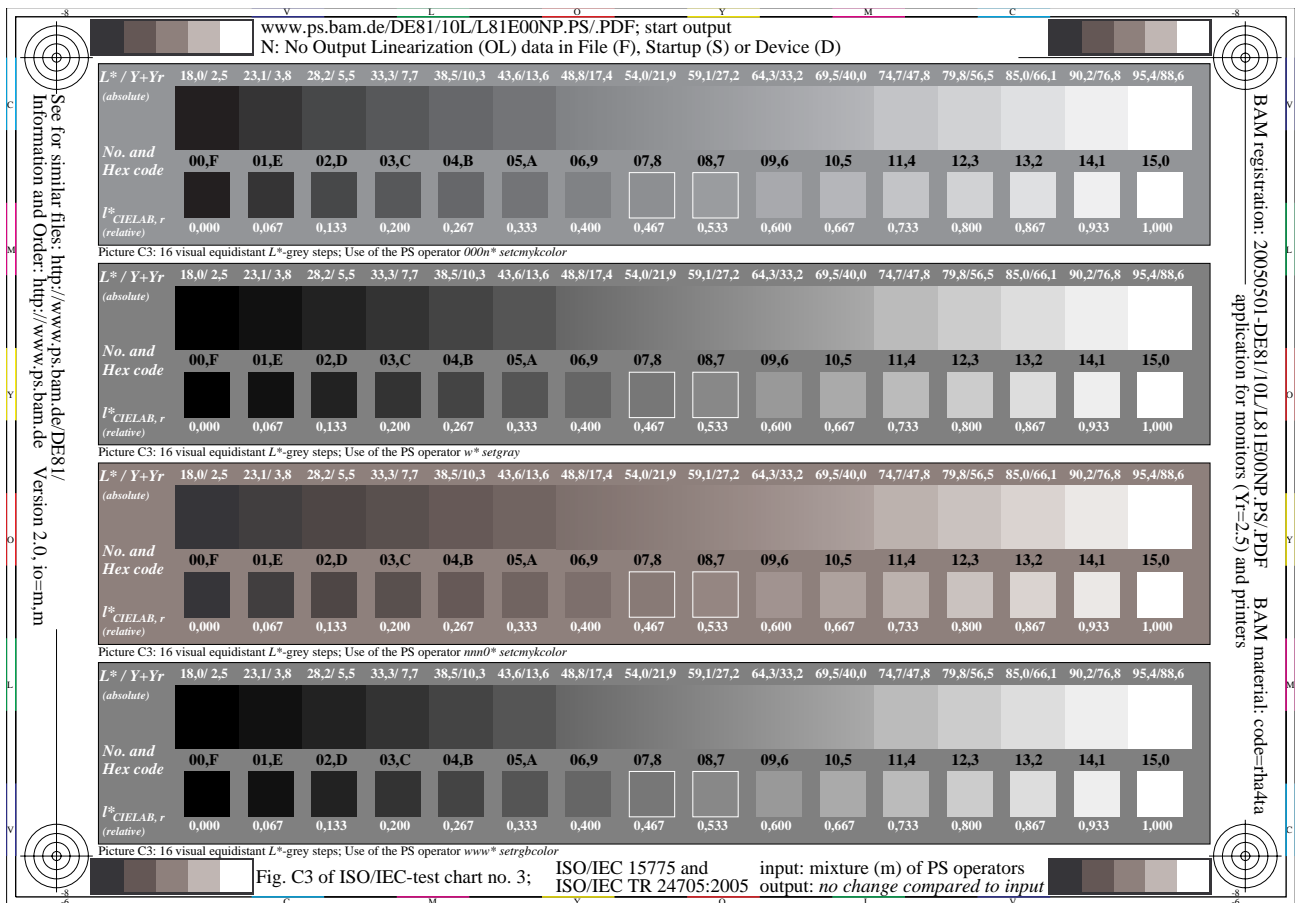
5 steps of grey series black - white (N - W)	Colour space, colour space coordinates and PostScript operator calculations according to ISO/IEC 15775:1999-12			
Linear mixture between black and white in CIELAB colour space	$L^*$ CIE $w^* = l^*$ <i>setgray</i>	CMYN (CMYK) $000n^*$ <i>setcmykcolor</i>	CMYN (CMYK) $cmy0^*$ <i>setcmykcolor</i>	OLV (RGB) $www^*$ <i>setrgbcolor</i>
1,00 N + 0,00 W (black N)	0,00	0,00 0,00 0,00 1,00	1,00 1,00 1,00 0,00	0,00 0,00 0,00
0,75 N + 0,25 W	0,25	0,00 0,00 0,00 0,75	0,75 0,75 0,75 0,00	0,25 0,25 0,25
0,50 N + 0,50 W	0,50	0,00 0,00 0,00 0,50	0,50 0,50 0,50 0,00	0,50 0,50 0,50
0,25 N + 0,75 W	0,75	0,00 0,00 0,00 0,25	0,25 0,25 0,25 0,00	0,75 0,75 0,75
0,00 N + 1,00 W (white W)	1,00	0,00 0,00 0,00 0,00	0,00 0,00 0,00 0,00	1,00 1,00 1,00

LE420-1, colorimetric relationship of  $w^*$ ,  $000n^*$ ,  $cmy0^*$ ,  $www^*$  for a 5 step scale: black – white

5 steps of colour series black - white (N - W)	Colour space, colour space coordinates and PostScript operator calculations according to ISO/IEC 15775:1999-12		
Linear mixture between black and white in CIELAB colour space	CIELAB adapted $LAB^*_a$ (adapted) $LAB^*_a$ <i>setcolor</i>	CIELAB relative $lab^*tch = tch^*$ $tch^*$ <i>setcolor</i>	CIELAB relative $lab^*nce = nce^*$ $nce^*$ <i>setcolor</i>
1,00 N + 0,00 W (black N)	18.01 0.00 0.00	0,00 0,00 –	1,00 0,00 –
0,75 N + 0,25 W	37.35 0.00 0.00	0,25 0,00 –	0,75 0,00 –
0,50 N + 0,50 W	56.70 0.00 0.00	0,50 0,00 –	0,50 0,00 –
0,25 N + 0,75 W	76.05 0.00 0.00	0,75 0,00 –	0,25 0,00 –
0,00 N + 1,00 W (white W)	95.41 0.00 0.00	1,00 0,00 –	0,00 0,00 –

LE420-7, colorimetric relationship of  $LAB^*_a$ ,  $tch^*$ ,  $nce^*$  for a 5 step scale: black – white

Table 6 shows equivalent colorimetric data which belong to the same colour stimuli. A device system may produce the same output, if the PS operators  $w^*$  *setgray*,  $000n^*$  *setcmykcolor*,  $cmy0^*$  *setcmykcolor*, and  $www^*$  *setrgbcolor* are used or not.



**Figure 9: ISO/IEC-test chart for output of colour stimuli with equivalent colorimetric data.**

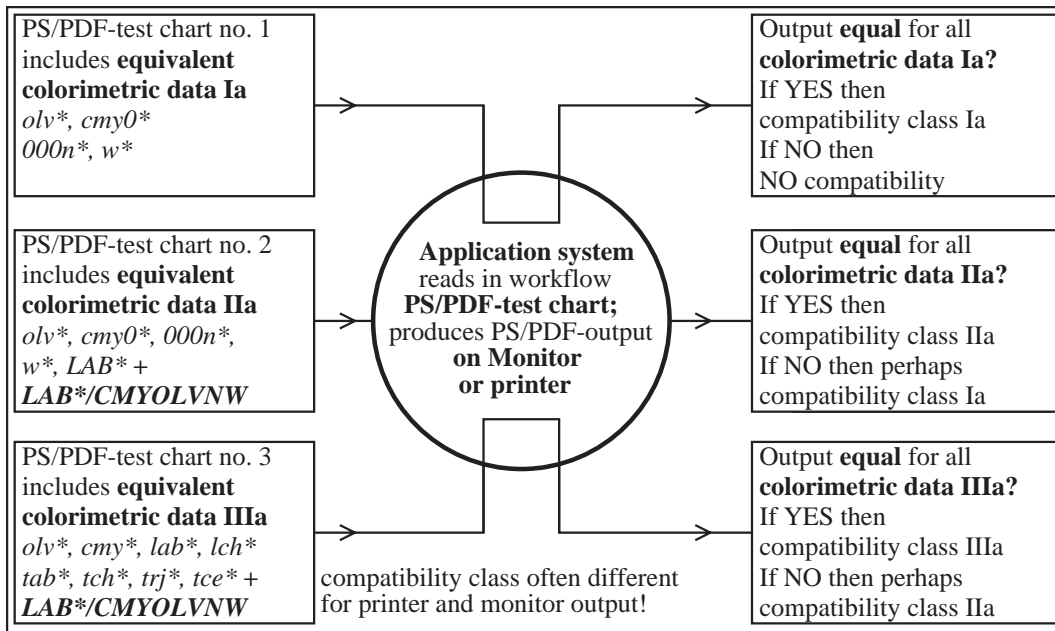
Fig. 9 shows an ISO/IEC test chart for output of colour stimuli with equivalent colorimetric data. Different PS operators are used for output.

The colorimetric relationship between the different *standard* and *relative* CIELAB data  $LAB^*$  and  $LCH^*$ ,  $lab^*tch$  and  $lab^*olv$  and others raise the question if it is possible to produce the same output for all the different equivalent coordinates which belong to the same colour stimuli.

In colour image encoding technology there is a similar intention: the same output shall be produced if the encoding is done by *rgb* data of either RLAB  $lab^*$  (2005) of this Technical Report, sRGB or Adobe RGB (1998).

The intention of equal output for both equivalent colours and for different colour image encoding shall lead to test methods, which test the compatibility. The above ISO/IEC-test chart is one possibility.

Table 6 shows four different colorimetric colour coordinates of a five step grey scale. The coordinates of the 5 step grey scale can be described by at least 4 different simple coordinates. Some printers show the same output and others show between 2 and 4 different grey scales. In some cases the output on the displays is different and the output on printers is the same and vice versa.



LE440-72, Test of the compatibility class of the application system for PS/PDF output on monitor or printer

**Figure 10: Test of compatibility class for application system which reads in workflow PDF/PS files**

Fig. 10 shows the test for the compatibility class of an application system which reads in the workflow PDF/PS files and produces a PDF/PS output on a display system or a printer. There are many application programs which produce the compatibility class I, for example the PDF/PS Reader and Output software *GostScript / GostView* which is in the internet freely available for the computer operating systems Windows, Mac, and Unix.

For the software default settings the present software versions of *Adobe Acrobat*, *Adobe Reader*, *Adobe Photoshop*, *Adobe Illustrator* show NO compatibility. However, for the different colorimetric coordinates there seem to be some solutions after a change of the present default settings. Older versions for example *Adobe Photoshop 3.5 on Unix* and *Adobe Display PostScript* and *Display PostScript on Silicon Graphics*, *Mac OS X Server (Software Yap)* and *Compac Open VMS (software Decwrite)* show the compatibility to class I.

According to this Technical Report the three values 0,5 of either  $cmY0^*$  or  $olv^*$  and the one value  $n^*=w^*=0.5$  of  $000n^*$  and  $w^*$  shall produce

1. the same grey colour
2. a grey colour which is visually in the middle between black and white

If at least the first property is true then the application program agrees to compatibility class I. If NOT there is NO compatibility.

**Table 7: Colorimetric colour coordinates for a five step scale between white and cyan blue**

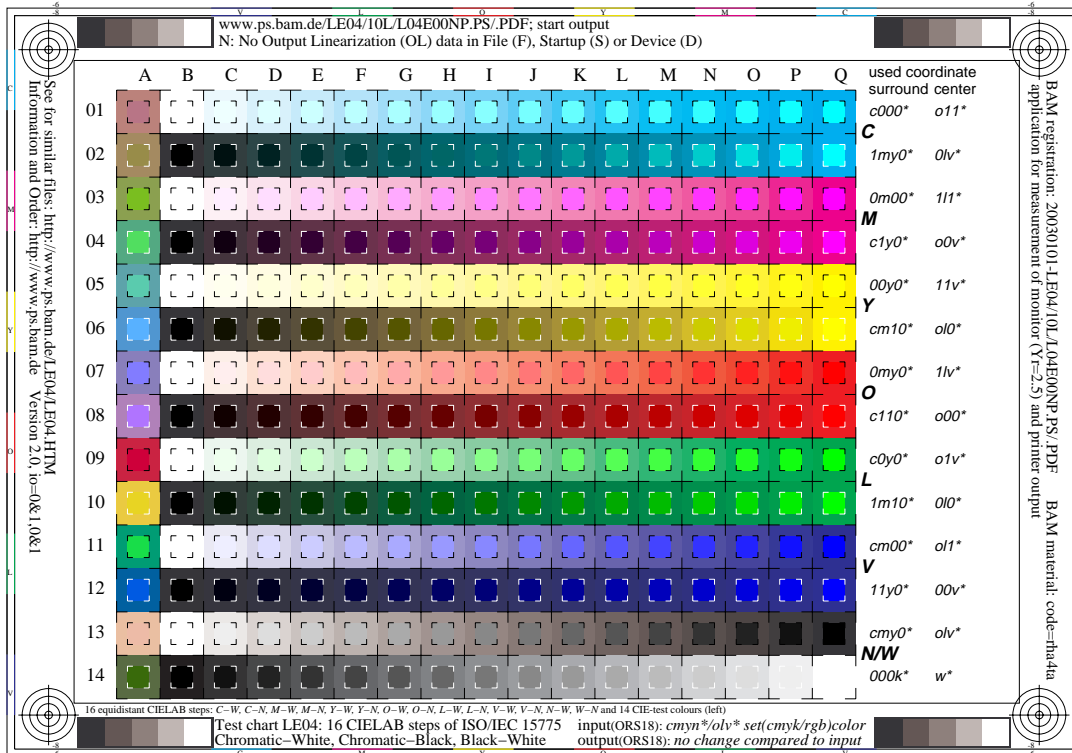
5 steps of colour series cyan blue - white (C - W)	Colour space, colour space coordinates and PostScript operator calculations according to ISO/IEC 15775:1999-12		
Linear mixture between cyan blue and white in CIELAB colour space	CIELAB absolute $LAB^*LAB = LAB^*$ $LAB^* setcolor$	CIELAB relative $lab^*cmY0 = cmY0^*$ $cmY0^* setcmYkcolor$	CIELAB relative $lab^*olv = olv^*$ $olv^* setrgbcolor$
1,00 C + 0,00 W (cyan blue C)	58.62 -30.62 -42.74	1,00 0,00 0,00 0,00	0,00 1,00 1,00
0,75 C + 0,25 W	67.82 -23.21 -30.86	0,75 0,00 0,00 0,00	0,25 1,00 1,00
0,50 C + 0,50 W	77.02 -15.80 -18.98	0,50 0,00 0,00 0,00	0,50 1,00 1,00
0,25 C + 0,75 W	86.21 -8.39 -7.11	0,25 0,00 0,00 0,00	0,75 1,00 1,00
0,00 C + 1,00 W (white W)	95.41 -0.98 4.76	0,00 0,00 0,00 0,00	1,00 1,00 1,00

LE421-1, colorimetric relationship of  $LAB^*a$ ,  $cmY0^*$ ,  $olv^*$  for a 5 step scale: cyan blue – white

Table 7 shows the colorimetric colour coordinates for a five step scale between white and cyan blue. If all the coordinates are used in one PDF file and the output of the three colour series is the same, then this is an indication for compatibility class II. For an example test file which uses the  $LAB^*$  data see the URL (200 kByte)

<http://www.ps.bam.de/DE92/>

The MTL code version 2.0 of ISO/IEC TR 19797 shows the compatibility class II and the next version 3.0 of the MTL code is intended to show the compatibility class III.



**Figure 11: Test chart with image data ( $cmY_0^*$ ,  $olv^*$ ,  $000n^*$ ,  $w^*$ ) for the compatibility class I test**

Fig. 11 shows a test chart with the colour coordinates ( $cmY_0^*$ ,  $olv^*$ ,  $000n^*$ ,  $w^*$ ) for the compatibility class I test. The outer squares are defined by the coordinates  $cmY_0^*$  and the inner squares by the coordinates  $olv^*$  (using the 1 minus relation). It depends on the PDF Reader, the PDF Viewer or the PDF/PS printer if the output is equal (compatibility class I) or not.

The version 2 of the MTL code used in ISO/IEC TR 19797 allows to use additionally the  $LAB^*$  (CIELAB) data for the production of the same output which is the property of class II. The version 3 of the MTL code will allow that the user may take a triple of data out of the many colorimetric data  $lab^*$ ,  $lch^* tab^*$ ,  $tch^* trj^*$ ,  $tce^*$ ,  $nce^*$ . The PDF files will for any triple of data lead to the same output (compatibility to class III).

The question if a grey colour with the three values 0.5 of the colorimetric coordinates  $olv^*$  is visually in the middle between black and white is not answered by the test of Fig. 11. After linearization of the 16 step output according to ISO/IEC TR 19797 this additional goal will be reached.

### 7.3 Device dependent colorimetric data and ambient flare based on RLAB $lab^*$ (2005)

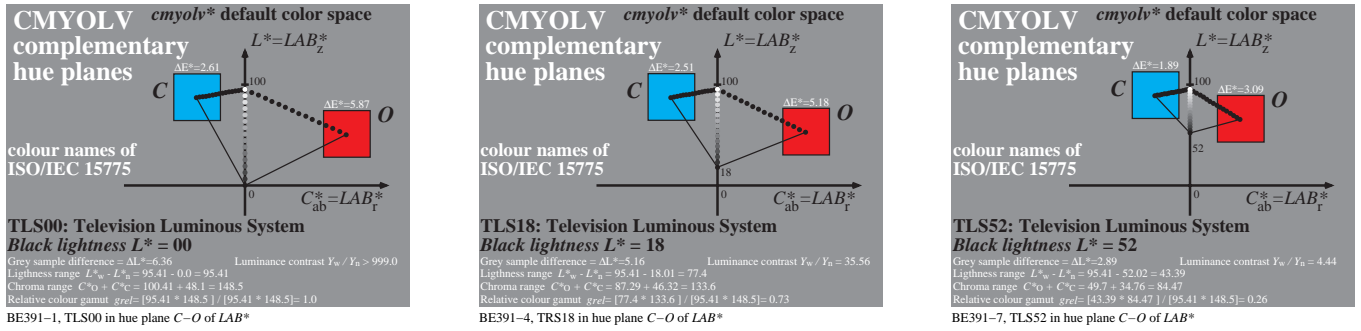
Device dependent ambient flare is ambient light, reflected from an imaging device system, that has not been modulated by the means used to produce the image, compare also CIE Publication 122. Ambient flare lightens all colours, for example on a projection screen or on a monitor and reduces the lightness and luminance contrast, see also Annex A with colorimetric data for eight different lightness and luminance contrast ratios

The standard lightness contrast between medium white and medium black is  $c_{L^*} = 5,29$  ( $=L^*_W : L^*_N = 95,41 : 18,01$ ). The corresponding luminance contrast value is  $c_Y = 35,29$  ( $=L^*_W : L^*_N = 88,59 : 2,51$ ). In ISO 22018-1, the ambient flare is called veiling glare.

Ambient flare shall be always included in the measurement data. If a telespectoradiometer is used at the position of the observer then the ambient flare is included in the measurement data of a monitor or a projection screen. In offices the above standard luminance contrast value  $c_Y = 35.29$  is only in rare cases less compared to this value.

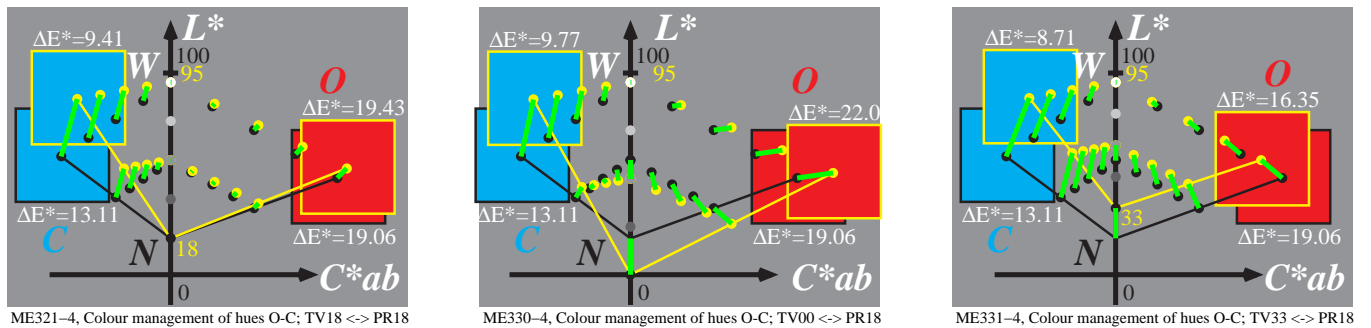
The standard luminance contrast  $c_Y = 379$  of ICC colour management for graphic arts applications is not recommended because it produces may problems if applied to office applications.

The ambient flare changes the standard CIELAB data  $LAB^*_a$  of monitors and of projected colors to a high degree. Colour differences of up to 20 CIELAB for monitors and up 60 CIELAB for projected colours may occur. In a worse case the lightness range and chroma range of projected images shrinks to 1/3 (for  $L^*_N = 70$ ) and then the colour gamut may decrease to 1/9. In the next figure for the right (a worse) case ( $L^*_N = 52$ ) is selected.



**Figure 12: Change of chroma and lightness for projected colours by the ambient light**  
 Fig. 12 shows the change of chroma and lightness for projected colours by the ambient light. The colour gamut decreases between the dark room condition (left) to the standard condition ( $L^*_N = 18$ , middle) by a factor 0.79 and to the condition ( $L^*_N = 52$ , right) by a factor 0.26.

The intention of this Technical Report is to produce visually equally space 16 step colour series for the different ambient light conditions.



**Figure 13: Rendering between input spaces TLS00, TLS18, TLS33 and output space ORS18**  
 Fig. 13 shows the colorimetric rendering of this Technical Report between three input spaces of television TLS00, TLS18, TLS33 in three ambient light conditions and the offset printing output space ORS18.

It is an advantage of this Technical Report that there is a well defined and effective colorimetric solution for every viewing condition. The result can be studied visually, see for example the test file

<http://www.ps.bam.de/ME15/10L/L15E00FP.PDF>

This test chart with 16 pages is intended to produce 16 step grey scales for luminous colours on projection screens with eight different ambient flare. The luminance contrast changes between larger 200:1 and 2;1 between white and black.

## 8. RLAB lab\* (2005) color image encoding and ICC colour management

This section is not completed at the moment and open for discussion.

NOTE Annex F include tables with the connection between the *relative* CIELAB data  $lab^*_{o/v}$  and the intended *adapted* CIELAB data  $LAB^*_a$  for a 5x5x5, 8x8x8, and 16x16x16  $o/v$ -cube. The data shall be used to produce the ICC lookup tables  $o/v^* - LAB^*_a$

For compliance with this specification the use of the RLAB  $lab^*$  (2005) color image encoding shall be specified by using the RLAB  $lab^*$  (2005) ICC profile.

Many image file formats include means to indicate the method used for encoding an image. The RLAB  $lab^*$  (2005) ICC profile, specified in section 8 and Annex F, shall be used to indicate the use of the RLAB  $lab^*$  (2005) color image encoding.

For this purpose, the RLAB  $lab^*$  (2005) ICC profile shall be embedded in PDF, PICT, EPS, TIFF, JFIF, JPEG, and GIF files. ICC.1:2004-10 specifies how to embed ICC profiles in PICT, EPS, TIFF, JFIF (and JPEG) and GIF files.

The PDF Reference, version 1.3 or later, specifies how to use ICCBased Color Spaces to embed ICC profiles. In addition, when the Output Intent of a PDF file is the RLAB  $lab^*$  (2005) color image encoding, the OutputConditionIdentifier shall be RLAB  $lab^*$  (2005) including spaces and parentheses.

CalRGB Color Spaces should not be used for RLAB  $lab^*$  (2005) color image encodings in PDF files, as CalRGB cannot store a name for the color image encoding



## Annex A: Tables with *different* CIE data of standard devices

In this Annex A for the standard colours CMYOLVNW the *standard* CIELAB data, the *standard* CIEXYZ data, and the CIE chromaticity ( $x, y$ ) data are given for eight standard devices:

1. Television Luminous System TLSxx (xx=00, 06, 11, 18, 27,38, 52, 70) with TLS18 = TRS18
2. Offset Luminous System OLSxx (xx=00, 06, 11, 18, 27,38, 52, 70) with OLS18 = ORS18

The eight colours CMYOLVNW appear on the different devices in different viewing situations.

The data of the system Television Reflective System TRS18 and of the Television Luminous System TLS18 are identical. The data of the system Offset Reflective System ORS18 and of the Offset Luminous System OLS18 are identical.

In application colour management software needs a solution for the colorimetric transfer from TLS18 to ORS18 and vice versa. In this Technical Report in any case the *standard* CIELAB data of one device system are transferred to the *standard* CIELAB data of the other device system. The *standard* CIELAB data  $LAB^*$  are in any case different but the *relative* CIELAB data  $lab^*$  are equal.

According to the figures in 3.18 the colorimetric gamut between input and output may change by a factor 9. Therefore a reproduction with the same *standard* CIELAB data in input and output is usually not appropriate. The reproduction intent of this Technical Report maintains the *standard* CIELAB hue, the *standard* CIELAB relative chroma and lightness, compare section 4.3.

The Offset Reflective and Luminous Systems have *standard* CIELAB data  $a_N^* \neq 0, a_W^* \neq 0, b_N^* \neq 0, b_W^* \neq 0$ . The white paper and the printed black is visually accepted as achromatic. Therefore it is appropriate to transfer all *standard* CIELAB data to  $a_N^* = a_W^* = b_N^* = b_W^* = 0$  for white and black and all grey colours on a line between black and white in the *standard* CIELAB space.

The following four equations transform all the *standard* CIELAB data  $L^*, a^*, b^*$  which are located on a straight line between N and W in the *standard* CIELAB space to the achromatic axis ( $a^*=b^*=0$ ) in the *adapted* CIELAB space. The equations are called the chroma adaptation (a) equations.

$$\begin{aligned}
 I^* &= (L^* - L_N^*) / (L_W^* - L_N^*) && (0 \leq I^* \leq 1 \text{ is the } \textit{relative} \text{ CIELAB lightness between W and N}) \\
 L_a^* &= L^* && (\text{no lightness change by the chroma adaptation (a) equations}) \\
 a_a^* &= a^* - a_N^* - (a_W^* - a_N^*) I^* && (a_W^* \text{ and } a_N^* \text{ are CIELAB } a^*\text{-chroma of White W and Black N}) \\
 b_a^* &= b^* - b_N^* - (b_W^* - b_N^*) I^* && (b_W^* \text{ and } b_N^* \text{ are CIELAB } b^*\text{-chroma of White W and Black N})
 \end{aligned}$$

The chroma adaptation equations and the following inverse equations

$$\begin{aligned}
 I^* &= (L_a^* - L_{Na}^*) / (L_{Wa}^* - L_{Na}^*) && (L_N^* = L_{Na}^*, L_W^* = L_{Wa}^*) \\
 L^* &= L_a^* \\
 a^* &= a_a^* + a_N^* + (a_W^* - a_N^*) I^* \\
 b^* &= b_a^* + b_N^* + (b_W^* - b_N^*) I^*
 \end{aligned}$$

are used for the transform of the achromatic colours in the ISO/IEC-test charts.

The chroma adaptation equations are used to extrapolate the *standard* CIELAB data for the achromatic colours Black N0 and White W1 in Table 1 and for the transfer of the chroma adapted colour data of Table 2 which are used to calculate the *standard* CIELAB differences between the printer and the monitor colours. There is no lightness colour difference between the monitor and printer White W and Black N. There may be lightness differences for the two 16 step grey scales if the scaling is different. Equal relative scaling between  $L_N^*$  and  $L_W^*$  is the reference.

NOTE Up to now the CIE has defined equations for chromatic adaptation based on chromaticity ( $x, y$ ) which allow to transfer only one colour from the device chromaticity to the chromaticity of D65. This colour is usually white but in application the chromaticity of both is different from the chromaticity of D65 and therefore the above "chroma adaptation equations" are an appropriate solution.



Table A.1 : CIE data of Television Systems TRS18 and TLSxx (xx = 00, 06, 11, 18)

www.ps.bam.de/LE49/10L/L49E00NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

Colorimetric data of "Standard Original": Television Reflective System TRS18 for CIE lightness L*=18 of black											
System TRS18	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*ab=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Reflective CIE, Yn=2.52 and CIELAB zero point) (CIELAB according to ISO/IEC 15775)	C	87.14	-44.42	-13.12	46.33	48.72	70.29	94.79	0.2279	0.3288	0.7934
	V (B)	31.9	24.46	-37.38	44.68	9.36	7.04	23.51	0.2346	0.1764	0.0795
	M	59.01	89.33	-19.43	91.42	53.43	27.04	44.82	0.4265	0.2158	0.3052
	O (R)	52.76	71.63	49.88	87.29	37.9	20.83	4.41	0.6003	0.3299	0.2351
	Y	92.74	-20.03	84.97	87.3	68.68	82.37	14.66	0.4144	0.4971	0.9298
	L (G)	84.0	-78.99	73.94	108.2	33.17	64.07	13.0	0.3009	0.5812	0.7231
	N	18.01	0.0	0.0	0.01	2.4	2.52	2.74	0.3127	0.329	0.0284
	W	95.41	0.0	0.0	0.01	84.21	88.59	96.48	0.3127	0.329	1.0
	NO	0.01	0.0	0.0	0.01	0.0	0.0	0.0	0.3127	0.329	0.0
	W1	100.0	0.0	0.0	0.01	95.05	100.0	108.9	0.3127	0.329	1.1288

Calculated colorimetric data: Television Luminous System (TLSxx) for CIE lightness L*=xx=00, 06, 11, 18 of black											
System TLS00	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*ab=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=0.0)	C	86.88	-46.15	-13.54	48.11	47.68 (=47.68+0.0)	69.76 (=69.76+0.0)	94.74 (=94.74+0.0)	0.2247	0.3288	0.7874
	V (B)	25.72	31.45	-44.28	54.32	7.17 (=7.17+0.0)	4.65 (=4.65+0.0)	21.37 (=21.37+0.0)	0.2161	0.1402	0.0525
	M	57.31	94.35	-20.68	96.59	52.53 (=52.53+0.0)	25.24 (=25.24+0.0)	43.31 (=43.31+0.0)	0.4339	0.2084	0.2849
	O (R)	50.5	76.91	64.55	100.41	36.54 (=36.54+0.0)	18.84 (=18.84+0.0)	1.71 (=1.71+0.0)	0.64	0.33	0.2127
	Y	92.66	-20.68	90.75	93.08	68.22 (=68.22+0.0)	82.19 (=82.19+0.0)	12.27 (=12.27+0.0)	0.4194	0.5052	0.9278
	L (G)	83.62	-82.74	79.9	115.03	31.68 (=31.68+0.0)	63.35 (=63.35+0.0)	10.55 (=10.55+0.0)	0.3	0.6	0.715
	N	0.0	0.0	0.0	0.0	0.0 (=0.0+0.0)	0.0 (=0.0+0.0)	0.2789	0.2934	0.0	
	W	95.41	0.0	0.0	0.0	84.21 (=84.21+0.0)	88.59 (=88.59+0.0)	96.48 (=96.48+0.0)	0.3127	0.329	1.0
	NO	0.0	0.0	0.0	0.0	-2.45 (= -2.45+0.0)	-2.58 (= -2.58+0.0)	-2.81 (= -2.81+0.0)	0.3127	0.329	-0.0292
	W1	100.13	0.0	0.0	0.0	95.37 (=95.37+0.0)	100.33 (=100.33+0.0)	109.26 (=109.26+0.0)	0.3127	0.329	1.1325

System TLS06	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*ab=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=0.63)	C	86.94	-47.66	-13.43	47.66	47.94 (=47.34+0.6)	69.89 (=69.26+0.63)	94.75 (=94.06+0.69)	0.2255	0.3288	0.7889
	V (B)	27.44	29.31	-42.29	51.46	7.72 (=7.12+0.6)	5.25 (=4.62+0.63)	21.91 (=21.22+0.69)	0.2214	0.1505	0.0593
	M	57.74	93.06	-20.36	95.26	52.75 (=52.16+0.6)	25.69 (=25.06+0.63)	43.68 (=43.0+0.69)	0.432	0.2103	0.2899
	O (R)	51.08	75.54	59.69	96.28	36.88 (=36.28+0.6)	19.34 (=18.71+0.63)	2.39 (=1.7+0.69)	0.6293	0.33	0.2183
	Y	92.68	-20.51	89.24	91.57	68.34 (=67.74+0.6)	82.24 (=81.61+0.63)	12.87 (=12.18+0.69)	0.4181	0.5032	0.9283
	L (G)	83.72	-81.79	78.32	113.25	32.05 (=31.45+0.6)	63.53 (=62.9+0.63)	11.17 (=10.48+0.69)	0.3003	0.5951	0.7171
	N	5.69	0.0	0.0	0.0	0.6 (=0.0+0.6)	0.69 (=0.0+0.69)	0.3127	0.329	0.0071	
	W	95.41	0.0	0.0	0.0	84.21 (=83.61+0.6)	88.59 (=87.96+0.63)	96.48 (=95.79+0.69)	0.3127	0.329	1.0
	NO	0.0	0.0	0.0	0.0	-1.84 (= -2.44+0.6)	-1.93 (= -2.56+0.63)	-2.11 (= -2.79+0.69)	0.3127	0.329	-0.0218
	W1	100.1	0.0	0.0	0.0	95.29 (=94.69+0.6)	100.25 (=99.62+0.63)	109.17 (=108.49+0.69)	0.3127	0.329	1.1316

System TLS11	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*ab=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=1.26)	C	87.01	-45.28	-13.33	47.22	48.2 (=47.0+1.2)	70.02 (=68.76+1.26)	94.76 (=93.39+1.37)	0.2263	0.3288	0.7904
	V (B)	29.02	27.48	-40.49	48.94	8.27 (=7.07+1.2)	5.85 (=4.59+1.26)	22.44 (=21.07+1.37)	0.2262	0.16	0.066
	M	58.17	91.8	-20.04	93.96	52.98 (=51.78+1.2)	26.14 (=24.88+1.26)	44.06 (=42.69+1.37)	0.4301	0.2122	0.295
	O (R)	51.65	74.2	55.83	92.86	37.22 (=36.02+1.2)	19.84 (=18.58+1.26)	3.06 (=1.69+1.37)	0.6191	0.3299	0.2239
	Y	92.7	-20.35	87.77	90.1	68.45 (=67.25+1.2)	82.28 (=81.02+1.26)	13.47 (=12.09+1.37)	0.4169	0.5011	0.9288
	L (G)	83.81	-80.85	76.81	111.52	32.43 (=31.23+1.2)	63.71 (=62.45+1.26)	11.78 (=10.4+1.37)	0.3005	0.5904	0.7191
	N	10.99	0.0	0.0	0.0	1.2 (=0.0+1.2)	1.26 (=0.0+1.26)	1.37 (=0.0+1.37)	0.3127	0.329	0.0142
	W	95.41	0.0	0.0	0.0	84.21 (=83.01+1.2)	88.59 (=87.33+1.26)	96.48 (=95.11+1.37)	0.3127	0.329	1.0
	NO	0.0	0.0	0.0	0.0	-1.22 (= -2.44+1.2)	-1.29 (= -2.55+1.26)	-1.4 (= -2.77+1.37)	0.3127	0.329	-0.0145
	W1	100.06	0.0	0.0	0.0	95.21 (=94.01+1.2)	100.17 (=98.91+1.26)	109.08 (=107.71+1.37)	0.3127	0.329	1.1306

System TLS18	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*ab=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=2.52)	C	87.14	-44.42	-13.12	46.33	48.72 (=46.32+2.4)	70.29 (=67.77+2.52)	94.79 (=92.04+2.74)	0.2279	0.3288	0.7934
	V (B)	31.9	24.46	-37.38	44.68	9.36 (=6.97+2.4)	7.04 (=4.52+2.52)	23.51 (=20.76+2.74)	0.2346	0.1764	0.0795
	M	59.01	89.33	-19.43	91.42	53.43 (=51.03+2.4)	27.04 (=24.52+2.52)	44.82 (=42.07+2.74)	0.4265	0.2158	0.3052
	O (R)	52.76	71.63	49.88	87.29	37.9 (=35.5+2.4)	20.83 (=18.31+2.52)	4.41 (=1.66+2.74)	0.6003	0.3299	0.2351
	Y	92.74	-20.03	84.97	87.3	68.68 (=66.28+2.4)	82.37 (=79.85+2.52)	14.66 (=11.92+2.74)	0.4144	0.4971	0.9298
	L (G)	84.0	-78.99	73.94	108.2	33.17 (=30.78+2.4)	64.07 (=61.55+2.52)	13.0 (=10.25+2.74)	0.3009	0.5812	0.7231
	N	18.01	0.0	0.0	0.0	2.4 (=0.0+2.4)	2.52 (=0.0+2.52)	2.74 (=0.0+2.74)	0.3127	0.329	0.0284
	W	95.41	0.0	0.0	0.0	84.21 (=81.81+2.4)	88.59 (=86.07+2.52)	96.48 (=93.73+2.74)	0.3127	0.329	1.0
	NO	0.01	0.0	0.0	0.0	0.0 (= -2.38+2.4)	0.0 (= -2.51+2.52)	0.0 (= -2.73+2.74)	0.3037	0.3196	0.0
	W1	100.0	0.0	0.0	0.0	95.05 (=92.65+2.4)	100.0 (=97.48+2.52)	108.9 (=106.16+2.74)	0.3127	0.329	1.1288

LE490-7N, Colorimetric data of Television Reflective System TRS18 and of Television Luminous Systems TLS00/06/11/18  
BAM-test chart no. LE49; colorimetric coordinates  
TRS18 and Television Luminous Systems TLS=00, 06, 11, 18  
input: cmy0\* setcmkcolor  
output: no change compared to input

See for similar files: <http://www.ps.bam.de/LE49/>  
Technical information: <http://www.ps.bam.de> Version 2.1, io=1,1

BAM registration: 20040901-LE49/10L/L49E00NP.PS/PDF  
application for measurement of printer or monitor systems  
BAM material: code=thadata  
LE49; Form: 12, Seite: 1/1, Page: 1 Page count: 1

Table A.1 shows the standard CIELAB data, the standard CIE XYZ data, and the CIE chromaticity (x, y) data for the standard Television Reflective System TRS18 and the Television Luminous Systems TLSxx (xx = 00, 06, 11, 18)

Table A.2: CIE data of Television Systems TRS18 and TLSxx (xx=27, 38, 52, 70)

www.ps.bam.de/LE49/10L/L49E01NP.PS/PDF; start output  
 N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

**Colorimetric data of "Standard Original": Television Reflective System TRS18 for CIE lightness L\*=18 of black**

System TRS18	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>ab</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Reflective CIE, Y <sub>n</sub> =2.52 and CIELAB zero point) (CIELAB according to ISO/IEC 15775)	C	87.14	-44.42	-13.12	46.33	48.72	70.29	94.79	0.2279	0.3288	0.7934
	V (B)	31.9	24.46	-37.38	44.68	9.36	7.04	23.51	0.2346	0.1764	0.0795
	M	59.01	89.33	-19.43	91.42	53.43	27.04	44.82	0.4265	0.2158	0.3052
	O (R)	52.76	71.63	49.88	87.29	37.9	20.83	4.41	0.6003	0.3299	0.2351
	Y	92.74	-20.03	84.97	87.3	68.68	82.37	14.66	0.4144	0.4971	0.9298
	L (G)	84.0	-78.99	73.94	108.2	33.17	64.07	13.0	0.3009	0.5812	0.7231
	N	18.01	0.0	0.0	0.01	2.4	2.52	2.74	0.3127	0.329	0.0284
	W	95.41	0.0	0.0	0.01	84.21	88.59	96.48	0.3127	0.329	1.0
	NO	0.01	0.0	0.0	0.01	0.0	0.0	0.0	0.3127	0.329	0.0
	W1	100.0	0.0	0.0	0.01	95.05	100.0	108.9	0.3127	0.329	1.1288

**Calculated colorimetric data: Television Luminous System (TLSxx) for CIE lightness L\*=xx=27, 33, 52, 70 of black**

System TLS27	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=5.04)	C	87.4	-42.72	-12.7	44.58	49.76 (=44.96+4.79)	70.83 (=65.79+5.04)	94.84 (=89.35+5.49)	0.231	0.3288	0.7795
	V (B)	36.8	20.12	-32.47	38.2	11.56 (=6.76+4.79)	9.43 (=4.39+5.04)	25.64 (=20.16+5.49)	0.2478	0.2022	0.1064
	M	60.64	84.61	-18.27	86.56	54.33 (=49.54+4.79)	28.84 (=23.8+5.04)	46.33 (=40.84+5.49)	0.4195	0.2227	0.3255
	O (R)	54.88	66.84	41.69	78.78	39.25 (=34.46+4.79)	22.81 (=17.77+5.04)	7.1 (=1.62+5.49)	0.5675	0.3298	0.2575
	Y	92.82	-19.39	79.81	82.13	69.13 (=64.34+4.79)	82.56 (=77.52+5.04)	17.06 (=11.57+5.49)	0.4097	0.4892	0.9319
	L (G)	84.37	-75.39	68.76	102.04	34.67 (=29.88+4.79)	64.78 (=59.74+5.04)	15.44 (=9.95+5.49)	0.3017	0.5639	0.7313
	N	26.85	0.0	0.0	0.0	4.79 (=0.0+4.79)	5.04 (=0.0+5.04)	5.49 (=0.0+5.49)	0.3127	0.329	0.0569
	W	95.41	0.0	0.0	0.0	84.21 (=79.42+4.79)	88.59 (=83.55+5.04)	96.48 (=90.99+5.49)	0.3127	0.329	1.0
	NO	18.34	0.0	0.0	0.0	2.47 (=2.31+4.79)	2.59 (=2.44+5.04)	2.83 (=2.65+5.49)	0.3127	0.329	0.0293
	W1	99.87	0.0	0.0	0.0	94.73 (=89.94+4.79)	99.67 (=94.63+5.04)	108.54 (=103.05+5.49)	0.3127	0.329	1.125

System TLS38	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=10.08)	C	87.92	-39.42	-11.87	41.19	51.83 (=42.25+9.58)	71.9 (=61.82+10.08)	94.94 (=83.96+10.98)	0.237	0.3288	0.8116
	V (B)	44.52	14.84	-25.65	29.64	15.94 (=6.36+9.58)	14.2 (=4.12+10.08)	29.92 (=18.94+10.98)	0.2654	0.2365	0.1603
	M	63.71	75.92	-16.19	77.63	56.13 (=46.55+9.58)	32.45 (=22.37+10.08)	49.36 (=38.38+10.98)	0.407	0.2352	0.3662
	O (R)	58.77	58.45	31.73	66.5	41.97 (=32.38+9.58)	26.78 (=16.7+10.08)	12.49 (=1.52+10.98)	0.5166	0.3296	0.3023
	Y	92.98	-18.11	70.81	73.09	70.04 (=60.46+9.58)	82.92 (=72.84+10.08)	21.85 (=10.87+10.98)	0.4007	0.4743	0.936
	L (G)	85.11	-68.58	60.02	91.14	37.66 (=28.08+9.58)	66.22 (=56.14+10.08)	20.33 (=9.35+10.98)	0.3032	0.5331	0.7475
	N	37.99	0.0	0.0	0.0	9.58 (=0.0+9.58)	10.08 (=0.0+10.08)	10.98 (=0.0+10.98)	0.3127	0.329	0.1138
	W	95.41	0.0	0.0	0.0	84.21 (=74.63+9.58)	88.59 (=78.51+10.08)	96.48 (=85.5+10.98)	0.3127	0.329	1.0
	NO	33.53	0.0	0.0	0.0	7.4 (=2.17+9.58)	7.78 (=2.29+10.08)	8.47 (=2.49+10.98)	0.3127	0.329	0.0878
	W1	99.61	0.0	0.0	0.0	94.1 (=84.52+9.58)	99.0 (=88.92+10.08)	107.81 (=96.83+10.98)	0.3127	0.329	1.1174

System TLS52	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=20.16)	C	88.94	-33.19	-10.24	34.75	55.99 (=25.83+19.16)	74.04 (=53.88+20.16)	95.13 (=73.18+21.95)	0.2487	0.3288	0.8358
	V (B)	55.84	9.42	-17.5	19.88	24.7 (=5.54+19.16)	23.75 (=3.59+20.16)	38.46 (=16.51+21.95)	0.2842	0.2733	0.2681
	M	69.22	60.95	-12.72	62.27	59.74 (=40.58+19.16)	39.65 (=19.49+20.16)	55.41 (=33.45+21.95)	0.3859	0.2562	0.4476
	O (R)	65.53	45.06	20.98	49.71	47.39 (=28.23+19.16)	34.72 (=14.56+20.16)	23.28 (=1.32+21.95)	0.4497	0.3294	0.3919
	Y	93.3	-15.61	56.27	58.4	71.86 (=52.7+19.16)	83.65 (=63.49+20.16)	31.43 (=9.48+21.95)	0.3844	0.4475	0.9442
	L (G)	86.55	-56.31	46.52	73.05	43.63 (=24.47+19.16)	69.09 (=48.93+20.16)	30.11 (=8.15+21.95)	0.3055	0.4837	0.7799
	N	52.02	0.0	0.0	0.0	19.16 (=0.0+19.16)	20.16 (=0.0+20.16)	21.95 (=0.0+21.95)	0.3127	0.329	0.2276
	W	95.41	0.0	0.0	0.0	84.21 (=65.05+19.16)	88.59 (=68.43+20.16)	96.48 (=74.52+21.95)	0.3127	0.329	1.0
	NO	49.69	0.0	0.0	0.0	17.26 (=1.89+19.16)	18.16 (=1.99+20.16)	19.77 (=2.17+21.95)	0.3127	0.329	0.205
	W1	99.09	0.0	0.0	0.0	92.83 (=73.67+19.16)	97.66 (=77.5+20.16)	106.35 (=84.4+21.95)	0.3127	0.329	1.1024

System TLS70	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=40.32)	C	90.93	-21.96	-7.08	23.09	64.3 (=25.98+38.32)	78.33 (=38.01+40.32)	95.53 (=51.62+43.91)	0.27	0.3289	0.8841
	V (B)	71.46	4.57	-9.01	10.11	42.23 (=3.91+38.32)	42.86 (=2.54+40.32)	55.55 (=11.65+43.91)	0.3003	0.3047	0.4837
	M	78.5	37.52	-7.58	38.28	66.95 (=28.62+38.32)	54.07 (=13.75+40.32)	67.51 (=23.6+43.91)	0.3551	0.2868	0.6103
	O (R)	76.43	26.27	10.57	28.31	58.24 (=19.91+38.32)	50.59 (=10.27+40.32)	44.84 (=0.93+43.91)	0.379	0.3292	0.571
	Y	93.93	-10.77	34.63	36.27	75.5 (=37.17+38.32)	85.11 (=44.79+40.32)	50.59 (=6.69+43.91)	0.3575	0.403	0.9606
	L (G)	89.32	-35.81	27.64	45.25	55.59 (=17.26+38.32)	74.84 (=34.52+40.32)	49.66 (=5.75+43.91)	0.3087	0.4156	0.8447
	N	69.7	0.0	0.0	0.0	38.32 (=0.0+38.32)	40.32 (=0.0+40.32)	43.91 (=0.0+43.91)	0.3127	0.329	0.4551
	W	95.41	0.0	0.0	0.0	84.21 (=45.88+38.32)	88.59 (=48.27+40.32)	96.48 (=52.57+43.91)	0.3127	0.329	1.0
	NO	68.68	0.0	0.0	0.0	36.98 (=1.33+38.32)	38.91 (=1.4+40.32)	42.37 (=1.53+43.91)	0.3127	0.329	0.4392
	W1	98.03	0.0	0.0	0.0	90.29 (=51.96+38.32)	94.99 (=54.67+40.32)	103.44 (=59.54+43.91)	0.3127	0.329	1.0722

LE490-7N, Colorimetric data of Television Reflective System TRS18 and of Television Luminous Systems TLS18/27/38/52/70

BAM-test chart no. LE49; colorimetric coordinates  
 TRS18 and Television Luminous Systems TLS=27, 38, 52, 70  
 input: *cmY0\* setcmykcolor*  
 output: *no change compared to input*

See for similar files: <http://www.ps.bam.de/LE49/>  
 Technical information: <http://www.ps.bam.de> Version 2.1, io=1,1

BAM registration: 200040901-LE49/10L/L49E01NP.PS/PDF  
 application for measurement of printer or monitor systems  
 BAM material: code=thadta

LE49; Form: 22, Seite: 1/1, Page: 2  
 Page: 2 of 2

Table A.2 shows the standard CIELAB data, the standard CIE XYZ data, and the CIE chromaticity (x, y) data for the standard Television Reflective System TRS18 and the Television Luminous Systems TLSxx (xx = 27, 38, 52, 70)

Table A.3: CIE data of Offset Systems ORS18a and OLSxxa (xx=00, 06, 11, 18)

www.ps.bam.de/LE48/10L/L48E00NP.PS/PDF; start output N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)												
Colorimetric data of "Standard Original": Offset Reflective System ORS18 for CIE lightness L*=18 of black												
System ORS18 (Reflective CIE, Y <sub>n</sub> =2.52 and CIELAB zero point) (CIELAB according to ISO/IEC 15775)	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>ab</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59	
C	58.62	-30.62	-42.74	52.59	18.74	26.62	68.55	0.1645	0.2337	0.3005		
V	25.72	31.45	-44.35	54.38	7.17	4.65	21.41	0.2158	0.14	0.0525		
M	48.13	75.2	-6.79	75.51	33.06	16.9	22.01	0.4594	0.2348	0.1907		
O	47.94	65.31	52.07	83.53	30.13	16.75	2.68	0.608	0.338	0.189		
Y	90.37	-11.15	96.17	96.82	68.07	77.11	9.03	0.4414	0.5	0.8703		
L	50.9	-62.96	36.71	72.89	8.71	19.18	6.62	0.2523	0.5559	0.2165		
N	18.01	0.5	-0.46	0.69	2.42	2.52	2.81	0.3122	0.3251	0.0284		
W	95.41	-0.98	4.76	4.86	83.69	88.59	89.48	0.3197	0.3384	1.0		
NO	0.01	0.84	-1.68	1.89	0.02	0.02	0.12	0.1518	0.0078	0.0		
W1	100.0	-1.07	5.06	5.17	94.44	100.0	100.84	0.3198	0.3387	1.1288		
Calculated colorimetric data: Offset Luminous Systems OLSxxa for CIE lightness L*=xx=00, 06, 11, 18 of black, chroma adapted (a)												
System OLS00a (Display reflection Yr=0.0)	Color	L*=LAB* <sub>a1</sub>	a*=LAB* <sub>a2</sub>	b*=LAB* <sub>a3</sub>	C* <sub>ai</sub> =LAB* <sub>ar</sub>	X <sub>a</sub> =XYZ <sub>a1</sub>	Y <sub>a</sub> =XYZ <sub>a2</sub>	Z <sub>a</sub> =XYZ <sub>a3</sub>	X <sub>a</sub>	Y <sub>a</sub>	Y <sub>a</sub> /88.59	
C	56.88	-33.11	-47.41	57.84	16.88 (=16.88+0.0)	24.8 (=24.8+0.0)	70.58 (=70.58+0.0)	0.1504	0.221	0.28		
V	16.48	45.84	-56.22	72.54	4.88 (=4.88+0.0)	2.19 (=2.19+0.0)	19.24 (=19.24+0.0)	0.1854	0.0834	0.0248		
M	45.36	81.85	-9.29	82.38	31.58 (=31.58+0.0)	14.8 (=14.8+0.0)	20.75 (=20.75+0.0)	0.4705	0.2204	0.167		
O	45.14	71.37	75.54	103.92	28.57 (=28.57+0.0)	14.64 (=14.64+0.0)	0.16 (=0.16+0.0)	0.6587	0.3376	0.1653		
Y	90.22	-10.6	99.51	100.07	68.01 (=68.01+0.0)	76.77 (=76.77+0.0)	7.96 (=7.96+0.0)	0.4453	0.5026	0.8665		
L	48.45	-73.19	42.21	84.5	6.51 (=6.51+0.0)	17.15 (=17.15+0.0)	4.45 (=4.45+0.0)	0.2316	0.61	0.1936		
N	0.0	0.0	0.0	0.0	0.0 (=0.0+0.0)	0.0 (=0.0+0.0)	0.0 (=0.0+0.0)	0.2789	0.2934	0.0		
W	95.41	0.0	0.0	0.0	84.21 (=84.21+0.0)	88.59 (=88.59+0.0)	96.48 (=96.48+0.0)	0.3127	0.329	1.0		
NO	0.0	0.0	0.0	0.0	-2.45 (= -2.45+0.0)	-2.58 (= -2.58+0.0)	-2.81 (= -2.81+0.0)	0.3127	0.329	-0.0292		
W1	100.13	0.0	0.0	0.01	95.37 (=95.37+0.0)	100.33 (=100.33+0.0)	109.28 (=109.28+0.0)	0.3127	0.329	1.1325		
System OLS06a (Display reflection Yr=0.63)	Color	L*=LAB* <sub>a1</sub>	a*=LAB* <sub>a2</sub>	b*=LAB* <sub>a3</sub>	C* <sub>ai</sub> =LAB* <sub>ar</sub>	X <sub>a</sub> =XYZ <sub>a1</sub>	Y <sub>a</sub> =XYZ <sub>a2</sub>	Z <sub>a</sub> =XYZ <sub>a3</sub>	X <sub>a</sub>	Y <sub>a</sub>	Y <sub>a</sub> /88.59	
C	57.33	-32.38	-46.8	56.92	17.36 (=16.76+0.6)	25.26 (=24.63+0.63)	70.76 (=70.08+0.69)	0.1531	0.2228	0.2851		
V	19.26	40.73	-52.47	66.44	5.44 (=4.84+0.6)	2.81 (=2.18+0.63)	19.79 (=19.1+0.69)	0.1941	0.1002	0.0317		
M	46.07	80.12	-9.04	80.63	31.96 (=31.36+0.6)	15.32 (=14.69+0.63)	21.29 (=20.6+0.69)	0.4661	0.2235	0.173		
O	45.87	69.79	66.99	96.74	28.96 (=28.36+0.6)	15.17 (=14.54+0.63)	0.85 (=0.16+0.69)	0.6439	0.3373	0.1712		
Y	90.25	-10.51	97.42	97.99	68.13 (=67.53+0.6)	76.85 (=76.22+0.63)	8.59 (=7.9+0.69)	0.4436	0.5004	0.8675		
L	49.08	-70.28	40.08	80.91	7.06 (=6.47+0.6)	17.66 (=17.03+0.63)	5.11 (=4.42+0.69)	0.2368	0.5919	0.1993		
N	5.69	0.0	0.0	0.0	0.6 (=0.0+0.6)	0.69 (=0.0+0.69)	0.3127	0.329	0.0071	0.0		
W	95.41	0.0	0.0	0.0	84.21 (=83.61+0.6)	88.59 (=87.96+0.63)	96.48 (=95.79+0.69)	0.3127	0.329	1.0		
NO	0.0	0.0	0.0	0.0	-1.84 (= -2.44+0.6)	-1.93 (= -2.56+0.63)	-2.11 (= -2.79+0.69)	0.3128	0.329	-0.0218		
W1	100.1	0.0	0.0	0.01	95.29 (=94.69+0.6)	100.25 (=99.62+0.63)	109.19 (=108.5+0.69)	0.3127	0.329	1.1316		
System OLS11a (Display reflection Yr=1.26)	Color	L*=LAB* <sub>a1</sub>	a*=LAB* <sub>a2</sub>	b*=LAB* <sub>a3</sub>	C* <sub>ai</sub> =LAB* <sub>ar</sub>	X <sub>a</sub> =XYZ <sub>a1</sub>	Y <sub>a</sub> =XYZ <sub>a2</sub>	Z <sub>a</sub> =XYZ <sub>a3</sub>	X <sub>a</sub>	Y <sub>a</sub>	Y <sub>a</sub> /88.59	
C	57.76	-31.68	-46.19	56.02	17.84 (=16.64+1.2)	25.71 (=24.45+1.26)	70.95 (=69.57+1.37)	0.1558	0.2246	0.2902		
V	21.67	36.81	-49.37	61.59	6.01 (=4.81+1.2)	3.42 (=2.16+1.26)	20.34 (=18.97+1.37)	0.2018	0.115	0.0386		
M	46.77	78.45	-8.8	78.95	32.33 (=31.13+1.2)	15.85 (=14.59+1.26)	21.82 (=20.45+1.37)	0.4619	0.2264	0.1789		
O	46.57	68.27	59.62	90.64	29.36 (=28.16+1.2)	15.7 (=14.44+1.26)	1.53 (=0.16+1.37)	0.6302	0.3369	0.1772		
Y	90.29	-10.43	95.45	96.01	68.24 (=67.05+1.2)	76.94 (=75.68+1.26)	9.22 (=7.85+1.37)	0.442	0.4983	0.8684		
L	49.7	-67.6	38.19	77.65	7.62 (=6.42+1.2)	18.17 (=16.91+1.26)	5.76 (=4.39+1.37)	0.2415	0.5759	0.2051		
N	10.99	0.0	0.0	0.0	1.2 (=0.0+1.2)	1.26 (=0.0+1.26)	1.37 (=0.0+1.37)	0.3127	0.329	0.0142		
W	95.41	0.0	0.0	0.0	84.21 (=83.01+1.2)	88.59 (=87.33+1.26)	96.48 (=95.11+1.37)	0.3127	0.329	1.0		
NO	0.0	0.0	0.0	0.0	-1.22 (= -2.42+1.2)	-1.29 (= -2.55+1.26)	-1.4 (= -2.77+1.37)	0.3128	0.329	-0.0145		
W1	100.06	0.0	0.0	0.01	95.21 (=94.01+1.2)	100.17 (=98.91+1.26)	109.1 (=107.73+1.37)	0.3127	0.329	1.1306		
System OLS18a (Display reflection Yr=2.52)	Color	L*=LAB* <sub>a1</sub>	a*=LAB* <sub>a2</sub>	b*=LAB* <sub>a3</sub>	C* <sub>ai</sub> =LAB* <sub>ar</sub>	X <sub>a</sub> =XYZ <sub>a1</sub>	Y <sub>a</sub> =XYZ <sub>a2</sub>	Z <sub>a</sub> =XYZ <sub>a3</sub>	X <sub>a</sub>	Y <sub>a</sub>	Y <sub>a</sub> /88.59	
C	58.62	-30.34	-45.01	54.3	18.79 (=16.4+2.4)	26.62 (=24.1+2.52)	71.32 (=68.57+2.74)	0.161	0.228	0.3005		
V	25.72	31.1	-44.4	54.22	7.14 (=4.74+2.4)	4.65 (=2.13+2.52)	21.44 (=18.69+2.74)	0.2148	0.14	0.0525		
M	48.13	75.28	-8.36	75.74	33.08 (=30.68+2.4)	16.9 (=14.38+2.52)	22.9 (=20.16+2.74)	0.4539	0.2319	0.1907		
O	47.94	65.39	50.52	82.63	30.15 (=27.75+2.4)	16.75 (=14.23+2.52)	2.9 (=0.16+2.74)	0.6054	0.3363	0.189		
Y	90.37	-10.26	91.75	92.32	68.47 (=66.08+2.4)	77.11 (=74.59+2.52)	10.48 (=7.73+2.74)	0.4388	0.4941	0.8703		
L	50.9	-62.83	34.96	71.91	8.72 (=6.33+2.4)	19.18 (=16.66+2.52)	7.07 (=4.33+2.74)	0.2494	0.5484	0.2165		
N	18.01	0.0	0.0	0.0	2.4 (=0.0+2.4)	2.52 (=0.0+2.52)	2.74 (=0.0+2.74)	0.3127	0.329	0.0284		
W	95.41	0.0	0.0	0.0	84.21 (=81.81+2.4)	88.59 (=86.07+2.52)	96.48 (=93.73+2.74)	0.3127	0.329	1.0		
NO	0.01	0.0	0.0	0.01	0.0 (= -2.38+2.4)	0.0 (= -2.51+2.52)	0.0 (= -2.73+2.74)	0.2505	0.3105	0.0		
W1	100.0	0.0	0.0	0.01	95.05 (=92.65+2.4)	100.0 (=97.48+2.52)	108.92 (=106.17+2.74)	0.3127	0.329	1.1288		
LE480-7N, Colorimetric data of standard Offset Reflective System ORS18 and of Offset Luminous Systems OLS00/06/11/18a, chroma adapted (a)												
BAM-test chart no. LE48; colorimetric coordinates												
input: <i>cmY0* setcmYcolor</i>												
ORS18 and Offset Luminous Systems OLS00a, 06a, 11a, 18a												
output: <i>no change compared to input</i>												

Table A.3 shows the adapted CIELAB data, the CIE XYZ data, and the CIE chromaticity (x, y) data for the adapted Offset Reflective System ORS18a and the Offset Luminous Systems OLSxxa (xx = 00, 06, 11, 18), (a=adapted).

Table A.4: CIE data of Offset Systems ORS18 and OLSxx (xx=00, 06, 11, 18)

www.ps.bam.de/LE48/10L/L48E01NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

**Colorimetric data of "Standard Original": Offset Reflective System ORS18 for CIE lightness L\*=18 of black**

System ORS18	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*ab=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Reflective CIE, Y <sub>N</sub> =2.52 and CIELAB zero point)	C	58.62	-30.62	-42.74	52.59	18.74	26.62	68.55	0.1645	0.2337	0.3005
(CIELAB according to ISO/IEC 15775)	V	25.72	31.45	-44.35	54.38	7.17	4.65	21.41	0.2158	0.14	0.0525
	M	48.13	75.2	-6.79	75.51	33.06	16.9	22.01	0.4594	0.2348	0.1907
	O	47.94	65.31	52.07	83.53	30.13	16.75	2.68	0.608	0.338	0.189
	Y	90.37	-11.15	96.17	96.82	68.07	77.11	9.03	0.4414	0.5	0.8703
	L	50.9	-62.96	36.71	72.89	8.71	19.18	6.62	0.2523	0.5559	0.2165
	N	18.01	0.5	-0.46	0.69	2.42	2.52	2.81	0.3122	0.3251	0.0284
	W	95.41	-0.98	4.76	4.86	83.69	88.59	89.48	0.3197	0.3384	1.0
	NO	0.01	0.84	-1.68	1.89	0.02	0.02	0.12	0.1518	0.0078	0.0
	W1	100.0	-1.07	5.06	5.17	94.44	100.0	100.84	0.3198	0.3387	1.1288

**Calculated colorimetric data: Offset Luminous Systems OLSxxa for CIE lightness L\*=xx=27, 33, 52, 70 of black, chroma adapted (a)**

System OLS27a	Color	L*=LAB*a1	a*=LAB*a2	b*=LAB*a3	C*ai=LAB*ar	Xa=XYZa1	Ya=XYZa2	Za=XYZa3	Xa	Ya	Ya/88.59
(Display reflection Yr=5.04)	C	60.28	-27.91	-42.75	51.07	20.71 (=15.92+4.79)	28.43 (=23.39+5.04)	72.05 (=66.56+5.49)	0.1709	0.2346	0.3209
	V	32.06	24.02	-37.32	44.39	9.39 (=4.6+4.79)	7.11 (=2.07+5.04)	23.63 (=18.14+5.49)	0.234	0.1771	0.0803
	M	50.68	69.5	-7.57	69.92	34.58 (=29.79+4.79)	19.0 (=13.96+5.04)	25.06 (=19.57+5.49)	0.4398	0.2416	0.2144
	O	50.51	60.17	40.13	72.32	31.73 (=26.94+4.79)	18.85 (=13.81+5.04)	5.64 (=0.15+5.49)	0.5644	0.3353	0.2128
	Y	90.52	-9.92	85.2	85.77	68.94 (=64.14+4.79)	77.44 (=72.4+5.04)	13.0 (=7.51+5.49)	0.4325	0.4859	0.8741
	L	53.18	-55.04	30.0	62.69	10.93 (=6.14+4.79)	21.21 (=16.17+5.04)	9.69 (=4.2+5.49)	0.2613	0.5071	0.2395
	Z	26.85	0.0	0.0	0.0	4.79 (=0.0+4.79)	5.04 (=0.0+5.04)	5.49 (=0.0+5.49)	0.3127	0.329	0.0569
	W	95.41	0.0	0.0	0.0	84.21 (=79.42+4.79)	88.59 (=83.55+5.04)	96.48 (=90.99+5.49)	0.3127	0.329	1.0
	NO	18.34	0.0	0.0	0.0	2.47 (=2.31+4.79)	2.59 (=2.44+5.04)	2.83 (=2.65+5.49)	0.3127	0.329	0.0293
	W1	99.87	0.0	0.0	0.01	94.73 (=89.94+4.79)	99.67 (=94.63+5.04)	108.55 (=103.06+5.49)	0.3127	0.329	1.125

System OLS38a	Color	L*=LAB*a1	a*=LAB*a2	b*=LAB*a3	C*ai=LAB*ar	Xa=XYZa1	Ya=XYZa2	Za=XYZa3	Xa	Ya	Ya/88.59
(Display reflection Yr=10.08)	C	63.39	-23.83	-38.56	45.34	24.54 (=14.96+9.58)	32.06 (=21.98+10.08)	73.53 (=62.55+10.98)	0.1886	0.2464	0.3209
	V	41.26	16.67	-28.49	33.02	13.91 (=4.32+9.58)	12.02 (=1.94+10.08)	28.03 (=17.05+10.98)	0.2577	0.2229	0.1357
	M	55.27	59.74	-6.32	60.07	37.57 (=27.99+9.58)	23.19 (=13.11+10.08)	29.36 (=18.39+10.98)	0.4169	0.2573	0.2618
	O	55.13	51.42	29.16	59.12	34.9 (=25.32+9.58)	23.06 (=12.98+10.08)	11.12 (=0.14+10.98)	0.5052	0.3338	0.2603
	Y	90.83	-9.25	74.37	74.94	69.86 (=60.28+9.58)	78.11 (=68.03+10.08)	18.03 (=7.05+10.98)	0.4208	0.4706	0.8817
	L	57.35	-43.84	23.35	49.68	15.35 (=5.77+9.58)	25.28 (=15.2+10.08)	14.92 (=3.95+10.98)	0.2763	0.455	0.2853
	Z	37.99	0.0	0.0	0.0	9.58 (=0.0+9.58)	10.08 (=0.0+10.08)	10.98 (=0.0+10.98)	0.3127	0.329	0.1138
	W	95.41	0.0	0.0	0.0	84.21 (=74.63+9.58)	88.59 (=78.51+10.08)	96.48 (=85.5+10.98)	0.3127	0.329	1.0
	NO	33.53	0.0	0.0	0.0	7.4 (=2.17+9.58)	7.78 (=2.29+10.08)	8.48 (=2.49+10.98)	0.3127	0.329	0.0878
	W1	99.61	0.0	0.0	0.01	94.1 (=84.52+9.58)	99.0 (=88.92+10.08)	107.82 (=96.85+10.98)	0.3127	0.329	1.1174

System OLS52a	Color	L*=LAB*a1	a*=LAB*a2	b*=LAB*a3	C*ai=LAB*ar	Xa=XYZa1	Ya=XYZa2	Za=XYZa3	Xa	Ya	Ya/88.59
(Display reflection Yr=20.16)	C	68.98	-17.74	-31.24	35.94	32.2 (=13.04+19.16)	39.32 (=19.16+20.16)	76.47 (=54.52+21.95)	0.2176	0.2657	0.4438
	V	53.87	10.09	-18.84	21.38	22.93 (=3.77+19.16)	21.86 (=1.7+20.16)	36.82 (=14.86+21.95)	0.281	0.2678	0.2467
	M	63.0	44.96	-4.56	45.19	43.56 (=24.4+19.16)	31.59 (=11.43+20.16)	37.98 (=16.03+21.95)	0.385	0.2792	0.3566
	O	62.9	38.38	18.55	42.63	41.23 (=22.07+19.16)	31.47 (=11.31+20.16)	22.08 (=0.12+21.95)	0.435	0.3321	0.3552
	Y	91.44	-7.95	57.91	58.46	71.7 (=52.54+19.16)	79.46 (=59.3+20.16)	28.1 (=6.15+21.95)	0.4	0.4433	0.8969
	L	64.49	-30.06	15.67	33.91	24.19 (=5.03+19.16)	33.41 (=13.25+20.16)	25.39 (=3.44+21.95)	0.2915	0.4025	0.3771
	Z	52.02	0.0	0.0	0.0	19.16 (=0.0+19.16)	20.16 (=0.0+20.16)	21.95 (=0.0+21.95)	0.3127	0.329	0.2276
	W	95.41	0.0	0.0	0.0	84.21 (=65.05+19.16)	88.59 (=68.43+20.16)	96.48 (=74.52+21.95)	0.3127	0.329	1.0
	NO	49.69	0.0	0.0	0.0	17.26 (=1.89+19.16)	18.16 (=1.99+20.16)	19.77 (=2.17+21.95)	0.3127	0.329	0.205
	W1	99.09	0.0	0.0	0.01	92.83 (=73.67+19.16)	97.66 (=77.5+20.16)	106.37 (=84.41+21.95)	0.3127	0.329	1.1024

System OLS70a	Color	L*=LAB*a1	a*=LAB*a2	b*=LAB*a3	C*ai=LAB*ar	Xa=XYZa1	Ya=XYZa2	Za=XYZa3	Xa	Ya	Ya/88.59
(Display reflection Yr=40.32)	C	78.37	-9.9	-19.51	21.89	47.52 (=9.2+38.32)	53.84 (=13.52+40.32)	82.37 (=38.46+43.91)	0.2587	0.293	0.6077
	V	70.54	4.74	-9.47	10.6	40.98 (=2.66+38.32)	41.52 (=1.2+40.32)	54.39 (=10.48+43.91)	0.2994	0.3033	0.4686
	M	75.07	25.47	-2.46	25.59	55.53 (=17.21+38.32)	48.38 (=8.06+40.32)	55.21 (=11.3+43.91)	0.349	0.304	0.5461
	O	75.01	21.53	9.07	23.36	53.89 (=15.57+38.32)	48.3 (=7.98+40.32)	44.0 (=0.09+43.91)	0.3686	0.3304	0.5452
	Y	92.64	-5.45	34.85	35.27	75.38 (=37.06+38.32)	82.15 (=41.83+40.32)	48.25 (=4.34+43.91)	0.3663	0.3992	0.9273
	L	75.86	-15.5	7.96	17.44	41.87 (=3.55+38.32)	49.66 (=9.34+40.32)	46.34 (=2.43+43.91)	0.3037	0.3602	0.5606
	Z	69.7	0.0	0.0	0.0	38.32 (=0.0+38.32)	40.32 (=0.0+40.32)	43.91 (=0.0+43.91)	0.3127	0.329	0.4551
	W	95.41	0.0	0.0	0.0	84.21 (=45.88+38.32)	88.59 (=48.27+40.32)	96.48 (=52.57+43.91)	0.3127	0.329	1.0
	NO	68.68	0.0	0.0	0.0	36.98 (=1.33+38.32)	38.91 (=1.4+40.32)	42.37 (=1.53+43.91)	0.3127	0.329	0.4392
	W1	98.03	0.0	0.0	0.01	90.29 (=51.96+38.32)	94.99 (=54.67+40.32)	103.45 (=59.55+43.91)	0.3127	0.329	1.0722

LE480-7N, Colorimetric data of standard Offset Reflective System ORS18 and of Offset Luminous Systems OLS27/38/52/70a, chroma adapted (a)  
BAM-test chart no. LE48; colorimetric coordinates  
input: cmy0\* setcmkcolor  
ORS18 and Offset Luminous Systems OLS27a, 38a, 52a, 70a  
output: no change compared to input

See for similar files: http://www.ps.bam.de/LE48/ Technical information: http://www.ps.bam.de Version 2.1, io=1.1

Table A.4 shows the adapted CIELAB data, the CIE XYZ data, and the CIE chromaticity (x, y) data for the adapted Offset Reflective System ORS18a and the Offset Luminous Systems OLSxxa (xx = 27, 33, 52, 70), (a=adapted).

Table A.5: CIE data of Offset Systems ORS18a and OLSxxa (xx = 27, 33, 52, 70)

www.ps.bam.de/LE48/10L/L48E02NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

**Colorimetric data of "Standard Original": Offset Reflective System ORS18 for CIE lightness L\*=18 of black**

System ORS18	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*ab=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Reflective CIE, Yn=2.52 and CIELAB zero point)	C	58.62	-30.62	-42.74	52.59	18.74	26.62	68.55	0.1645	0.2337	0.3005
(CIELAB according to ISO/IEC 15775)	V	25.72	31.45	-44.35	54.38	7.17	4.65	21.41	0.2158	0.14	0.0525
	M	48.13	75.2	-6.79	75.51	33.06	16.9	22.01	0.4594	0.2348	0.1907
	O	47.94	65.31	52.07	83.53	30.13	16.75	2.68	0.608	0.338	0.189
	Y	90.37	-11.15	96.17	96.82	68.07	77.11	9.03	0.4414	0.5	0.8703
	L	50.9	-62.96	36.71	72.89	8.71	19.18	6.62	0.2523	0.5559	0.2165
	N	18.01	0.5	-0.46	0.69	2.42	2.52	2.81	0.3122	0.3251	0.0284
	W	95.41	-0.98	4.76	4.86	83.69	88.59	89.48	0.3197	0.3384	1.0
	NO	0.01	0.84	-1.68	1.89	0.02	0.02	0.12	0.1518	0.0078	0.0
	W1	100.0	-1.07	5.06	5.17	94.44	100.0	100.84	0.3198	0.3387	1.1288

**Calculated colorimetric data: Offset Luminous Systems OLSxx for CIE lightness L\*=xx=00, 06, 11, 18 of black**

System OLS00	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*1=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=0.0)	C	56.88	-33.36	-45.25	56.23	16.83 (=16.83+0.0)	24.8 (=24.8+0.0)	67.97 (=67.97+0.0)	0.1536	0.2263	0.28
	V	16.48	46.37	-56.79	73.32	4.92 (=4.92+0.0)	2.19 (=2.19+0.0)	19.54 (=19.54+0.0)	0.1846	0.0823	0.0248
	M	45.36	81.82	-7.91	82.2	31.58 (=31.58+0.0)	14.8 (=14.8+0.0)	20.01 (=20.01+0.0)	0.4757	0.2229	0.167
	O	45.14	71.49	76.9	104.9	28.56 (=28.56+0.0)	14.64 (=14.64+0.0)	0.06 (=0.06+0.0)	0.6601	0.3384	0.1653
	Y	90.22	-11.35	103.92	104.55	67.61 (=67.61+0.0)	76.77 (=76.77+0.0)	6.77 (=6.77+0.0)	0.4473	0.5079	0.8665
	L	48.45	-73.28	43.8	85.38	6.5 (=6.5+0.0)	17.15 (=17.15+0.0)	4.15 (=4.15+0.0)	0.2339	0.6168	0.1936
	N	0.0	0.85	-1.68	1.89	0.02 (=0.02+0.0)	0.12 (=0.12+0.0)	0.15	0.0019	0.0	0.0
	W	95.41	-0.98	4.76	4.86	83.69 (=83.69+0.0)	88.59 (=88.59+0.0)	89.48 (=89.48+0.0)	0.3197	0.3384	1.0
	NO	0.0	0.85	-1.68	1.89	0.02 (=0.02+0.0)	0.12 (=0.12+0.0)	0.149	0.0	0.0	0.0
	W1	100.13	-1.07	5.07	5.18	94.75 (=94.75+0.0)	100.33 (=100.33+0.0)	101.17 (=101.17+0.0)	0.3198	0.3387	1.1325

System OLS06	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*1=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=0.63)	C	57.33	-32.64	-45.25	55.29	17.31 (=16.71+0.6)	25.26 (=24.63+0.63)	68.12 (=67.43+0.69)	0.1564	0.2282	0.2851
	V	19.26	41.21	-52.86	67.03	5.48 (=4.88+0.6)	2.81 (=2.18+0.63)	19.99 (=19.31+0.69)	0.1939	0.0993	0.0317
	M	46.07	80.08	-7.61	80.44	31.95 (=31.35+0.6)	15.32 (=14.69+0.63)	20.51 (=19.82+0.69)	0.4713	0.2261	0.173
	O	45.87	69.76	68.41	97.7	28.95 (=28.35+0.6)	15.17 (=14.54+0.63)	0.75 (=0.06+0.69)	0.6453	0.3381	0.1712
	Y	90.25	-11.4	102.47	102.47	67.72 (=67.12+0.6)	76.85 (=76.22+0.63)	7.33 (=6.65+0.69)	0.4458	0.5059	0.8675
	L	49.08	-70.38	41.71	81.81	7.05 (=6.46+0.6)	17.66 (=17.03+0.63)	4.77 (=4.08+0.69)	0.2393	0.5989	0.1993
	N	5.69	0.74	-1.29	1.5	0.62 (=0.02+0.6)	0.78 (=0.09+0.69)	0.3047	0.3113	0.0071	0.0
	W	95.41	-0.98	4.76	4.86	83.69 (=83.09+0.6)	88.59 (=87.96+0.63)	89.48 (=88.85+0.69)	0.3197	0.3384	1.0
	NO	0.0	0.85	-1.68	1.89	0.02 (=0.57+0.6)	0.12 (=0.62+0.63)	0.12 (=0.56+0.69)	0.149	0.0	0.0
	W1	100.1	-1.07	5.07	5.18	94.67 (=94.07+0.6)	100.25 (=99.62+0.63)	101.09 (=100.41+0.69)	0.3198	0.3387	1.1316

System OLS11	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*1=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=1.26)	C	57.76	-31.94	-43.98	54.37	17.79 (=16.59+1.2)	25.71 (=24.45+1.26)	68.25 (=66.89+1.37)	0.1592	0.2301	0.2902
	V	21.67	37.24	-49.59	62.03	6.05 (=4.85+1.2)	3.42 (=2.16+1.26)	20.46 (=19.08+1.37)	0.202	0.1144	0.0386
	M	46.77	78.4	-7.33	78.74	32.32 (=31.12+1.2)	15.85 (=14.59+1.26)	21.01 (=19.64+1.37)	0.4672	0.2291	0.1789
	O	46.57	68.22	61.08	91.57	29.34 (=28.15+1.2)	15.7 (=14.44+1.26)	1.4 (=0.02+1.37)	0.6319	0.338	0.1772
	Y	90.29	-11.32	99.86	100.5	67.84 (=66.64+1.2)	76.94 (=75.68+1.26)	7.9 (=6.53+1.37)	0.4443	0.5039	0.8684
	L	49.7	-67.71	39.86	78.58	7.61 (=6.41+1.2)	18.17 (=16.91+1.26)	5.39 (=4.01+1.37)	0.2441	0.583	0.2051
	N	10.99	0.64	-0.93	1.14	1.22 (=0.02+1.2)	1.26 (=0.0+1.26)	1.46 (=0.09+1.37)	0.3094	0.3202	0.0142
	W	95.41	-0.98	4.76	4.86	83.69 (=82.49+1.2)	88.59 (=87.33+1.26)	89.48 (=88.11+1.37)	0.3197	0.3384	1.0
	NO	0.0	0.85	-1.68	1.89	0.02 (= -1.17+1.2)	0.12 (= -1.25+1.26)	0.12 (= -1.24+1.37)	0.149	0.0	0.0
	W1	100.06	-1.07	5.06	5.18	94.59 (=93.4+1.2)	100.17 (=98.91+1.26)	101.01 (=99.64+1.37)	0.3198	0.3387	1.1306

System OLS18	Color	L*=LAB*1	a*=LAB*2	b*=LAB*3	C*1=LAB*r	X=XYZ1	Y=XYZ2	Z=XYZ3	x	y	Y/88.59
(Display reflection Yr=2.52)	C	58.62	-30.62	-42.74	52.59	18.74 (=16.34+2.4)	26.62 (=24.1+2.52)	68.55 (=65.81+2.74)	0.1645	0.2337	0.3005
	V	25.72	31.45	-44.35	54.38	7.17 (=4.78+2.4)	4.65 (=2.13+2.52)	21.41 (=18.66+2.74)	0.2158	0.14	0.0525
	M	48.13	75.2	-6.79	75.51	33.06 (=30.66+2.4)	16.9 (=14.38+2.52)	22.01 (=19.26+2.74)	0.4594	0.2348	0.1907
	O	47.94	65.31	52.07	83.53	30.13 (=27.73+2.4)	16.75 (=14.23+2.52)	2.68 (=0.05+2.74)	0.608	0.338	0.189
	Y	90.37	-11.15	96.17	96.82	68.07 (=65.67+2.4)	77.11 (=74.59+2.52)	9.03 (=6.29+2.74)	0.4414	0.5	0.8703
	L	50.9	-62.96	36.71	72.89	8.71 (=6.31+2.4)	19.18 (=16.66+2.52)	6.62 (=3.87+2.74)	0.2523	0.5559	0.2165
	N	18.01	0.5	-0.46	0.69	2.42 (=0.02+2.4)	2.52 (=0.0+2.52)	2.81 (=0.07+2.74)	0.3122	0.3251	0.0284
	W	95.41	-0.98	4.76	4.86	83.69 (=81.29+2.4)	88.59 (=86.07+2.52)	89.48 (=86.74+2.74)	0.3197	0.3384	1.0
	NO	0.01	0.84	-1.68	1.89	0.02 (= -2.36+2.4)	0.0 (= -2.51+2.52)	0.12 (= -2.61+2.74)	0.1517	0.0078	0.0
	W1	100.0	-1.07	5.06	5.17	94.44 (=92.04+2.4)	100.0 (=97.48+2.52)	100.84 (=98.1+2.74)	0.3198	0.3387	1.1288

LE480-7N, Colorimetric data of standard Offset Reflective System ORS18 and of Offset Luminous Systems OLS00/06/11/18

BAM-test chart no. LE48; colorimetric coordinates  
ORS18 and Offset Luminous Systems OLS00, 06, 11, 18

input: *cmY0\* setcmkcolor*  
output: *no change compared to input*

See for similar files: <http://www.ps.bam.de/LE48/>  
Technical information: [http://www.ps.bam.de/Version\\_2.1,io=1.1](http://www.ps.bam.de/Version_2.1,io=1.1)

BAM registration: 20040901-LE48/10L/L48E02NP.PS/PDF  
application for measurement of printer or monitor systems  
BAM material: code=hdata  
LE48: Form: 3A, Seite: 1/1, Page: 3  
Page count: 3

Table A.5 shows the standard CIELAB data, the CIE XYZ data, and the CIE chromaticity (x, y) data for the standard Offset Reflective System ORS18 and the Offset Luminous Systems OLSxx (xx = 00, 06, 11, 18).

Table A.6: CIE data of Offset Systems ORS18 and OLSxx (xx = 27, 33, 52, 70)

www.ps.bam.de/LE48/10L/L48E03NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

Colorimetric data of "Standard Original": Offset Reflective System ORS18 for CIE lightness L\*=18 of black

System ORS18	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>ab</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Reflective CIE, Y <sub>N</sub> =2.52 and CIELAB zero point)	C	58.62	-30.62	-42.74	52.59	18.74	26.62	68.55	0.1645	0.2337	0.3005
(CIELAB according to ISO/IEC 15775)	V	25.72	31.45	-44.35	54.38	7.17	4.65	21.41	0.2158	0.14	0.0525
	M	48.13	75.2	-6.79	75.51	33.06	16.9	22.01	0.4594	0.2348	0.1907
	O	47.94	65.31	52.07	83.53	30.13	16.75	2.68	0.608	0.338	0.189
	Y	90.37	-11.15	96.17	96.82	68.07	77.11	9.03	0.4414	0.5	0.8703
	L	50.9	-62.96	36.71	72.89	8.71	19.18	6.62	0.2523	0.5559	0.2165
	N	18.01	0.5	-0.46	0.69	2.42	2.52	2.81	0.3122	0.3251	0.0284
	W	95.41	-0.98	4.76	4.86	83.69	88.59	89.48	0.3197	0.3384	1.0
	NO	0.01	0.84	-1.68	1.89	0.02	0.02	0.12	0.1518	0.0078	0.0
	W1	100.0	-1.07	5.06	5.17	94.44	100.0	100.84	0.3198	0.3387	1.1288

Calculated colorimetric data: Offset Luminous Systems OLSxx for CIE lightness L\*=xx=27, 33, 52, 70 of black

System OLS27	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=5.04)	C	60.28	-28.22	-40.36	49.27	20.64 (=15.85+4.79)	28.43 (=23.39+5.04)	69.13 (=63.64+5.49)	0.1746	0.2405	0.3209
	V	32.06	24.25	-36.84	44.12	9.42 (=4.63+4.79)	7.11 (=2.07+5.04)	23.35 (=17.86+5.49)	0.2362	0.1783	0.0803
	M	50.68	69.37	-5.83	69.62	34.54 (=29.75+4.79)	19.0 (=13.96+5.04)	24.0 (=18.52+5.49)	0.4454	0.245	0.2144
	O	50.51	60.04	41.85	73.19	31.7 (=26.91+4.79)	18.85 (=13.81+5.04)	5.26 (=0.22+5.49)	0.568	0.3378	0.2128
	Y	90.52	-10.82	89.63	90.28	68.52 (=63.73+4.79)	77.44 (=72.4+5.04)	11.32 (=5.83+5.49)	0.4357	0.4924	0.8741
	L	53.18	-55.21	31.9	63.78	10.91 (=6.12+4.79)	21.21 (=16.17+5.04)	9.08 (=3.59+5.49)	0.2647	0.5149	0.2395
	N	26.85	0.33	0.13	0.35	4.82 (=0.03+4.79)	5.04 (=0.0+5.04)	5.46 (=0.02+5.49)	0.3144	0.3291	0.0569
	W	95.41	-0.98	4.76	4.86	83.69 (=78.9+4.79)	88.59 (=83.55+5.04)	89.48 (=83.99+5.49)	0.3197	0.3384	1.0
	NO	18.34	0.49	-0.44	0.67	2.49 (=2.29+4.79)	2.59 (=2.44+5.04)	2.89 (=2.59+5.49)	0.3123	0.3253	0.0293
	W1	99.87	-1.07	5.05	5.17	94.12 (=89.33+4.79)	99.67 (=94.63+5.04)	100.51 (=95.02+5.49)	0.3198	0.3387	1.125

System OLS38	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=10.08)	C	63.39	-24.2	-35.96	43.36	24.45 (=14.87+9.58)	32.06 (=21.98+10.08)	70.31 (=59.33+10.98)	0.1928	0.2528	0.3219
	V	41.26	16.72	-27.39	32.1	13.91 (=4.33+9.58)	12.02 (=1.94+10.08)	27.31 (=16.33+10.98)	0.2613	0.2258	0.1357
	M	55.27	59.52	-4.27	59.68	37.5 (=27.92+9.58)	23.19 (=13.11+10.08)	27.99 (=17.01+10.98)	0.4229	0.2615	0.2618
	O	55.13	51.21	31.2	59.97	34.83 (=25.25+9.58)	23.06 (=12.98+10.08)	10.41 (=0.56+10.98)	0.51	0.3376	0.2603
	Y	90.83	-10.16	78.82	79.47	69.44 (=59.86+9.58)	78.11 (=68.03+10.08)	15.93 (=4.95+10.98)	0.4248	0.4778	0.8817
	L	57.35	-44.1	25.53	50.96	15.31 (=5.73+9.58)	25.28 (=15.2+10.08)	13.99 (=3.02+10.98)	0.2805	0.4631	0.2853
	N	37.99	0.12	0.88	0.89	9.6 (=0.01+9.58)	10.08 (=0.0+10.08)	10.67 (=0.3+10.98)	0.3162	0.3322	0.1138
	W	95.41	-0.98	4.76	4.86	83.69 (=74.11+9.58)	88.59 (=78.51+10.08)	89.48 (=78.5+10.98)	0.3197	0.3384	1.0
	NO	33.53	0.2	0.58	0.61	7.42 (=2.15+9.58)	7.78 (=2.29+10.08)	8.3 (=2.66+10.98)	0.3156	0.3311	0.0878
	W1	99.61	-1.06	5.03	5.15	93.49 (=83.91+9.58)	99.0 (=88.92+10.08)	99.84 (=88.87+10.98)	0.3198	0.3386	1.1174

System OLS52	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=20.16)	C	68.98	-18.22	-28.26	33.64	32.07 (=12.9+19.16)	39.32 (=19.16+20.16)	72.7 (=50.74+21.95)	0.2226	0.2729	0.4438
	V	53.87	9.9	-16.89	19.58	22.89 (=3.73+19.16)	21.86 (=1.7+20.16)	35.29 (=13.33+21.95)	0.286	0.2731	0.2467
	M	63.0	44.59	-1.99	44.64	43.43 (=24.27+19.16)	31.59 (=11.43+20.16)	35.94 (=13.98+21.95)	0.3914	0.2847	0.3566
	O	62.9	38.02	21.11	43.49	41.11 (=21.95+19.16)	31.47 (=11.31+20.16)	20.66 (=1.28+21.95)	0.4409	0.3375	0.3552
	Y	91.44	-8.86	62.4	63.03	71.27 (=52.11+19.16)	79.46 (=59.3+20.16)	25.23 (=3.28+21.95)	0.405	0.4516	0.8969
	L	64.49	-30.45	18.34	35.56	24.1 (=4.94+19.16)	33.41 (=13.25+20.16)	23.78 (=1.82+21.95)	0.2965	0.411	0.3271
	N	52.02	-0.14	1.83	1.83	19.13 (=0.02+19.16)	20.16 (=0.0+20.16)	20.94 (=1.0+21.95)	0.3176	0.3347	0.3776
	W	95.41	-0.98	4.76	4.86	83.69 (=64.53+19.16)	88.59 (=68.43+20.16)	89.48 (=67.53+21.95)	0.3197	0.3384	1.0
	NO	49.69	-0.1	1.67	1.67	17.24 (=1.91+19.16)	18.16 (=1.99+20.16)	18.91 (=3.03+21.95)	0.3174	0.3343	0.205
	W1	99.09	-1.05	5.0	5.11	92.23 (=73.07+19.16)	97.66 (=77.5+20.16)	98.51 (=76.56+21.95)	0.3198	0.3386	1.1024

System OLS70	Color	L*=LAB* <sub>1</sub>	a*=LAB* <sub>2</sub>	b*=LAB* <sub>3</sub>	C* <sub>r</sub> =LAB* <sub>r</sub>	X=XYZ <sub>1</sub>	Y=XYZ <sub>2</sub>	Z=XYZ <sub>3</sub>	x	y	Y/88.59
(Display reflection Yr=40.32)	C	78.37	-10.56	-15.9	19.11	47.28 (=28.96+38.32)	53.84 (=13.52+40.32)	77.57 (=33.66+43.91)	0.2646	0.3013	0.6077
	V	70.54	4.22	-6.39	7.67	40.82 (=24.9+38.32)	41.52 (=1.2+40.32)	51.29 (=7.38+43.91)	0.3055	0.3107	0.4686
	M	75.07	24.87	0.92	24.89	55.3 (=16.97+38.32)	48.38 (=8.06+40.32)	51.77 (=7.86+43.91)	0.3557	0.3112	0.5461
	O	75.01	20.93	12.45	24.35	53.66 (=15.33+38.32)	48.3 (=7.98+40.32)	41.05 (=2.85+43.91)	0.3752	0.3378	0.5452
	Y	92.64	-6.39	39.42	39.93	74.93 (=36.6+38.32)	82.15 (=41.83+40.32)	44.03 (=0.13+43.91)	0.3726	0.4085	0.9273
	L	75.86	-16.12	11.4	19.75	41.67 (=3.35+38.32)	49.66 (=9.34+40.32)	43.23 (=0.67+43.91)	0.3097	0.3691	0.5606
	N	69.7	-0.49	3.02	3.06	38.17 (=0.14+38.32)	40.32 (=0.0+40.32)	41.27 (=2.63+43.91)	0.3187	0.3367	0.4551
	W	95.41	-0.98	4.76	4.86	83.69 (=45.36+38.32)	88.59 (=48.27+40.32)	89.48 (=45.57+43.91)	0.3197	0.3384	1.0
	NO	68.68	-0.47	2.95	2.99	36.84 (=1.48+38.32)	38.91 (=1.4+40.32)	39.85 (=4.05+43.91)	0.3187	0.3366	0.4392
	W1	98.03	-1.03	4.93	5.04	89.72 (=51.39+38.32)	94.99 (=54.67+40.32)	95.85 (=51.95+43.91)	0.3198	0.3386	1.0722

LE480-7N, Colorimetric data of standard Offset Reflective System ORS18 and of Offset Luminous Systems OLS27/38/52/70

BAM-test chart no. LE48; colorimetric coordinates  
ORS18 and Offset Luminous Systems OLS27, 38, 52, 70

input: *cmY0\* setcmkcolor*  
output: *no change compared to input*

See for similar files: <http://www.ps.bam.de/LE48/>  
Technical information: <http://www.ps.bam.de> Version 2.1, io=1.1

BAM registration: 20040901-LE48/10L/L48E03NP.PS/PDF  
application for measurement of printer or monitor systems  
BAM material: code=thata4

LE48 Form: 4/4, Seite: 1/1, Page: 4  
Page count: 4

Table A.6 shows the standard CIELAB data, the CIE XYZ data, and the CIE chromaticity (x, y) data for the standard Offset Reflective System ORS18 and the Offset Luminous Systems OLSxx (xx = 27, 33, 52, 70)

## Annex B: Device dependent *relative* colorimetric data

The three *relative* colorimetric data  $lab^*_t, lab^*_a, lab^*_b (= lab^*_tab = tab^*)$  or  $lab^*_t, lab^*_c, lab^*_h (= tab^*_tch = tch^*)$  have an exact and simple relationship to the *adapted* CIELAB data  $LAB^*_a$ . The three *relative* colorimetric data are defined as ratio of three *adapted* CIELAB data  $L^*, C^*_{ab,a}, H^*_a (LCH^*_a)$  of a colour stimuli and of the appropriate *adapted* CIELAB data  $L^*_{Ma}, C^*_{ab, Ma}, H^*_{Ma} (LCH^*_{Ma})$  of six maximum ( $M_a$ ) colour stimuli CMYOLV of a device or the linear mixtures of adjacent colours of the hue circle OYLCVMO.

There are many *relative* colorimetric data which have an exact and simple relationship to the *adapted* CIELAB data  $LAB^*_a$  or the *relative* CIELAB data  $lab^*$ .

**Table B.1: Definition and change of *relative* colorimetric data  $n^*, c^*, w^*, d^*, i^*, t^*, s^*, q^*, h^*, e^*$**

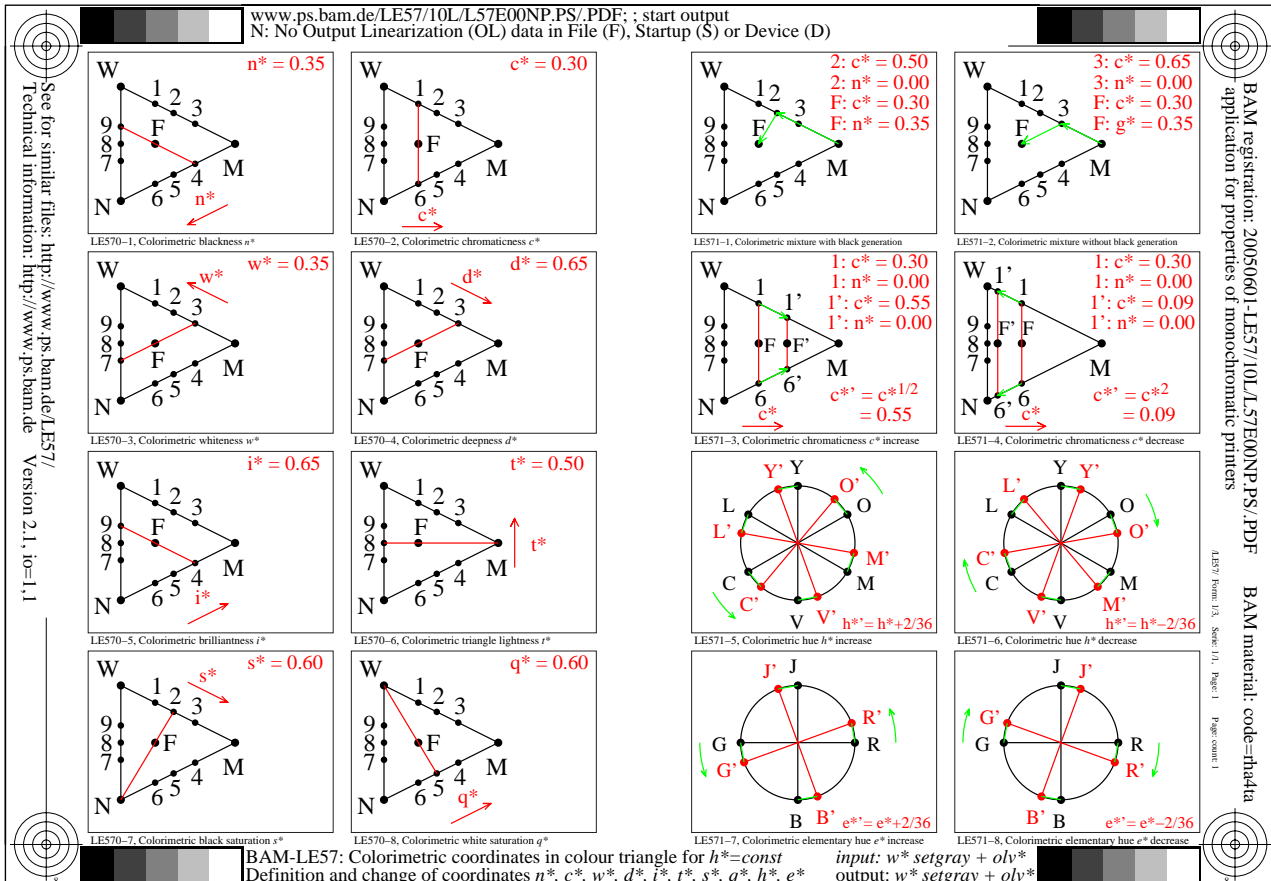


Table B.1 shows the definition and change of *relative* colorimetric data  $n^*, c^*, w^*, d^*, i^*, t^*, s^*, q^*, h^*, e^*$  in the colour triangle and colour circle. The triangle colours are the colours black N, white W, and the maximum colour M. The colour F within any triangle is specified to have different relative colour attributes, such as blackness  $n^*$ , chromaticness  $c^*$ , whiteness  $w^*$ , deepness  $d^*$ , brillianess  $i^*$ , triangle lightness  $t^*$ , black saturation  $s^*$ , white saturation  $q^*$ , hue  $h^*$ , elementary hue  $e^*$ . The elementary hue is defined in relation to the four elementary hues R, J, G, B, see right side. Some possible changes of chromaticness  $c^*$  and hue  $h^*$  or elementary hue  $e^*$  are also given on the right side.

Within a hue triangle (*adapted* CIELAB hue angle  $H^*_a = constant$ ) there is the classical Ostwald equation: relative blackness + relative chromaticness + relative whiteness equals 1 or

$$n^* + c^* + w^* = 1 \quad (0 \leq n^*, c^*, w^* \leq 1) \quad (1)$$

A hue triangle in the *adapted* CIELAB space is defined by the *adapted* CIELAB data  $LAB^*_a$  of the given colour ( $F_a$ ), the colours Black ( $N_a$ ), White ( $W_a$ ) and the colour of maximum chroma ( $M_a$ ). For the colour  $F_a$  ( $a=adapted$ ) the *relative* CIELAB data chromaticness  $c^*$ , lightness  $I^*$ , triangle lightness  $t^*$ , whiteness  $w^*$  and blackness  $n^*$  shall be calculated in the following sequence of the equations (2) to (6).

$$c^*(F_a) = C^*_{ab}(F_a) / C^*_{ab}(M_a) \quad (2)$$

$$I^*(F_a) = [L^*(F_a) - L^*(N_a)] / [L^*(W_a) - L^*(N_a)] \quad (3)$$



$$t^*(F_a) = I^*(F_a) - c^* \{ [ L^*(M_a) - L^*(N_a) ] / [ L^*(W_a) - L^*(N_a) ] - 0.5 \} \quad (4)$$

$$w^*(F_a) = t^*(F_a) - 0.5 c^*(F_a) \quad (5)$$

$$n^*(F_a) = 1 - c^*(F_a) - w^*(F_a) \quad (6)$$

The *relative* CIELAB data of the new relative device dependent space NCCS (small letters) are given in **bold** and *italics* and the *standard* CIELAB data (capital letters) are given only in *italics* for easy identification. The coordinates are completed by the relative hue ( $0 \leq h^* < 1$ ) and two rectangular components  $-1 \leq a_r^*, b_r^* < 1$  ( $r$  = relative and different to  $a^*, b^*$  of *standard* CIELAB data  $LAB^*$ )

$$h^*(F_a) = H^*(F_a) / 360 \quad (7)$$

$$a_r^*(F_a) = c^*(F_a) \cos(H^*(F_a)) \quad (8)$$

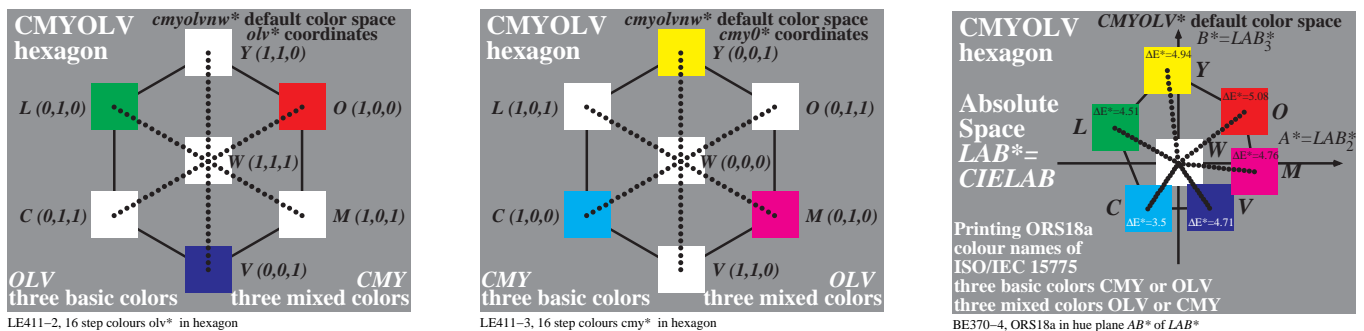
$$b_r^*(F_a) = c^*(F_a) \sin(H^*(F_a)) \quad (9)$$

The values of the device dependent data are usually between 0 and 1 for equations (2) to (7) and different compared to *standard* CIELAB data (usually between 0 and 100). Exceptions may appear for luminous and fluorescent colours. In image technology for different applications (printers and displays) the complementary data are used for example blackness  $n^*$  for printers and whiteness  $w^* = 1 - n^*$  for displays.

There are other *relative* colorimetric data used in image technology, for example  $lab^*cm_y_3 = cm_y_3^* = cm_y^*$  and  $lab^*ol_v_3 = ol_v_3^* (= rgb_3^* = ol_v^* = rgb^*)$ . The index 3 is necessary here to separate the three relative colorimetric data for example from the chromaticness  $c^*$  and the relative lightness  $I^*$ . Therefore for printers the three data  $lab^*c_3 = c_3^*$ ,  $lab^*m_3 = m_3^*$ , and  $lab^*y_3 = y_3^*$  are used and similar for displays  $o_3^* = 1 - c_3^*$ ,  $l_3^* = 1 - m_3^*$ ,  $v_3^* = 1 - y_3^*$ . The letters *olv* with O = orange red, L = leaf green, and V = violet blue are used in this Technical Report instead of *rgb*. The letters *rgb* are used for three of the four elementary colours in *rjgb*; compare ISO/IEC 15775:1999 and ISO/IEC TR 24705:2005.

For the calculation of these data (compare  $cmyn_3^*$ ,  $cmyn_4^*$  and  $olvi_3^*$ ,  $olvi_4^*$  in Annex D with *three* and *four* components) additionally the *adapted* CIELAB data of the **six** colours CMY and OLV are necessary. The CIELAB data of the six colours allow to calculate the Maximum colours  $M_a$  of maximum chroma for every hue  $h^*$ ; compare ISO/IEC TR 19797:2004-09

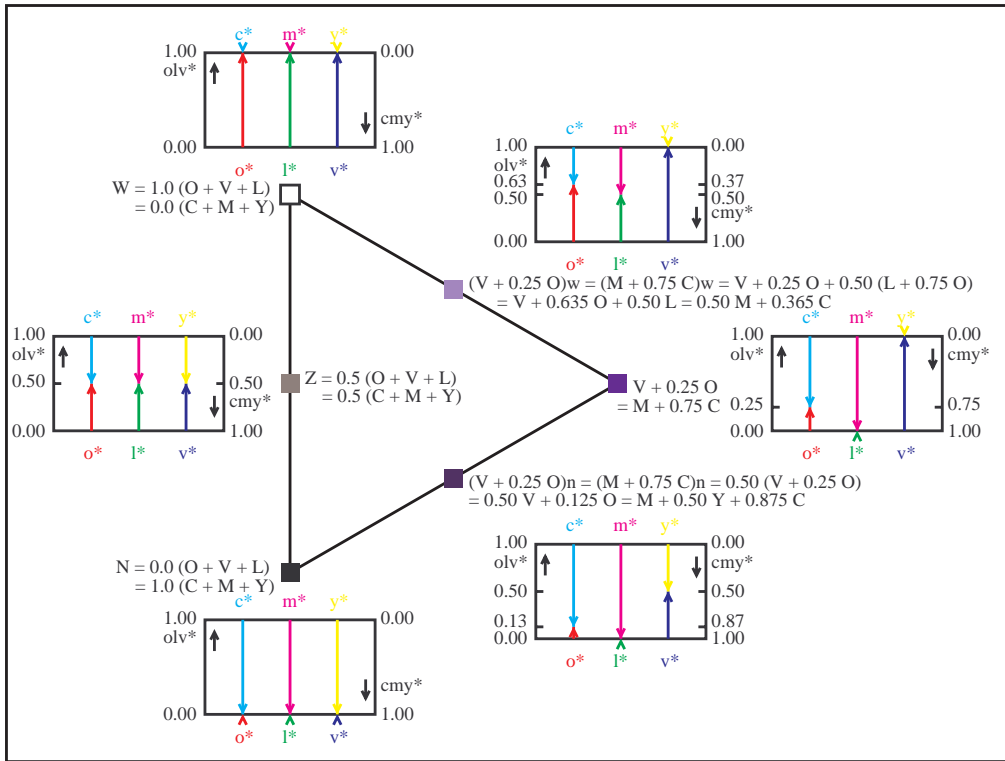
For basic colours the data  $cm_y^*$  or  $ol_v^*$  are either zero or one. The next figure shows the so called “1 minus relationship” between both data.



**Fig. B.1: Three relative CIELAB data  $ol_v^*$  and  $cm_y^*$  and the “1 minus relationship”**

Fig. B.1 shows three *relative* CIELAB data  $ol_v^*$  (left) and  $cm_y^*$  (middle) which are connected by the inverse “1 minus relationship”. For the Offset Reference System ORS18 the colorimetric data ( $a_a^*, b_a^*$ ) of the colours are shown (right). The hue angles are not so regular as in the left figures with constant hue angle differences of 60 degrees. However, in any case the three data are either one or zero for the six chromatic colours.

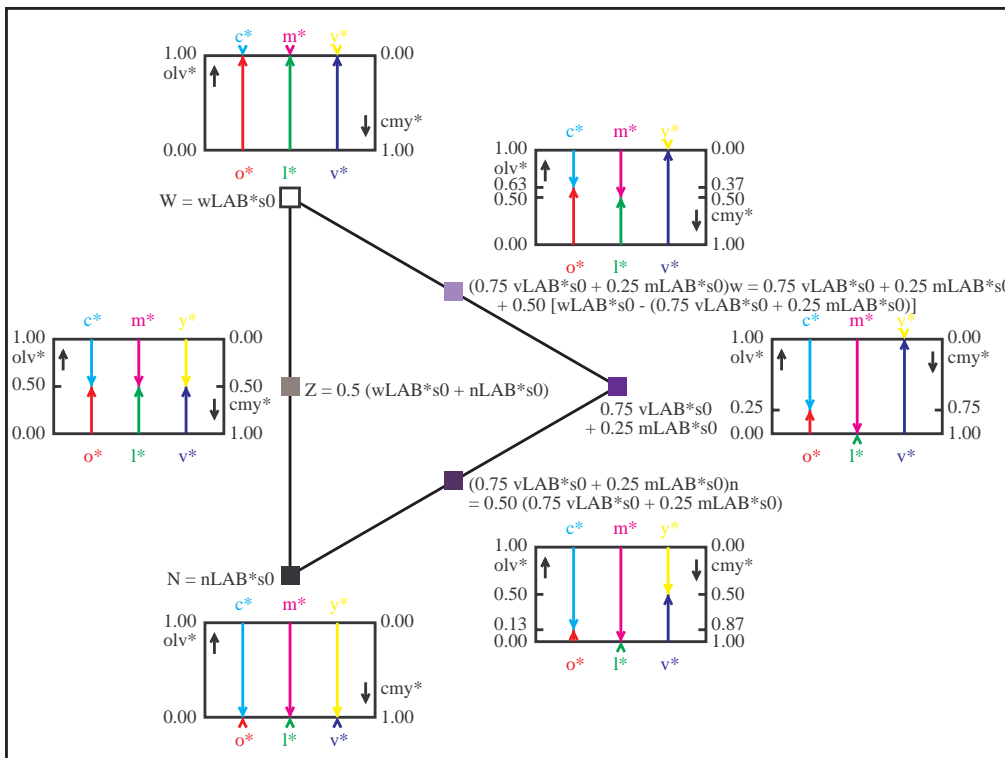
For the colours within a hue triangle the relationship is shown in Fig. B.2.



TR19797/E6320-2N

**Fig. B.2 “1 minus relationship” between *olv\** and *cmy\** colorimetric data for constant hue**

Fig. B.2 shows the connection between the *relative olv\** and *cmy\** colorimetric data. The relation to the *adapted CIELAB* data  $LAB^*_a$  is given in the next Fig. B.2.



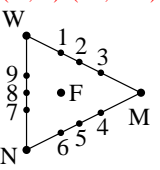
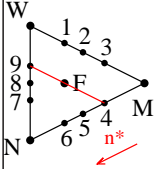
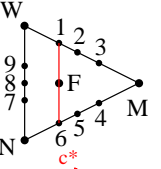
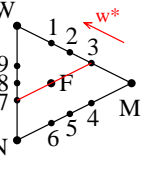
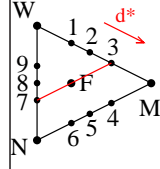
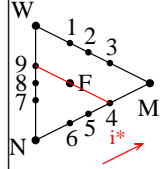
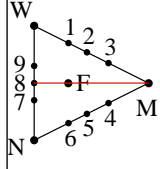
TR19797/E6321-2N

**Figure B.3: Relationship between *adapted LAB\*a* and *cmy\** or *olv\** colorimetric data**

Fig. B.3 shows the relationship between *adapted LAB\*a* and *cmy\** or *olv\** colorimetric data for the hue 1,00 M + 0,75 C. A *linear mixture* is assumed for all the intermediate colours. For the calculations the *adapted* colorimetric data

$LAB^*_a$  are usually transferred with the medium black colour as origin (index 0). Therefore the transformation  $LAB^*_a$  to  $LAB^*_{a0}$  is done first and then the *adapted* CIELAB data  $LAB^*_{a0}$  with the origin at black N may be used if appropriate for some rendering or re-rendering applications.

**Table B.2: Colours defined by the colorimetric data blackness  $n^*$  and chromaticness  $c^*$**

Colour F and 9 others	Relation of colorimetric coordinates in colour triangle of hue $h^* = \text{const}$ Formula are based on given data of chromaticness $c^*$ and blackness $n^*$					
<p><math>(c^*, n^*) = (0.3, 0.35)</math></p> 	<p><b>blackness</b> <math>n^*</math></p> <p><math>n^* = 0.35</math></p> 	<p><b>chromaticness</b> <math>c^*</math></p> <p><math>c^* = 0.30</math></p> 	<p><b>whiteness</b> <math>w^*</math></p> <p><math>w^* = 1 - n^* - c^*</math></p> <p><math>w^* = 0.35</math></p> 	<p><b>deepness</b> <math>d^*</math></p> <p><math>d^* = 1 - w^*</math> <math>d^* = n^* + c^*</math></p> <p><math>d^* = 0.65</math></p> 	<p><b>brilliantness</b> <math>i^*</math></p> <p><math>i^* = 1 - n^*</math></p> <p><math>i^* = 0.70</math></p> 	<p><b>triangle lightness</b> <math>t^*</math></p> <p><math>t^* = 1 - n^* - 0.5c^*</math></p> <p><math>t^* = 0.50</math></p> 
<p>Colour 1</p> <p>Colour 2=S</p> <p>Colour 3</p>	0	$c^*$	$1 - c^*$	$c^*$	1	$1 - 0.5c^*$
	0	$c^*/(1 - n^*)$	$1 - c^*/(1 - n^*)$	$c^*/(1 - n^*)$	1	$1 - 0.5c^*/(1 - n^*)$
	0	$n^* + c^*$	$1 - n^* - c^*$	$n^* + c^*$	1	$1 - 0.5(n^* + c^*)$
<p>Colour 4</p> <p>Colour 5=Q</p> <p>Colour 6</p>	$n^*$	$1 - n^*$	0	1	$1 - n^*$	$0.5(1 - n^*)$
	$n^*/(n^* + c^*)$	$c^*/(n^* + c^*)$	0	1	$c^*/(n^* + c^*)$	$0.5c^*/(n^* + c^*)$
	$1 - c^*$	$c^*$	0	1	$c^*$	$0.5c^*$
<p>Colour 7</p> <p>Colour 8</p> <p>Colour 9</p>	$1 - n^*$	0	$n^*$	$1 - n^*$	$n^*$	$n^*$
	$1 - n^* - 0.5c^*$	0	$n^* + 0.5c^*$	$1 - n^* - 0.5c^*$	$n^* + 0.5c^*$	$n^* + 0.5c^*$
	$1 - n^* - c^*$	0	$n^* + c^*$	$1 - n^* - c^*$	$n^* + c^*$	$n^* + c^*$

LE540-7, colorimetric relationship of colour triangle points  $N$ ,  $W$ ,  $M$  and others

Table B.2 shows colours defined by the two colorimetric coordinates blackness  $n^*$  and chromaticness  $c^*$  (column 2 and 3), In column 4 to 7 equations for the calculation of whiteness  $w^*$ , deepness  $d^*$ , brilliantness  $i^*$ , and triangle lightness  $t^*$  as function of  $n^*$  and  $c^*$  are given. Any pair of the six relative coordinates may be used to specify a colour F. In the *Natural Colour System NCS* the two coordinates blackness  $n^*$  and chromaticness  $c^*$  are used together with the elementary hue  $e^*$  to specify a three dimensional colour stimuli, compare Annex G.

For any device the *relative* colorimetric data, the *relative* triangle lightness  $lab^*t = t^*$ , the *relative* chromaticness  $lab^*c = c^*$  and the *relative* hue  $lab^*h = h^*$  are in the range

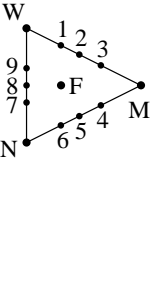
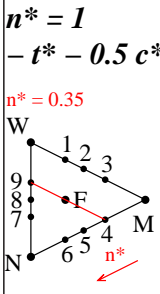
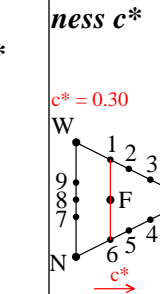
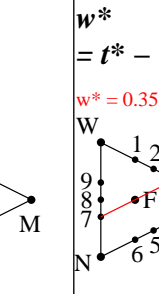
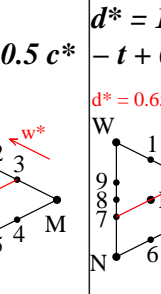
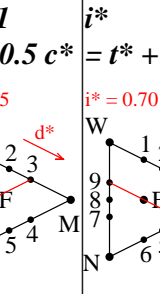
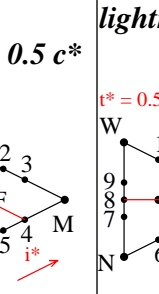
$$0 \leq t^* \leq 1$$

$$0 \leq c^* \leq 1$$

$$0 \leq h^* \leq 1$$

The three reference *relative* CIELAB data  $lab^*tab (= t^*, a^*_r, b^*_r)$  or  $lab^*tch (= t^*, c^*, h^*)$  form in three dimensions the three-dimensional Natural Colour Connection Space

Table B.3: Colours defined by the colorimetric data chromaticness  $c^*$  and triangle lightness  $t^*$

Colour F and 9 others	Relation of colorimetric coordinates in colour triangle of hue $h^* = \text{const}$ Formula are based on given data of chromaticness $c^*$ and triangle lightness $t^*$					
$(c^*, t^*) = (0.3, 0.5)$ 	<b>blackness</b> $n^* = 1$ $- t^* - 0.5 c^*$ $n^* = 0.35$ 	<b>chromaticness</b> $c^*$ $c^* = 0.30$ 	<b>whiteness</b> $w^*$ $= t^* - 0.5 c^*$ $w^* = 0.35$ 	<b>deepness</b> $d^* = 1$ $- t + 0.5 c^*$ $d^* = 0.65$ 	<b>brilliantness</b> $i^*$ $= t^* + 0.5 c^*$ $i^* = 0.70$ 	<b>triangle lightness</b> $t^*$ $t^* = 0.50$ 
<i>Colour 1</i> <i>Colour 2=S</i> <i>Colour 3</i>	0 0 0	$c^*$ $c^*/(t^*+0.5c^*)$ $1-t^*+0.5c^*$	$1-c^*$ $1-c^*/(t^*+0.5c^*)$ $t^*-0.5c$	$c^*$ $c^*/(t^*+0.5c^*)$ $1-t^*+0.5c^*$	1 1 1	$1-0.5c^*$ $1-0.5c^*/(t^*+0.5c^*)$ $1-0.5(1-t^*+0.5c^*)$
<i>Colour 4</i> <i>Colour 5=Q</i> <i>Colour 6</i>	$1-t^*-0.5c^*$ $1+c^*/(1-t^*+0.5c^*)$ $1-c^*$	$t^*+0.5c^*$ $c^*/(1-t^*+0.5c^*)$ $c^*$	0 0 0	1 1 1	$t^*+0.5c^*$ $c^*/(1-t^*+0.5c^*)$ $c^*$	$0.5(t^*+0.5c^*)$ $0.5c^*/(1-t^*+0.5c^*)$ $0.5c^*$
<i>Colour 7</i> <i>Colour 8</i> <i>Colour 9</i>	$t^*+0.5c^*$ $t^*$ $t^*-0.5c^*$	0 0 0	$1-t^*-0.5c^*$ $1-t^*$ $1-t^*+0.5c^*$	$t^*+0.5c^*$ $t^*$ $t^*-0.5c^*$	$1-t^*-0.5c^*$ $1-t^*$ $1-t^*+0.5c^*$	$1-t^*-0.5c^*$ $1-t^*$ $1-t^*+0.5c^*$

LE541-7, colorimetric relationship of colour triangle points  $N$ ,  $W$ ,  $M$  and others

Table B.3 shows colours defined by the two colorimetric coordinates chromaticness  $c^*$  and triangle lightness  $t^*$  (column 2 and 7). In column 2 and 4 to 6 equations for the calculation of blackness  $n^*$ , whiteness  $w^*$ , deepness  $d^*$ , and brilliantness  $i^*$  as function of  $c^*$  and  $t^*$  are given.

The three relative colorimetric data  $lab^*cmY_3$  or  $lab^*olV_3$  are used for colour encoding. The colorimetric relationship of  $lab^*cmY_3$  or  $lab^*olV_3$  to the three  $lab^*tch$  data is only dependent on the hue angle of the six chromatic colours OYLCVM. This hue angle is the same in the *adapted* and the *relative* CIELAB for any device.

There is a standard reference device with a constant hue angle difference of 60 for the six chromatic colours, compare Fig. B.1. The hue angles of OYLCVM of this standard reference device are 30 degrees for O, 90 degrees for Y, 150 degrees for L, 210 degrees for C, 270 degrees for V, and 330 degrees for M. Therefore for this standard reference device with yellow at the top of the hue circle the encoding in  $lab^*cmY_3$  or  $lab^*olV_3$  and the profiling (in the NCCS) has advantages for teaching.

The possible double use of the different equivalent *relative* CIELAB data  $lab^*$  for both encoding and profiling is completely different compared to the ICC colour management method. The ICC method uses two different data sets both the three data of standard CIEXYZ (or standard CIELAB) for the profiling and the data RGB for encoding. The encoding data RGB are different for any device.



OSR18a. The next Table C.2 shows many possibilities to describe the hue of the Maximum colour  $M_a$ .

Table C.2: CIELAB, elementary, and olv-hue, for example  $h^*_g$ ,  $H^*$ , and  $h^*$  for the system ORS18a

www.ps.bam.de/ME29/10L/L29E00NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

BAM registration: 20040901-ME29/10L/L29E00NP.PS/PDF application for measurement of printer systems  
BAM material: code=rtahat4

AME29 Form: 1/6, Serie: 1/1, Page: 1 Page count: 1

$h^*_g$	$H^*$	$h^*$	$e^*_g$	$E^*$	$e^*$	$h^*_{o8}$	$H^*_{o8}$	$h^*_{o}$	$h^*_g$	$H^*$	$h^*$	$e^*_g$	$E^*$	$e^*$	$h^*_{o8}$	$H^*_{o8}$	$h^*_{o}$	$h^*_g$	$H^*$	$h^*$	$e^*_g$	$E^*$	$e^*$	$h^*_{o8}$	$H^*_{o8}$	$h^*_{o}$	$h^*_g$	$H^*$	$h^*$	$e^*_g$	$E^*$	$e^*$	$h^*_{o8}$	$H^*_{o8}$	$h^*_{o}$	$h^*_g$	$H^*$	$h^*$	$e^*_g$	$E^*$	$e^*$	$h^*_{o8}$	$H^*_{o8}$	$h^*_{o}$																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																														
0	0	0.0	242	340	0.944	240	338	0.938	64	90	0.25	62	87	0.241	59	83	0.23	128	180	0.5	138	195	0.541	125	176	0.488	192	270	0.75	191	269	0.746	170	240	0.666	193	271	0.754	192	270	0.749	171	241	0.669	194	273	0.758	193	271	0.752	172	242	0.672	195	274	0.762	193	272	0.755	173	243	0.675	196	276	0.766	194	273	0.759	174	244	0.679	197	277	0.77	195	274	0.762	175	246	0.682	198	278	0.773	196	275	0.765	175	247	0.685	199	280	0.777	197	276	0.768	176	248	0.689	200	281	0.781	197	278	0.771	177	249	0.692	201	283	0.785	198	279	0.774	178	250	0.695	202	284	0.789	199	280	0.777	179	251	0.699	203	285	0.793	200	281	0.78	180	253	0.702	204	287	0.797	201	282	0.783	181	254	0.705	205	288	0.801	201	283	0.786	181	255	0.709	206	290	0.805	202	284	0.789	182	256	0.712	207	291	0.809	203	285	0.793	183	258	0.715	208	293	0.813	204	286	0.796	184	259	0.719	209	294	0.816	204	288	0.799	185	260	0.722	210	295	0.82	205	289	0.802	186	261	0.726	211	297	0.824	206	290	0.805	187	262	0.729	212	298	0.828	207	291	0.808	188	264	0.733	213	300	0.832	208	292	0.811	188	265	0.736	214	301	0.836	208	293	0.814	189	266	0.74	215	302	0.84	209	294	0.817	190	268	0.743	216	304	0.844	210	295	0.82	191	269	0.747	217	305	0.848	211	296	0.823	192	270	0.75	218	307	0.852	211	298	0.827	193	271	0.754	219	308	0.855	212	299	0.83	194	273	0.757	220	309	0.859	213	300	0.833	195	274	0.76	221	311	0.863	214	301	0.836	196	275	0.764	222	312	0.867	215	302	0.839	196	276	0.767	223	314	0.871	216	303	0.842	197	278	0.771	224	315	0.875	216	304	0.845	198	279	0.775	225	316	0.879	217	305	0.848	199	280	0.779	226	318	0.883	218	306	0.851	200	282	0.782	227	319	0.887	219	308	0.854	201	283	0.786	228	321	0.891	220	309	0.857	202	285	0.791	229	322	0.895	220	310	0.861	203	286	0.795	230	323	0.898	221	311	0.864	205	288	0.799	231	325	0.902	222	312	0.867	206	289	0.803	232	326	0.906	223	313	0.87	207	291	0.808	233	328	0.91	223	314	0.873	208	293	0.813	234	329	0.914	224	315	0.876	209	294	0.817	235	330	0.918	225	316	0.879	210	296	0.822	236	332	0.922	226	318	0.882	212	298	0.827	237	333	0.926	227	319	0.885	213	300	0.832	238	335	0.93	227	320	0.888	214	301	0.837	239	336	0.934	228	321	0.891	216	303	0.843	240	338	0.938	229	322	0.895	217	305	0.848	241	339	0.941	230	323	0.898	219	307	0.854	242	340	0.945	231	324	0.901	220	309	0.859	243	342	0.949	231	325	0.904	221	311	0.865	244	343	0.953	232	326	0.907	223	313	0.871	245	345	0.957	233	328	0.91	224	316	0.877	246	346	0.961	234	329	0.913	226	318	0.883	247	347	0.965	235	330	0.916	228	320	0.889	248	349	0.969	235	331	0.919	229	322	0.895	249	350	0.973	236	332	0.922	231	324	0.901	250	352	0.977	237	333	0.925	232	327	0.907	251	353	0.98	238	334	0.929	234	329	0.914	252	354	0.984	238	335	0.932	235	331	0.919	253	356	0.988	239	337	0.935	236	332	0.923	254	357	0.992	240	338	0.938	238	334	0.928	255	359	0.996	241	339	0.941	239	336	0.933

ME470-441, CIELAB hue: integer  $h^*_g$ , angle  $H^*$ , and value  $h^*$ ; elementary hue: integer  $e^*_g$ , angle  $E^*$ , and value  $e^*$ ; standard olv-hue: integer  $h^*_{o8}$ , angle  $H^*_{o8}$ , and value  $h^*_{o}$  of device ORS18a

BAM-reference table no. ME29 for Ma colours  
input: w\* setgray  
h\*8 - H\*a, h\*, e\*8, E\*, e\*, h\*o8, H\*o, h\*o; System: ORS18a  
output: no change compared to input

Table C.2 shows the CIELAB, the elementary, and the olv-hue for the device ORS18a. The CIELAB hue is shown as an integer hue  $h^*_g$  in the range [0, 255], as hue angle  $H^*$  in the range [0, 360], and as hue value  $h^*$  in the range [0, 1]. The elementary hue and olv-hue is shown in the same three ranges. However, the CIELAB, the elementary, and the olv-hue is different. The olv-hue has hue angles of 30, 150 and 270 degrees in the CIELAB diagram ( $a^*$ ,  $b^*$ ) for OLV.











## Annex D:

## Equivalent colorimetric data for basic and 3x3x3 colours of OSR18

Annex D shows equivalent colorimetric data of the basic colours CMYOLV, for a 3x3x3, and a 5x5x5 olv-cube of the device system OSR18. The four basic hue colours OYLIV are approximations of the elementary hue colours RJGB.

Table D.1: Equivalent colorimetric data of six basic and two intermediate colours of OSR18.

www.ps.bam.de/ME44/10L/L44E00NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

equivalent colorimetric colour coordinates

System: **ORS18** J50G'

olvi3\*Fa: 1.0, 0.5, 0.0, 1.0  
cmyn3\*Fa: 0.0, 0.5, 1.0,  
olvi4\*Fa: 1.0, 0.5, 0.0, 1.0  
cmyn4\*Fa: 0.0, 0.5, 1.0, 0.0

PS colour operator output:  
left: olvi3\* (rgb) setrgbcolor  
top: cmyn3\* setcmkcolor  
right: cmyn4\* setcmkcolor  
bottom: LAB\*LAB setcolor  
LAB\*LAB\*: 69.15, 27.56, 71.13  
LAB\*LABx: 69.15, 27.56, 71.13

Input colours:  
C, V, M, O, OY, Y, YL, L

Elementary hue reference:  
CIE-test colours 9 to 12

ME500-7, Approximation of elementary and intermediate colours (8 colours); Device dependent colour coordinates *cmyn\*ORS18* as transfer input; individual colour calculation without hue tables

Test chart ME44: Elementary colours RJGB' (prime)  
Approximation: 4 Elementary and 4 intermediate colours

Transfer via: *cmyn0\*ORS18 setcmkcolor*  
output: *no change compared to input*

BAM registration: 20050101-ME44/10L/L44E00NP.PS/PDF application for measurement of printer or monitor systems  
BAM material: code=rh4ta  
AME44 Form: 1/6, Serie: 1/4, Page: 1 Page count: 1

All data for the colour R50J'

R50J'

LAB\*Fa: 69.15, 27.56, 71.13  
LCH\*Fa: 69.15, 76.29, 68.82  
LAB\*Ma: 69.15, 27.56, 71.13  
LCH\*Ma: 69.15, 76.29, 68.82  
LAB\*Sa: 69.16, 27.56, 71.13  
LCH\*Sa: 69.16, 76.29, 68.82  
LAB\*Qa: 69.15, 27.56, 71.13  
LCH\*Qa: 69.15, 76.29, 68.82  
LAB\*Xa: 69.15, 27.56, 71.13  
LCH\*Xa: 69.15, 76.29, 68.82

R'

olvi3\*Fa: 1.0, 0.5, 0.0  
tch\*Fa: 0.5, 1.0, 0.191  
new\*Fa: 0.0, 1.0, 0.0  
olvi3\*Ma: 1.0, 0.5, 0.0  
tch\*Ma: 0.5, 1.0, 0.191  
new\*Ma: 0.0, 1.0, 0.0  
olvi3\*Sa: 1.0, 0.5, 0.0  
tch\*Sa: 0.5, 1.0, 0.191  
new\*Sa: 0.0, 1.0, 0.0  
olvi3\*Qa: 1.0, 0.5, 0.0  
tch\*Qa: 0.5, 1.0, 0.191  
new\*Qa: 0.0, 1.0, 0.0  
olvi3\*Xa: 1.0, 0.5, 0.0  
tch\*Xa: 0.5, 1.0, 0.191  
new\*Xa: 0.0, 1.0, 0.0

B50R'

black Na

hue triangle

Wa white  
Fa=Xa  
Ma  
Qa=Xa  
red

J50G'

relative Inform. Technology (IT)			
olvi3*	0.5	1.0	0.0 (1.0)
cmyn3*	0.5	0.0	1.0 (0.0)
olvi4*	0.5	1.0	0.0 (1.0)
cmyn4*	0.5	0.0	1.0 (0.0)
standard and adapted CIELAB			
LAB*LAB	70.64	-37.06	66.44
LAB*LABa	70.64	-36.54	63.35
LAB*TCHa	50.0	73.14	119.98
relative CIELAB lab*			
lab*lab	0.68	-0.499	0.866
lab*tch	0.5	1.0	0.333
lab*nch	0.0	1.0	0.333
relative Natural Colour (NC)			
lab*lrj	0.68	-0.581	0.813
lab*lce	0.5	1.0	0.349
lab*nce	0.0	1.0	j39g

J'

relative Inform. Technology (IT)			
olvi3*	1.0	1.0	0.0 (1.0)
cmyn3*	0.0	0.0	1.0 (0.0)
olvi4*	1.0	1.0	0.0 (1.0)
cmyn4*	0.0	0.0	1.0 (0.0)
standard and adapted CIELAB			
LAB*LAB	90.37	-11.15	96.17
LAB*LABa	90.37	-10.26	91.75
LAB*TCHa	50.0	92.32	96.38
relative CIELAB lab*			
lab*lab	0.935	-0.11	0.994
lab*tch	0.5	1.0	0.268
lab*nch	0.0	1.0	0.268
relative Natural Colour (NC)			
lab*lrj	0.935	-0.09	0.996
lab*lce	0.5	1.0	0.265
lab*nce	0.0	1.0	j05g

R50J'

relative Inform. Technology (IT)			
olvi3*	1.0	0.5	0.0 (1.0)
cmyn3*	0.0	0.5	1.0 (0.0)
olvi4*	1.0	0.5	0.0 (1.0)
cmyn4*	0.0	0.5	1.0 (0.0)
standard and adapted CIELAB			
LAB*LAB	69.15	27.08	74.12
LAB*LABa	69.15	27.56	71.13
LAB*TCHa	50.0	76.29	68.82
relative CIELAB lab*			
lab*lab	0.661	0.361	0.932
lab*tch	0.5	1.0	0.191
lab*nch	0.0	1.0	0.191
relative Natural Colour (NC)			
lab*lrj	0.661	0.524	0.851
lab*lce	0.5	1.0	0.162
lab*nce	0.0	1.0	r64j

G'

relative Inform. Technology (IT)			
olvi3*	0.0	1.0	0.0 (1.0)
cmyn3*	1.0	0.0	1.0 (0.0)
olvi4*	0.0	0.0	1.0 (0.0)
cmyn4*	1.0	0.0	0.0 (0.0)
standard and adapted CIELAB			
LAB*LAB	50.9	-62.96	36.71
LAB*LABa	50.9	-60.83	34.96
LAB*TCHa	50.0	71.91	150.91
relative CIELAB lab*			
lab*lab	0.425	-0.873	0.486
lab*tch	0.5	1.0	0.419
lab*nch	0.0	1.0	0.419
relative Natural Colour (NC)			
lab*lrj	0.425	-0.967	0.251
lab*lce	0.5	1.0	0.46
lab*nce	0.0	1.0	j83g

B'

relative Inform. Technology (IT)			
olvi3*	0.0	0.0	1.0 (1.0)
cmyn3*	1.0	1.0	0.0 (0.0)
olvi4*	0.0	0.0	1.0 (1.0)
cmyn4*	1.0	1.0	0.0 (0.0)
standard and adapted CIELAB			
LAB*LAB	25.72	31.45	-44.35
LAB*LABa	25.72	31.1	-44.4
LAB*TCHa	50.0	34.22	305.0
relative CIELAB lab*			
lab*lab	0.1	0.574	-0.818
lab*tch	0.5	1.0	0.847
lab*nch	0.0	1.0	0.847
relative Natural Colour (NC)			
lab*lrj	0.5	0.443	-0.895
lab*lce	0.5	1.0	0.823
lab*nce	0.0	1.0	b29r

B50R'

relative Inform. Technology (IT)			
olvi3*	1.0	0.0	1.0 (1.0)
cmyn3*	0.0	1.0	0.0 (0.0)
olvi4*	1.0	0.0	1.0 (1.0)
cmyn4*	0.0	1.0	0.0 (0.0)
standard and adapted CIELAB			
LAB*LAB	48.13	75.2	-6.79
LAB*LABa	48.13	75.28	-8.36
LAB*TCHa	50.0	75.74	353.66
relative CIELAB lab*			
lab*lab	0.389	0.994	-0.109
lab*tch	0.5	1.0	0.982
lab*nch	0.0	1.0	0.982
relative Natural Colour (NC)			
lab*lrj	0.389	0.905	-0.424
lab*lce	0.5	1.0	0.93
lab*nce	0.0	1.0	b72r

Table D.1 shows 13 equivalent colorimetric data of six basic and two intermediate (O-J, J-L) colours of the device system OSR18. The four basic colours O, Y, L, V are approximately the elementary colours R', J', G', B'.

Table D.2: Equivalent colorimetric data for 9 colours for  $olv_3^* = rgb^* = (0, I_3, V_3^*)$  of OSR18

www.ps.bam.de/LE36/10L/L36E00NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

BAM registration: 20050501-LE36/10L/L36E00NP.PS/PDF application for measurement of printer or monitor systems  
BAM material: code=rhata4  
ALSO Form: 1/3, Serie: 1/1, Page: 1 Page count: 1

	A	B	C
( $olv_3^* = 0.0, 13^*, v_3^*$ )	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 0.0 0.0 (1.0) <i>cmyn3*</i> 1.0 1.0 1.0 (0.0) <i>olvi4*</i> 1.0 1.0 1.0 0.0 <i>cmyn4*</i> 0.0 0.0 0.0 1.0</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 18.02 0.5 -0.47 LAB*LABa 18.02 0.0 0.0 LAB*TCHa 0.01 0.01 -</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.0 0.0 0.0 lab*tch 0.0 0.0 - lab*nch 1.0 0.0 -</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.0 0.0 0.0 lab*tce 0.0 0.0 - lab*nce 1.0 0.0 -</p>	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 0.0 0.5 (1.0) <i>cmyn3*</i> 1.0 1.0 0.5 (0.0) <i>olvi4*</i> 0.5 0.5 1.0 0.5 <i>cmyn4*</i> 0.5 0.5 0.0 0.5</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 21.87 15.97 -22.4 LAB*LABa 21.87 15.55 -22.19 LAB*TCHa 25.01 27.1 305.0</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.05 0.287 -0.408 lab*tch 0.25 0.5 0.847 lab*nch 0.5 0.5 0.847</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.05 0.117 -0.485 lab*tce 0.25 0.5 0.788 lab*nce 0.5 0.5 0.515r</p>	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 0.0 1.0 (1.0) <i>cmyn3*</i> 1.0 1.0 0.0 (0.0) <i>olvi4*</i> 0.0 0.0 1.0 1.0 <i>cmyn4*</i> 1.0 1.0 0.0 0.0</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 25.73 31.44 -44.34 LAB*LABa 25.73 31.09 -44.39 LAB*TCHa 50.0 54.21 305.0</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.1 0.573 -0.818 lab*tch 0.5 1.0 0.847 lab*nch 0.0 1.0 0.847</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.1 0.234 -0.971 lab*tce 0.5 1.0 0.788 lab*nce 0.0 1.0 0.515r</p>
a01			
System: OSR18			
( $olv_3^* = 0.0, 0, 1$ )	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 0.5 0.0 (1.0) <i>cmyn3*</i> 1.0 0.5 1.0 (0.0) <i>olvi4*</i> 0.5 1.0 0.5 0.5 <i>cmyn4*</i> 0.5 0.0 0.5 0.5</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 34.46 -31.22 18.12 LAB*LABa 34.46 -31.4 17.48 LAB*TCHa 25.01 35.95 150.91</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.213 -0.436 0.243 lab*tch 0.25 0.5 0.419 lab*nch 0.5 0.5 0.419</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.213 -0.458 0.199 lab*tce 0.25 0.5 0.435 lab*nce 0.5 0.5 0.173g</p>	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 0.5 0.5 (1.0) <i>cmyn3*</i> 1.0 0.5 0.5 (0.0) <i>olvi4*</i> 0.5 1.0 1.0 0.5 <i>cmyn4*</i> 0.5 0.0 0.0 0.5</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 38.32 -15.05 -21.6 LAB*LABa 38.32 -15.16 -22.5 LAB*TCHa 25.01 27.14 236.02</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.262 -0.278 -0.414 lab*tch 0.25 0.5 0.656 lab*nch 0.5 0.5 0.656</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.262 -0.325 -0.378 lab*tce 0.25 0.5 0.637 lab*nce 0.5 0.5 0.545b</p>	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 0.5 1.0 (1.0) <i>cmyn3*</i> 1.0 0.5 0.0 (0.0) <i>olvi4*</i> 0.0 0.5 1.0 1.0 <i>cmyn4*</i> 1.0 0.5 0.0 0.0</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 42.17 0.41 -43.54 LAB*LABa 42.17 0.38 -44.7 LAB*TCHa 50.0 44.71 270.48</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.312 0.008 -0.999 lab*tch 0.5 1.0 0.751 lab*nch 0.0 1.0 0.751</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.312 -0.251 -0.966 lab*tce 0.5 1.0 0.709 lab*nce 0.0 1.0 0.545b</p>
a02			
( $olv_3^* = 0.0, 1, 0$ )	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 1.0 0.0 (1.0) <i>cmyn3*</i> 1.0 0.0 1.0 (0.0) <i>olvi4*</i> 0.0 1.0 0.0 1.0 <i>cmyn4*</i> 1.0 0.0 1.0 0.0</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 50.9 -62.95 36.7 LAB*LABa 50.9 -62.81 34.95 LAB*TCHa 50.0 71.89 150.91</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.425 -0.873 0.486 lab*tch 0.5 1.0 0.419 lab*nch 0.0 1.0 0.419</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.425 -0.916 0.398 lab*tce 0.5 1.0 0.435 lab*nce 0.0 1.0 0.173g</p>	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 1.0 0.5 (1.0) <i>cmyn3*</i> 1.0 0.0 0.5 (0.0) <i>olvi4*</i> 0.0 1.0 0.5 1.0 <i>cmyn4*</i> 1.0 0.0 0.5 0.0</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 54.76 -46.78 -3.01 LAB*LABa 54.76 -46.57 -5.02 LAB*TCHa 50.0 46.85 186.17</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.475 -0.993 -0.106 lab*tch 0.5 1.0 0.517 lab*nch 0.0 1.0 0.517</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.475 -0.978 -0.2 lab*tce 0.5 1.0 0.532 lab*nce 0.0 1.0 0.517b</p>	<p><b>relative Inform. Technology (IT)</b></p> <p><i>olvi3*</i> 0.0 1.0 1.0 (1.0) <i>cmyn3*</i> 1.0 0.0 0.0 (0.0) <i>olvi4*</i> 0.0 1.0 1.0 1.0 <i>cmyn4*</i> 1.0 0.0 0.0 0.0</p> <p><b>standard and adapted CIELAB</b></p> <p>LAB*LAB 58.62 -30.61 -42.73 LAB*LABa 58.62 -30.33 -45.01 LAB*TCHa 50.0 54.29 236.02</p> <p><b>relative CIELAB lab*</b></p> <p>lab*lab 0.525 -0.558 -0.828 lab*tch 0.5 1.0 0.656 lab*nch 0.0 1.0 0.656</p> <p><b>relative Natural Colour (NC)</b></p> <p>lab*lrj 0.525 -0.651 -0.757 lab*tce 0.5 1.0 0.637 lab*nce 0.0 1.0 0.545b</p>
a03			
LE360-7, Test chart file with 3x3x3 (=27) colours; Device dependent colour coordinates $olv_3^*$ of ISO/IEC 15775:1999 as input; $r_3^* = o_3^* = 0.0 = \text{const.}$			
BAM-test chart no. LE36; Offset reflective system (ORS18)			
27 colours in CIELAB and three relative device systems (DS)			
input: $olv_3^* \text{ setrgbcolor}$			
output: no change compared to input			

Table D.2 shows 13 equivalent colorimetric data for 9 colours for  $olv_3^* = rgb^* = (0, 0, I_3, V_3^*)$  of the device system OSR18.

**Table D.3: Equivalent colorimetric data for 9 colours for  $olv_3^* = rgb^* = (0.5, l_3^*, v_3^*)$  of OSR18**

www.ps.bam.de/LE36/10L/L36E01NP.PS./PDF; start output  
 N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

System: OSR18

See for similar files: <http://www.ps.bam.de/LE36/>  
 Technical information: <http://www.ps.bam.de> Version 2.1, io=1,1

BAM registration: 20050501-LE36/10L/L36E01NP.PS./PDF application for measurement of printer or monitor systems  
 /LE36 Form: 2/3, Serie: 1/1, Page: 2 Page count: 2

BAM material: code=rh4ta

LE360-7, Test chart file with 3x3x3 (=27) colours; Device dependent colour coordinates  $olv_3^*$  of ISO/IEC 15775:1999 as input;  $r_3^* = a_3^* = 0.5 = \text{const.}$

BAM-test chart no. LE36; Offset reflective system (ORS18)  
 27 colours in CIELAB and three relative device systems (DS) input:  $olv_3^* \text{ setrgbcolor}$   
 output: no change compared to input

	A	B	C
( $olv_3^* = 0.5, l_3^*, v_3^*$ )	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 0.0 0.0 (1.0)  <math>cmyn_3^*</math> 0.5 1.0 1.0 (0.0)  <math>olv_4^*</math> 1.0 0.5 0.5 0.5  <math>cmyn_4^*</math> 0.0 0.5 0.5 0.5</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 32.98 32.9 25.8  <math>LAB^*LABa</math> 32.98 32.69 25.25  <math>LAB^*TCHa</math> 25.01 41.31 37.69</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.193 0.396 0.306  <math>lab^*tch</math> 0.25 0.5 0.105  <math>lab^*nch</math> 0.5 0.5 0.105</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.193 0.493 0.084  <math>lab^*tce</math> 0.25 0.5 0.027  <math>lab^*nce</math> 0.5 0.5 1.01</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 0.0 0.5 (1.0)  <math>cmyn_3^*</math> 0.5 1.0 0.5 (0.0)  <math>olv_4^*</math> 1.0 0.5 1.0 0.5  <math>cmyn_4^*</math> 0.0 0.5 0.0 0.5</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 33.07 37.84 -3.62  <math>LAB^*LABa</math> 33.07 37.63 -4.17  <math>LAB^*TCHa</math> 25.01 37.86 353.66</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.195 0.497 -0.054  <math>lab^*tch</math> 0.25 0.5 0.982  <math>lab^*nch</math> 0.5 0.5 0.982</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.195 0.419 -0.272  <math>lab^*tce</math> 0.25 0.5 0.908  <math>lab^*nce</math> 0.5 0.5 0.63r</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 0.0 1.0 (1.0)  <math>cmyn_3^*</math> 0.5 1.0 0.0 (0.0)  <math>olv_4^*</math> 0.5 0.0 1.0 1.0  <math>cmyn_4^*</math> 0.5 1.0 0.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 36.93 53.31 -25.56  <math>LAB^*LABa</math> 36.93 53.18 -26.37  <math>LAB^*TCHa</math> 50.0 59.36 333.61</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.244 0.896 -0.443  <math>lab^*tch</math> 0.5 1.0 0.927  <math>lab^*nch</math> 0.0 1.0 0.927</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.244 0.629 -0.776  <math>lab^*tce</math> 0.5 1.0 0.858  <math>lab^*nce</math> 0.0 1.0 0.43r</p>
( $olv_3^* = 0.5, 0, 1$ )	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 0.5 0.0 (1.0)  <math>cmyn_3^*</math> 0.5 0.5 1.0 (0.0)  <math>olv_4^*</math> 1.0 1.0 0.5 0.5  <math>cmyn_4^*</math> 0.0 0.0 0.5 0.5</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 54.19 -5.32 47.84  <math>LAB^*LABa</math> 54.19 -5.12 45.87  <math>LAB^*TCHa</math> 25.01 46.15 96.38</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.467 -0.055 0.497  <math>lab^*tch</math> 0.25 0.5 0.268  <math>lab^*nch</math> 0.5 0.5 0.268</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.467 -0.019 0.499  <math>lab^*tce</math> 0.25 0.5 0.256  <math>lab^*nce</math> 0.5 0.5 0.02g</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 0.5 0.5 (1.0)  <math>cmyn_3^*</math> 0.5 0.5 0.5 (0.0)  <math>olv_4^*</math> 1.0 1.0 1.0 0.5  <math>cmyn_4^*</math> 0.0 0.0 0.0 0.5</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 56.71 -0.24 2.14  <math>LAB^*LABa</math> 56.71 0.0 0.0  <math>LAB^*TCHa</math> 50.0 0.01 -</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.5 0.0 0.0  <math>lab^*tch</math> 0.5 0.0 -  <math>lab^*nch</math> 0.5 0.0 -</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.5 0.0 0.0  <math>lab^*tce</math> 0.5 0.0 -  <math>lab^*nce</math> 0.5 0.0 -</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 0.5 1.0 (1.0)  <math>cmyn_3^*</math> 0.5 0.5 0.0 (0.0)  <math>olv_4^*</math> 0.5 0.5 1.0 1.0  <math>cmyn_4^*</math> 0.5 0.5 0.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 60.56 15.23 -19.79  <math>LAB^*LABa</math> 60.56 15.55 -22.19  <math>LAB^*TCHa</math> 75.0 27.1 305.0</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.55 0.287 -0.408  <math>lab^*tch</math> 0.75 0.5 0.847  <math>lab^*nch</math> 0.0 0.5 0.847</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.55 0.117 -0.485  <math>lab^*tce</math> 0.75 0.5 0.788  <math>lab^*nce</math> 0.0 0.5 0.15r</p>
( $olv_3^* = 0.5, 1, 0$ )	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 1.0 0.0 (1.0)  <math>cmyn_3^*</math> 0.5 0.0 1.0 (0.0)  <math>olv_4^*</math> 0.5 1.0 0.0 1.0  <math>cmyn_4^*</math> 0.5 0.0 1.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 70.63 -37.05 66.43  <math>LAB^*LABa</math> 70.63 -36.53 63.34  <math>LAB^*TCHa</math> 50.0 73.13 119.98</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.68 -0.499 0.866  <math>lab^*tch</math> 0.5 1.0 0.333  <math>lab^*nch</math> 0.0 1.0 0.333</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.68 -0.501 0.865  <math>lab^*tce</math> 0.5 1.0 0.334  <math>lab^*nce</math> 0.0 1.0 0.33g</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 1.0 0.5 (1.0)  <math>cmyn_3^*</math> 0.5 0.0 0.5 (0.0)  <math>olv_4^*</math> 0.5 1.0 0.5 1.0  <math>cmyn_4^*</math> 0.5 0.0 0.5 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 73.15 -31.96 20.73  <math>LAB^*LABa</math> 73.15 -31.4 17.48  <math>LAB^*TCHa</math> 75.0 35.95 150.91</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.712 -0.436 0.243  <math>lab^*tch</math> 0.75 0.5 0.419  <math>lab^*nch</math> 0.0 0.5 0.419</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.712 -0.458 0.199  <math>lab^*tce</math> 0.75 0.5 0.435  <math>lab^*nce</math> 0.0 0.5 0.173g</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 0.5 1.0 1.0 (1.0)  <math>cmyn_3^*</math> 0.5 0.0 0.0 (0.0)  <math>olv_4^*</math> 0.5 1.0 1.0 1.0  <math>cmyn_4^*</math> 0.5 0.0 0.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 77.01 -15.8 -18.98  <math>LAB^*LABa</math> 77.01 -15.16 -22.5  <math>LAB^*TCHa</math> 75.0 27.14 236.02</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.762 -0.278 -0.414  <math>lab^*tch</math> 0.75 0.5 0.656  <math>lab^*nch</math> 0.0 0.5 0.656</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.762 -0.325 -0.378  <math>lab^*tce</math> 0.75 0.5 0.637  <math>lab^*nce</math> 0.0 0.5 0.54b</p>

Table D.4: Equivalent colorimetric data for 9 colours for  $olv_3^* = rgb^* = (1.0, l_3^*, v_3^*)$  of OSR18

www.ps.bam.de/LE36/10L/L36E02NP.PS/.PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

BAM registration: 20050501-LE36/10L/L36E02NP.PS/.PDF application for measurement of printer or monitor systems  
/HEW Form: 313, Serie: 1/1, Page: 3 Page count: 3

BAM material: code=th4ta

System: OSR18

See for similar files: <http://www.ps.bam.de/LE36/>  
Technical information: <http://www.ps.bam.de> Version 2.1, io=1,1

LE360-7, Test chart file with 3x3x3 (=27) colours; Device dependent colour coordinates  $olv_3^*$  of ISO/IEC 15775:1999 as input;  $r3^* = a3^* = 1.0 = \text{const.}$

BAM-test chart no. LE36; Offset reflective system (ORS18) input:  $olv_3^* \text{ setrgbcolor}$   
27 colours in CIELAB and three relative device systems (DS) output: *no change compared to input*

	A	B	C
( $olv_3^* = 1.0, l_3^*, v_3^*$ )	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 0.0 0.0 (1.0)  <math>cmyn_3^*</math> 0.0 1.0 1.0 (0.0)  <math>olv_4^*</math> 1.0 0.0 0.0 1.0  <math>cmyn_4^*</math> 0.0 1.0 1.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 47.94 65.3 52.06  <math>LAB^*LABa</math> 47.94 65.37 50.51  <math>LAB^*TCHa</math> 50.0 82.61 37.69</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.387 0.791 0.611  <math>lab^*tch</math> 0.5 1.0 0.105  <math>lab^*nch</math> 0.0 1.0 0.105</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.387 0.986 0.167  <math>lab^*tce</math> 0.5 1.0 0.027  <math>lab^*nce</math> 0.0 1.0 r10j</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 0.0 0.5 (1.0)  <math>cmyn_3^*</math> 0.0 1.0 0.5 (0.0)  <math>olv_4^*</math> 1.0 0.0 0.5 1.0  <math>cmyn_4^*</math> 0.0 1.0 0.5 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 48.04 70.24 22.63  <math>LAB^*LABa</math> 48.04 70.32 21.07  <math>LAB^*TCHa</math> 50.0 73.41 16.68</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.388 0.958 0.287  <math>lab^*tch</math> 0.5 1.0 0.046  <math>lab^*nch</math> 0.0 1.0 0.046</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.388 0.976 -0.218  <math>lab^*tce</math> 0.5 1.0 0.965  <math>lab^*nce</math> 0.0 1.0 b85r</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 0.0 1.0 (1.0)  <math>cmyn_3^*</math> 0.0 1.0 0.0 (0.0)  <math>olv_4^*</math> 1.0 0.0 1.0 1.0  <math>cmyn_4^*</math> 0.0 1.0 0.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 48.13 75.18 -6.79  <math>LAB^*LABa</math> 48.13 75.26 -8.35  <math>LAB^*TCHa</math> 50.0 75.73 353.66</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.389 0.994 -0.109  <math>lab^*tch</math> 0.5 1.0 0.982  <math>lab^*nch</math> 0.0 1.0 0.982</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.389 0.837 -0.546  <math>lab^*tce</math> 0.5 1.0 0.908  <math>lab^*nce</math> 0.0 1.0 b63r</p>
( $olv_3^* = 1.0, 0, 1$ )	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 0.5 0.0 (1.0)  <math>cmyn_3^*</math> 0.0 0.5 1.0 (0.0)  <math>olv_4^*</math> 1.0 0.5 0.0 1.0  <math>cmyn_4^*</math> 0.0 0.5 1.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 69.15 27.07 74.11  <math>LAB^*LABa</math> 69.15 27.55 71.12  <math>LAB^*TCHa</math> 50.0 76.27 68.82</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.661 0.361 0.932  <math>lab^*tch</math> 0.5 1.0 0.191  <math>lab^*nch</math> 0.0 1.0 0.191</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.661 0.591 0.806  <math>lab^*tce</math> 0.5 1.0 0.149  <math>lab^*nce</math> 0.0 1.0 r59j</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 0.5 0.5 (1.0)  <math>cmyn_3^*</math> 0.0 0.5 0.5 (0.0)  <math>olv_4^*</math> 1.0 0.5 0.5 1.0  <math>cmyn_4^*</math> 0.0 0.5 0.5 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 71.67 32.15 28.41  <math>LAB^*LABa</math> 71.67 32.69 25.25  <math>LAB^*TCHa</math> 75.0 41.31 37.69</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.693 0.396 0.306  <math>lab^*tch</math> 0.75 0.5 0.105  <math>lab^*nch</math> 0.0 0.5 0.105</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.693 0.493 0.084  <math>lab^*tce</math> 0.75 0.5 0.027  <math>lab^*nce</math> 0.0 0.5 r10j</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 0.5 1.0 (1.0)  <math>cmyn_3^*</math> 0.0 0.5 0.0 (0.0)  <math>olv_4^*</math> 1.0 0.5 1.0 1.0  <math>cmyn_4^*</math> 0.0 0.5 0.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 71.77 37.1 -1.01  <math>LAB^*LABa</math> 71.77 37.63 -4.17  <math>LAB^*TCHa</math> 75.0 37.86 353.66</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.695 0.497 -0.054  <math>lab^*tch</math> 0.75 0.5 0.982  <math>lab^*nch</math> 0.0 0.5 0.982</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.695 0.419 -0.272  <math>lab^*tce</math> 0.75 0.5 0.908  <math>lab^*nce</math> 0.0 0.5 b63r</p>
( $olv_3^* = 1.0, l_3^*, v_3^*$ )	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 1.0 0.0 (1.0)  <math>cmyn_3^*</math> 0.0 0.0 1.0 (0.0)  <math>olv_4^*</math> 1.0 1.0 0.0 1.0  <math>cmyn_4^*</math> 0.0 0.0 1.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 90.36 -11.15 96.15  <math>LAB^*LABa</math> 90.36 -10.25 91.73  <math>LAB^*TCHa</math> 50.0 92.3 96.38</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.935 -0.11 0.994  <math>lab^*tch</math> 0.5 1.0 0.268  <math>lab^*nch</math> 0.0 1.0 0.268</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.935 -0.04 0.999  <math>lab^*tce</math> 0.5 1.0 0.256  <math>lab^*nce</math> 0.0 1.0 j02g</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 1.0 0.5 (1.0)  <math>cmyn_3^*</math> 0.0 0.0 0.5 (0.0)  <math>olv_4^*</math> 1.0 1.0 0.5 1.0  <math>cmyn_4^*</math> 0.0 0.0 0.5 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 92.88 -6.06 50.46  <math>LAB^*LABa</math> 92.88 -5.12 45.87  <math>LAB^*TCHa</math> 75.0 46.15 96.38</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 0.967 -0.055 0.497  <math>lab^*tch</math> 0.75 0.5 0.268  <math>lab^*nch</math> 0.0 0.5 0.268</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 0.967 -0.019 0.499  <math>lab^*tce</math> 0.75 0.5 0.256  <math>lab^*nce</math> 0.0 0.5 j02g</p>	<p><b>relative Inform. Technology (IT)</b>  <math>olv_3^*</math> 1.0 1.0 1.0 (1.0)  <math>cmyn_3^*</math> 0.0 0.0 0.0 (0.0)  <math>olv_4^*</math> 1.0 1.0 1.0 1.0  <math>cmyn_4^*</math> 0.0 0.0 0.0 0.0</p> <p><b>standard and adapted CIELAB</b>  <math>LAB^*LAB</math> 95.41 -0.98 4.75  <math>LAB^*LABa</math> 95.41 0.0 0.0  <math>LAB^*TCHa</math> 99.99 0.01 -</p> <p><b>relative CIELAB lab*</b>  <math>lab^*lab</math> 1.0 0.0 0.0  <math>lab^*tch</math> 1.0 0.0 -  <math>lab^*nch</math> 0.0 0.0 -</p> <p><b>relative Natural Colour (NC)</b>  <math>lab^*lrj</math> 1.0 0.0 0.0  <math>lab^*tce</math> 1.0 0.0 -  <math>lab^*nce</math> 0.0 0.0 -</p>
( $olv_3^* = 1.0, 1, 0$ )			

Table D.4 shows 13 equivalent colorimetric data for 9 colours for  $olv_3^* = rgb^* = (1.0, l_3^*, v_3^*)$  of the device system OSR18

For the colorimetric data of 3x3x3 = 27 colours of the device systems OSR18, TLS00, DRSXX, TRS18, SLS00, and SRS18, see the URL (3 pages, 84 KByte)

<http://www.ps.bam.de/LE36/10L/L36E00NP.PDF>

Table D.5: Equivalent colorimetric data for 25 colours for  $olv_3^* = rgb^* = (0, 0, l_3^*, v_3^*)$  of OSR18

BAM registration: 20040901-LE39/10L/L39E00NP.PS/PDF      BAM material: code=rha4ta  
application for measurement of printer or monitor systems      /LE39/ Form: 1/5, Serie: 1/1, Page: 1      Page: count: 1

www.ps.bam.de/LE39/10L/L39E00NP.PS/PDF; start output  
N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

System: OSR18	A	B	C	D	E
$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$
a01	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$
a02	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$
a03	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$
a04	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$
a05	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$
$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$	$(olv_3^* = 0.0, l_3^*, v_3^*)$

See for similar files: <http://www.ps.bam.de/LE39/>  
Technical information: <http://www.ps.bam.de>      Version 2.1, io=1,1

LE390-7. Test chart file with 5x5x5 (=125) colours: Device dependent colour coordinates  $olv_3^*$  as input;  $rg_3^* = olv_3^* = 0.0 = const.$   
BAM-test chart no. LE39: Offset reflective system (ORS)  
125 colours in CIELAB and three relative device systems (DS)  
input:  $olv_3^*$  setrgbcolor  
output: no change compared to input

Table D.5 shows 13 equivalent colorimetric data for 25 colours for  $olv_3^* = rgb^* = (0, 0, l_3^*, v_3^*)$  of the device system OSR18.

For the colorimetric data of  $5 \times 5 \times 5 = 125$  colours of the device systems OSR18, see the URL (5 pages, 270 kByte) <http://www.ps.bam.de/LE39/10L/L39E00NP.PDF>

## Annex E: Transformation from $lab^*olv = olv3^*$ to $LAB^*_{Ma}$ data

Annex E shows hue  $h^*_{o8}$  indexed tables for the transformation from  $lab^*olv = olv3^* = rgb^*$  to the *adapted* CIELAB data  $LAB^*LCH_{Ma}$ . The tables are the inverse of the tables in Annex C. In Annex C for a CIELAB integer hue  $h^*_8$  in the range [0,255] the *olv*-hue value  $h^*_o$  in the range [0, 1] is calculated.

The tables of this Annex E will allow to determine for an integer *olv*-hue  $h^*_{o8}$  in the range [0, 255] the CIELAB hue value  $h^*$  in the range [0, 1].

Similar tables of this Annex E will allow to determine for an integer elementary hue  $e^*_8$  in the range [0, 255] the CIELAB hue value  $h^*$  in the range [0, 1].

In application for an integer *olv*-hue  $h^*_{o8}$  in the range [0, 255] the *adapted* CIELAB data  $LAB^*LCH_{Ma}$  and the  $lab^*olv_{Ma}$  data of the Maximum colour  $M_a$  are given by the Table E.1.

**Table E.1: Integer CIELAB hue  $h^*_{o8}$ ,  $LAB^*_{Ma}$  and  $lab^*olv_{3Ma}$ ,  $e^*$ ,  $h^*$  for the system ORS18a**

to be calculated

Table E.1 is an integer *olv*-hue  $h^*_{o8}$  indexed table in the range [0, 255] and one inverse table of Table C.1.

**Table E.2: Integer CIELAB hue  $e^*_8$ ,  $LAB^*_{Ma}$  and  $lab^*olv_{3Ma}$ ,  $h^*$ ,  $h^*_o$  for the system ORS18a**

to be calculated

Table E.2 is an integer elementary hue  $e^*_8$  indexed table in the range [0, 255] and another inverse table of Table C.1.

For any given three data  $lab^*olv3 = olv3^* = rgb^*$  of a given colour  $F_a$  the three corresponding data for the Maximum colour  $M_a$  must be calculated. Therefore in a first step the *olv*-hue  $h^*_o$  must be calculated for the given colour  $F_a$ . The colours  $F_a$  and  $M_a$  have the same *olv*-hue  $h^*_o$  and the same integer *olv*-hue  $h^*_{o8}$ .

$$\begin{aligned}x_{Fa} &= lab^*o_{3Fa} \cos 30 - lab^*l_{3Fa} \cos 30 \\y_{Fa} &= -lab^*v_{3Fa} + lab^*o_{3Fa} \sin 30 + lab^*l_{3Fa} \sin 30 \\h^*_{oFa} &= \text{atan} ( x_{Fa} / y_{Fa} ) / 360 \\h^*_o &= h^*_{oFa} = h^*_{oMa} \\h^*_{o8} &= 255 h^*_o\end{aligned}$$

The integer *olv*-hue  $h^*_{o8}$  indexed Table E.1 shall be used to determine for any integer hue  $h^*_{o8}$  the *adapted* CIELAB data  $LAB^*LCH_{Ma}$  and the  $lab^*olv_{Ma}$  data of the Maximum colour  $M_a$ . This is the basis for the calculation of for example the chromaticness  $c^*$  and blackness  $n^*$ .

The integer elementary hue  $e^*_8$  indexed Table E.2 shall be used to determine for any integer elementary hue  $e^*_8$  the *adapted* CIELAB data  $LAB^*LCH_{Ma}$  and the  $lab^*olv_{Ma}$  data of the Maximum colour  $M_a$ . This is the basis for the calculation of for example the chromaticness  $c^*$  and blackness  $n^*$ .







H\*o and the adapted CIEELAB data LCH\*a are given in the Table F.1. The three rectangular data olv\*3 form a rectangular OLV-5x5x5 cube. Similar data for a OLV-8x8x8 and a OLV-16x16x16 cube are given in Tables F.2 to F.5

Table F.2: OLV-8x8x8 cube calculated for linear relation lab\*olv - LAB\*LCH\*a of ORS18a.

Table with 25 columns (n, o\*3, v\*3, H\*o, L\*a, C\*ab,a, H\*a) and 63 rows of data. Includes headers for 'BAM registration: 20040901-ME40/10L/L40E00NP.PS/PDF' and 'BAM material: code=thafva'. Includes a footer with 'BAM-reference table no. ME39 for OLV-8x8x8 colours' and 'input: w\* setgray output: no change compared to input'.

Table F.2 shows the olv\*8x8x8 cube calculated for the linear relation lab\*olv - LAB\*LCH\*a of the device system ORS18a. The three olv\*3 values change in steps of 0.143 = 1/7 in the sequence v\*3, l\*3, and o\*3 for the colours n = 0 to 127. The olv-hue angle H\*o and the adapted CIEELAB data LCH\*a are given in the table. The three rectangular data olv\*3 form a rectangular OLV-8x8x8 cube. For the six device systems ORS18a, TLS00, DRSSXX, TRS18, SLS00,







SLS00, SRS18 and an olv-8x8x8 cube are at the URL (96pages, 3,4 Mbyte)

http://www.ps.bam.de/ME41/10/L41E00NP.PDF

Table F.5: OLV-16x16x16 cube calculated for linear relation lab\*olv - LAB\*CHa of ORS18a.

BAM registration: 20040901-ME41/10/L41E00NP.PDF application for measurement of printer systems BAM material: code=thata

ME41/Form 16/S68/Seite 11, Page 16 Page count: 16

Table with 20 columns: n, o\*, l\*, v\*, H\*, L\*, C\*, C\*aba, H\*. It contains a grid of colorimetric data for various color spaces and device configurations.

www.ps.bam.de/ME41/10/L41E00NP.PDF; start output N: No Output Linearization (OL) data in File (F), Startup (S) or Device (D)

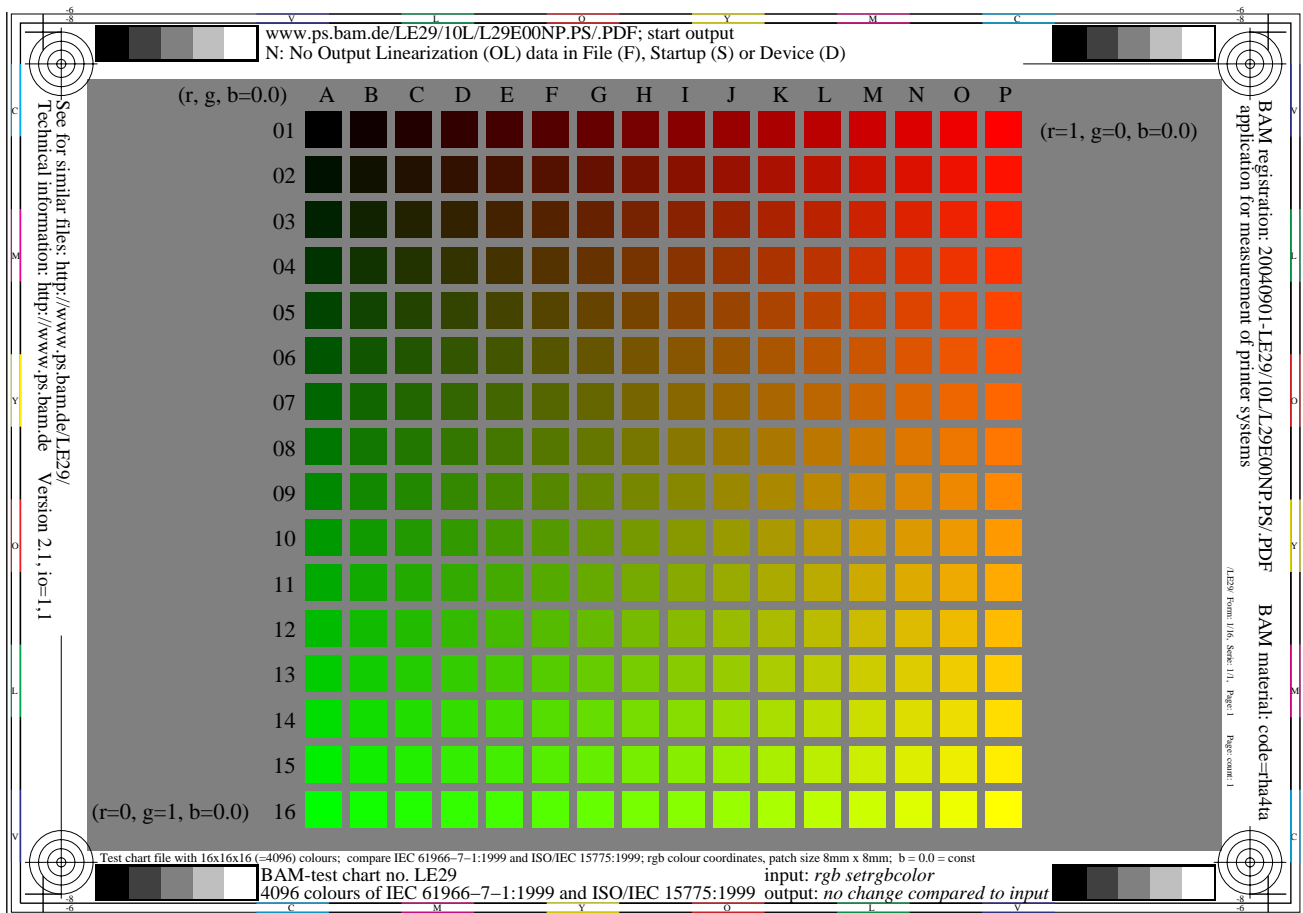
BAM-reference table no. ME39 for OLV-16x16x16 colours input: w\* setgray output: no change compared to input

See for similar files: http://www.ps.bam.de/ME41/ Technical information: http://www.ps.bam.de Version 2.1, io=1,1

Table F.5 shows the olv-16x16x16 cube calculated for the linear relation lab\*olv - LAB\*CHa of the device system ORS18a. The three olv\* values change in steps of 0.067 = 1/15 in the sequence v\*, l\*, and o\* for the colours n = 3840 to 4095. The olv-hue angle H\* and the adapted CIE LAB data LCH\* are given in the table. The three rectangular data olv\* form a rectangular OLV-16x16x16 cube. For an input of the olv-16x16x16 cube colour data the

colour output shall be measured, see a file at the URL (16 pages, 290 kbyte)

<http://www.ps.bam.de/LE29/10L/L29E00NP.PDF>



**Fig. F.1: Test chart for output measurement of 4096 test colours of an olv-16x16x16 colour cube**

Fig. F.1 shows page no. 1 of a 16 page test chart for output measurement of 4096 test colours of an olv-16x16x16 input colour cube. The output will produce a list with 4096 relations  $rgb - CIELAB LAB^*$ .

This Technical Report and this Annex does not specify how to create the ICC profiles for the different applications. The normal procedures can be taken to make the appropriate Lookup Tables, for example for 16x16x16 colours.

For a linearized device the Tables for  $5 \times 5 \times 5 = 125$  or  $8 \times 8 \times 8 = 512$  or  $16 \times 16 \times 16 = 4096$  colours give for the device data  $lab^*olv = rgb^*$  the appropriate adapted CIELAB data  $LAB^*LCH_a$ , which have a linear relation to the standard CIELAB data  $LAB^*LCH$  according to Annex A.

If a similar table has been measured for the same device, then **the table data for the eight basic colours are the same** and there are usually deviations for the intermediate colours.

With the two Lookup Tables

$$rgb^* - LAB^*$$

$$rgb - LAB^*_{output}$$

one can produce for the same  $LAB^*$  data a new Lookup Table

$$rgb - rgb^*$$

or in the opposite direction

$$rgb^* - rgb$$

which linearizes the output device in the CIELAB space if used internally, compare the method for output linearization with relative CIELAB data  $lab^*$  according to ISO/IEC TR 19797.

Without using ICC profiles another method **for output linearization** is the use of appropriate *PostScript* code for example in the *Start-up Directory* of the software *Adobe Acrobat Distiller*. This allows to produce the same output, compare the method for output linearization with relative CIELAB data  $lab^*$  according to ISO/IEC TR 19797.

Without using ICC profiles the method of this Technical Report shall be used to produce the **same output for equivalent colorimetric data**. The use of appropriate *PostScript* code in the *Start-up Directory* of the software

*Adobe Acrobat Distiller* is one possibility to produce the same output, compare the method for output linearization in *relative* CIELAB according to ISO/IEC TR 19797.

The method of this Technical Report may be used for **rendering or re-rendering** for company or user specific needs without using ICC profiles or in combination with ICC profiles.

The RLAB *lab*\* (2005) ICC profile according to this Technical Report is an instance of the RLAB *lab*\* (2005) color image encoding. It may be included in software applications and in ISO/IEC-test chart files

Example profiles may be downloaded at a later stage from

<http://www.ps.bam.de>

The RLAB *lab*\* (2005) ICC profile is constructed as follows, using the ICC Profile Format:

NOTE: The following section needs a lot of corrections to be specified later. There may be families of ICC data to be defined.

Specification, Version X.Y ,2005. ???

Specific header fields shall be set as follows:

Preferred CMM = RLAB ???

Specification version = 1.0.0 ???

Profile class = mntr ???

Color space = RGB ???

PCS space = XYZ ???

PCS Illuminant = ??? (all values are hexadecimal) ???

The ASCII part of the desc tag shall be set to RLAB *lab*\* (2005) ???

The cpri tag may include RLAB *lab*\* (2005)

The rXYZ tag shall be set to ???

The gXYZ tag shall be set to ???

The bXYZ tag shall be set to ???

The wtpt tag shall be set to ???

The rTRC, gTRC, bTRC tags shall specify a gamma curve using a gamma value of ???

Other required fields shall be set according to the ICC profile specification. ???

## Annex G: Practical tolerances for output of RLAB lab\* (2005)-encoded data

*This Annex H is preliminary and needs further corrections*

### Remarks on tolerances in CIELAB and RLAB

No tolerances are specified in RLAB lab\* (2005) Color Image Encoding up to now.

The tolerances may be based on geometric differences in the double cone space NCCS. The three rectangular or circular coordinates RLAB lab\**tab* or lab\**tch* may be used.

ISO/IEC 15775:1999 specifies in Annex G a mean tolerance of 3 CIELAB for the colour difference between the original and a colour copy for the 14 chromatic CIE-test colours and the five achromatic colours.

In section 4 of this Technical Report the reference conditions for RLAB lab\* (2005) are defined. This section may provide tolerances for output on printers and displays.

It is important to make a distinction between the RLAB lab\* (2005) Color Image Encoding as a reference encoding and any physical device approximating this encoding. As a reference encoding, the RLAB lab\* (2005) Color Image Encoding is exact, with no tolerances or variations in color appearance.

However, physical devices will usually exhibit variations from an ideal design specification for a number of reasons. Thus, an RLAB lab\* (2005)-compatible device is one that sufficiently approximates the reference RLAB lab\* (2005) Color Image Encoding within acceptable tolerances so that users may approximate an accurate view of RLAB lab\* (2005) encoded images.

By definition for an RLAB lab\* (2005) encoded image when viewed across a range of devices, all within accepted tolerances, the output may appear very different on each device. Of course, the most accurate color reproduction occurs when devices exactly match the reference. If the output gamut is for all hue larger compared to the input gamut a *absolute* colorimetric reproduction is possible. This kind of reproduction is not intended in this Technical report. This Technical Report likes to fill the available output gamut with for the output colours.

By definition the hue and *relative* chroma remains constant for the *relative* reproduction of this Technical Report. Therefore within a hue triangle the triangle lightness  $t^*$  does not change but the *relative* CIELAB lightness  $J^*$  and the standard CIELAB lightness  $L^*$  may change a lot.

### Parameter Tolerances for viewing RLAB lab\* (2005)-encoded data on a calibrated device system:

#### Device System White W

The white luminance should be within the range 100 to 400 cd/m<sup>2</sup>. It is assumed that additional re-rendering will be required for luminance levels outside this range.

#### Luminance contrast ratio

The luminance contrast ratio should be within the range 2 : 1 to 200 : 1.

#### Device System Black

The black colour luminance level is limited only by the above restrictions on the display white point luminance and contrast ratio.

#### Color space data

The *standard* CIELAB data LAB\* LCH are used for all *absolute* comparisons.

The 14 CIE-test colours according to CIE Publication 13.3 may be used for the *absolute* comparisons. The comparison method is described in Annex G of ISO/IEC 15775:1999 and in Annex G of ISO/IEC TR 24705:24705

The *relative* CIELAB data lab\**tch* are used for all *relative* comparisons.

The 14 CIE-test colours according to CIE Publication 13.3 may be transferred for the different viewing situations, compare the transfer of basic Colours in Annex A for different viewing situations. The method described in Annex G of ISO/IEC 15775:1999 and ISO/IEC TR 24705:24705 shall be modified for the *relative* comparisons

#### Ambient illumination level

The ambient illuminance level shall be limited for luminous colours on projection screens to half of the white illuminance level. The large illuminance level variations of the "Black" between 0,2% and 50% of the White illuminance will lead to large changes of luminance contrast level

#### Ambient Illumination chromaticity

The ambient illumination chromaticity may be D65 to D50.

#### Device system surround

The luminance of the border can be lower than 20% when this does not measurably affect the viewer's adapted state.



## Annex H: NCS hue circle and adapted CIELAB data $LAB^*_a$ for $c^*=1$ and $n^*=0$

The Swedish standard series SS 01 91 00 to 03:1982 specifies the CIE tristimulus values  $X, Y, Z$  of the NCS colour system. The Swedish standard SS 01 91 03 includes the CIE tristimulus values  $X, Y, Z$  and CIE chromaticity ( $x, y$ ) for 40 hues of a elementary hue circle.

In the Swedish standard series the CIE standard illuminant C with the chromaticity ( $x_C = 0,3127, y_C = 0,3290$ ) was used. This chromaticity is very near to the chromaticity of the CIE standard illuminant D65 with the chromaticity ( $x_{D65} = 0,3127, y_{D65} = 0,3290$ ). In the Swedish standard series for all the 40 hues the CIE data for the chromaticness  $c^* = 0,9$  and the blackness  $n^* = 0$  are listed. The blackness  $n^*$  of this Technical Report is called  $s$  In the Swedish standard series and varies between 0 for white and 1 for black. The data for  $c^* = 1$  and  $n^* = 0$  are missing.

The four elementary hues RJGB in this Technical Report are called RYGB in the Swedish standard series.

The hue circle is counted in the mathematical (anticlockwise) direction in this Technical Report and counted clockwise in the Swedish standard series. The following list include the both data

**Table H.1: NCS and NCCS code for 40 hues and CIE tristimulus values and chromaticities**

NCS Code			NCCS Code			CIE tristimulus values			CIE chromaticity	
$s$	$c$	$\phi$	$n^*$	$c^*$	$e^*$	$X$	$Y$	$Z$	$x$	$y$
00	90	Y	0,0	0,9	j	75,67	80,20	5,36	0,4693	0,4974
00	90	Y10R	0,0	0,9	r90j	76,63	75,06	5,06	0,4889	0,4789
...										
00	90	Y90R	0,0	0,9	r10j	40,64	22,79	6,34	0,5825	0,3266
00	90	R	0,0	0,9	r	38,27	20,12	7,97	0,5767	0,3032
00	90	R10B	0,0	0,9	b90r	38,32	19,45	12,08	0,5486	0,27,85
...										
00	90	R90B	0,0	0,9	b10j	22,38	20,47	100,66	0,1559	0,1426
00	90	B	0,0	0,9	b	12,19	13,19	62,34	0,1390	0,1504
00	90	B10G	0,0	0,9	b90g	17,82	24,87	85,90	0,1386	0,1934
...										
00	90	B90G	0,0	0,9	b10g	11,42	34,41	35,90	0,1397	0,4210
00	90	G	0,0	0,9	g	12,16	35,72	22,99	0,1716	0,5040
00	90	G10Y	0,0	0,9	g90j	15,15	37,15	13,63	0,2298	0,5635
...										
00	90	G90Y	0,0	0,9	g10j	69,72	78,71	5,52	0,4529	0,5113

NOTE There is still a possibility to define the notation more in the direction of the NCS system, for example using capital letters for RJGB and to use the clockwise hue definition of NCS.

There seem to be two different ways to get the missing data for  $c^* = 1,0$  and  $n^* = 0,0$ :

1. The Swedish standard SS 01 91 01 91 01 may include the missing data.
2. The data of the Swedish standard SS 01 91 02 for  $c^* = 0,9$  and  $n^* = 0$  may be used to calculate the data for  $c^* = 1$  and  $n^* = 0$  using the adapted CIELAB data  $LAB^*_a$  of both White and the colour with  $c^* = 0,9$  and  $n^* = 0$  (see above list) for extrapolation.

There is another problem with the NCS data: The *achromatic* colours are in the range between blackness  $n^* = 0,05$  and  $n^* = 0,95$  instead of the range between  $n^* = 0$  and  $n^* = 1$ . The CIE tristimulus values for the two samples with this backness are:

$$Y_W = 87,21 \text{ (for } n^* = 0,05) \text{ and } Y_N = 1,85 \text{ (for } n^* = 0,95).$$

Reference: L.Sivik A.Hard and G.Tonnquist: NCS, natural color system--from concept to research and applications. part I and part II, Color Res.Appl., Vol.21, No.3, pp.180-220 (1996).

## Annex I: Information on web sites

### Organisations with Internet addresses for additional information:

**ISO: International Organization for Standardization, 1 Rue de Framable, CH-1211 Geneva, Switzerland**

<http://www.iso.ch>

**ISO/IEC JTC1 SC28: Information technology – Japan Business Machine and Information System Industries Association (JBMIA)**

<http://www.jbmia.or.jp/sc28>

Shuuwa Dai-ni Tranomon Bldg., 8th Floor, 1-21-19 Tranomon, Minato-ku, Tokyo 105

Tel.No. +81-3-3503-9821, Fax.No. +81-3-3591-3646

Sc28 documents related to this Draft Technical Report are: N607 (first draft ISO/IEC/WD1 24705; 2003-08), N656 (ISO/IEC/PDTR 24705:2004-01)

**DIN: Deutsches Institut für Normung e.V., Burggrafenstrasse 6, D-10787 Berlin, Germany**

<http://www.din.de>

**DIN NI-28: Information technology – Office systems**

<http://www.din.de/33866> (digital DIN-test charts according to DIN 33866)

NOTE 1: Four digital DIN-test charts are available as *PostScript*-(PS) and *PDF*-files with text in english and german language and in different resolutions

NOTE 2: Four analog DIN-test charts are available as test patterns.

**BAM: Federal Institute for Materials Research and Testing, Unter den Eichen 87, D-12200 Berlin, Germany**

<http://www.bam.de>

**BAM VIII.34: Visual methods and image reproduction**

<http://www.ps.bam.de>

NOTE 1: Four digital ISO/IEC-test charts no. 1 to 4 are available as *PostScript*-(PS) and *PDF*-files with colours defined in four device coordinates *cmy0\**, *w\**, *olv\**, and *000n\** and absolute CIELAB coordinates *L\*a\*b\** with text in english or in german language and in different resolutions

NOTE 2: Four analog ISO/IEC-test charts no. 1 to 4 in reflectance mode are available as test pattern from two different manufacturers

NOTE 3: Four analog ISO/IEC-test charts no. 3 are available as transparencies which give equally spaced series for the luminance reflectances  $Y_r = 0, 2,5, 5,0$  and  $7,5$ .

*PostScript* and the *Portable Document Format* are Trademarks of *Adobe Systems Incorporated*.

For definition see:

*Adobe Systems Incorporated, PostScript Language Reference Manual, Second edition, Addison-Wesley, 1990, ISBN 0-201-10174-2.*

*Adobe Systems Incorporated, Portable Document Format, Reference Manual, Addison-Wesley, 1993, ISBN 0-201-62628-4.*

NOTE: The *PostScript*-Code of many figures used for analog and digital ISO/IEC- and DIN-test charts were taken from a book and a CD-ROM: Klaus Richter, Computergrafik und Farbmetrik, VDE-Verlag GMBH, Berlin, 1996, ISBN 3-8007-1775-1 by agreement of the publisher.

### Author of this “white paper” for different standard documents in the field of image technology

Prof. Dr. Klaus Richter

Federal Institute for Materials Research and Testing (BAM)

Working Group VIII.34: Visual methods and image reproduction

Unter den Eichen 87

D-12200 Berlin, Germany

[klaus.richter@bam.de](mailto:klaus.richter@bam.de)

Tel.: +49-30-8104 -1834, -1839, -3589

Fax: +49-30-8104 -1807

NOTE: This document is a “white paper” for discussion in different groups of image technology, Berlin, Sep. 1., 2005